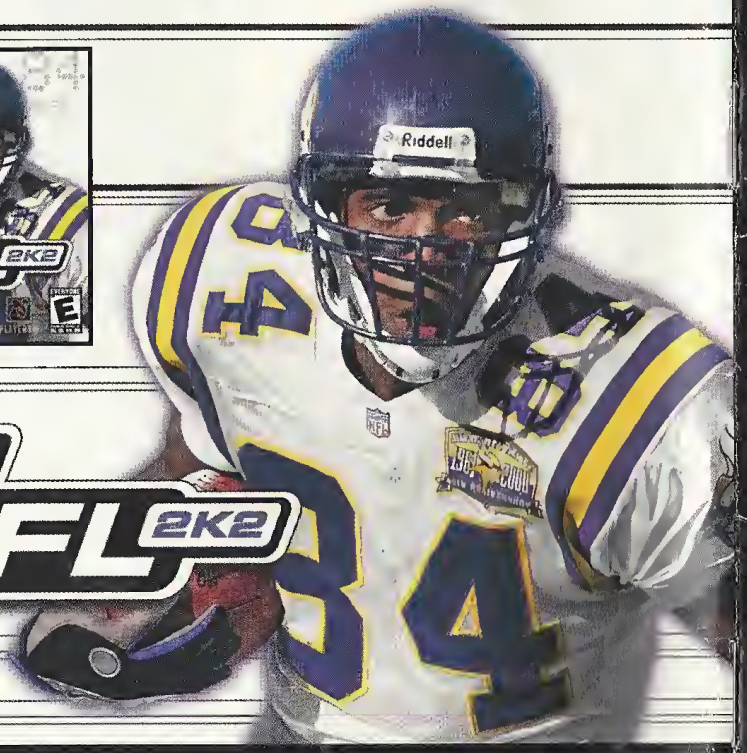
COMING SOON!



SEGA SPORTS NFL 2K2

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SEGA SPORTS

EVERYONE E CONTENT RATED BY ESRB

ONLINE MULTI-PLAYER

Dreamcast

SEGA SPORTS

NCAA 2K2

COLLEGE FOOTBALL

ROAD TO THE ROSE BOWL

ROSE BOWL 2002 NATIONAL CHAMPIONSHIP GAME

NCAA

EVERYONE E CONTENT RATED BY ESRB

51176

WARNINGS Read Before Using Your Sega Dreamcast Video Game System

CAUTION

Anyone who uses the Dreamcast should read the operating manual for the software and console before operating them. A responsible adult should read these manuals together with any minors who will use the Dreamcast before the minor uses it.

HEALTH AND EPILEPSY WARNING

Some small number of people are susceptible to epileptic seizures or loss of consciousness when exposed to certain flashing lights or light patterns that they encounter in everyday life, such as those in certain television images or video games. These seizures or loss of consciousness may occur even if the person has never had an epileptic seizure.

If you or anyone in your family has ever had symptoms related to epilepsy when exposed to flashing lights, consult your doctor prior to using Sega Dreamcast.

In all cases, parents should monitor the use of video games by their children. If any player experiences dizziness, blurred vision, eye or muscle twitches, loss of consciousness, disorientation, any involuntary movement or convulsion, IMMEDIATELY DISCONTINUE USE AND CONSULT YOUR DOCTOR BEFORE RESUMING PLAY

To reduce the possibility of such symptoms, the operator must follow these safety precautions at all times when using Dreamcast:

- Sit a minimum of 6.5 feet away from the television screen. This should be as far as the length of the controller cable.
- Do not play if you are tired or have not had much sleep.
- Make sure that the room in which you are playing has all the lights on and is well lit.
- Stop playing video games for at least ten to twenty minutes per hour. This will rest your eyes, neck, arms and fingers so that you can continue comfortably playing the game in the future.

OPERATING PRECAUTIONS

To prevent personal injury, property damage or malfunction:

- Before removing disc, be sure it has stopped spinning.
- The Sega Dreamcast GD-ROM disc is intended for use exclusively on the Sega Dreamcast video game system. Do not use this disc in anything other than a Dreamcast console, especially not in a CD player.
- Do not allow fingerprints or dirt on either side of the disc.
- Avoid bending the disc. Do not touch, smudge or scratch its surface.
- Do not modify or enlarge the center hole of the disc or use a disc that is cracked, modified or repaired with adhesive tape.
- Do not write on or apply anything to either side of the disc.
- Store the disc in its original case and do not expose it to high temperature and humidity.
- Do not leave the disc in direct sunlight or near a radiator or other source of heat.
- Use lens cleaner and a soft dry cloth to clean disc, wiping gently from the center to the edge. Never use chemicals such as benzene and paint thinner to clean disc.

PROJECTION TELEVISION WARNING

Still pictures or images may cause permanent picture tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

SEGA DREAMCAST VIDEO GAME USE

This GD-ROM can only be used with the Sega Dreamcast video game system. Do not attempt to play this GD-ROM on any other CD player, doing so may damage the headphones and/or speakers. This game is licensed for home play on the Sega Dreamcast video game system only. Unauthorized copying, reproduction, rental, public performance of this game is a violation of applicable laws. The characters and events portrayed in this game are purely fictional. Any similarity to other persons, living or dead, is purely coincidental.

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Introduction

Introduction

Thank you for purchasing Sega Sports NCAA College Football 2K2.

The power of the Dreamcast brings college football to life as never before. From the creators of incredible games like NFL 2K1 and NBA 2K1 comes the quintessential college experience with NCAA 2K2.

In Season Mode, you will get to compete in the regular 2001 schedule all the way through the bowl games and the National Championship, if your team is good enough. Plus, full stats are compiled on every player so you won't be able to take any games off if you expect your star to win the Heisman Trophy.

With Legacy Mode, you will take over the responsibilities of coach and athletic director. Do you have what it takes to build a powerhouse year after year? Here is your chance to prove it.

Then there is Exhibition Mode, where you can pit any two teams against each other for a quick game. And Tutorial Mode – that's where you can learn the ins and outs of the game right on the screen. There's even a Scrimmage mode where you can practice your plays before the big game on Saturday rolls around.

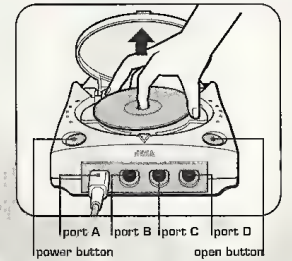
Oh, and did we mention network play? NCAA 2K2 joins the impressive list of SEGA Sports titles that offer what no other console game can match – multiple players over the Internet. With up to four players per console, NCAA 2K2 is the first 8-player network college football game in history.

This isn't the same old college football you're used to. This is NCAA 2K2. Do you have what it takes to tame the game? Can you go online and grind it out with real, live opponents? The only way to tell is to get out of the locker room and onto the field – that's where heroes and legends are made.

Starting The Game

Starting the Game

NOTE: Sega Sports™ NCAA 2K2 is a one to four-player game. Before turning the Dreamcast Power ON, connect the controller(s) or other peripheral equipment into the control ports of the Dreamcast. To return to the title screen at any point during gameplay, simultaneously press and hold the A, B, X, Y, and START buttons. This will cause the Dreamcast to soft-reset the software and display the title screen.

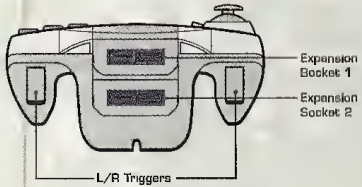


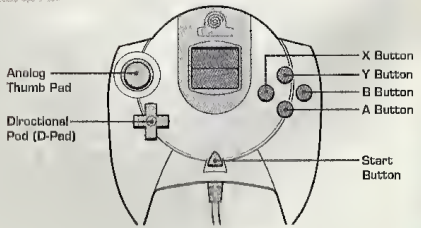
Control Summary

NCAA 2K2 is designed with analog functionality in mind. The SEGA Dreamcast analog controls provide a fuller range of motion and add to the overall depth of the game. By going to the Game Options -> Controller menu however, you can change the control scheme to use the D-Pad instead. Either way is acceptable, it's a matter of personal preference.

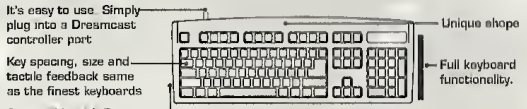
To highlight and select specific menu items, press the Analog Stick (or D-pad) in the direction of the menu item until it highlights. If you have questions when viewing most menus and screens, press the Y button for Command help.

Control Summary

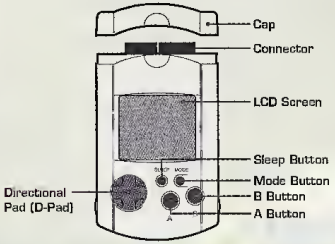




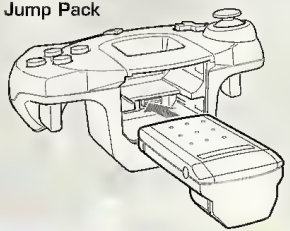
Keyboard



Virtual Memory Unit



Jump Pack



Menu Controls

Button	Action
Analog Pad (or D-Pad)	Highlight menu options
A	Select / Scroll through the highlighted selections
B	Cancel selection / return to previous.
X	Change menu focus
Y	Command Help Menu

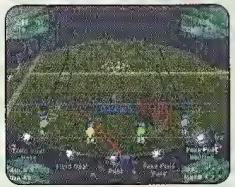
Coach's Corner: Getting Help

If at any time you need help navigating through the menus, press Y and a help screen will help you find the way.

General Gameplay Controls

Button	Action
Start (during gameplay)	Pause Menu
Analog Pad	Highlight formations or play sets
D-Pad (at line of scrimmage)	Change control of your player

Calling Plays



Button	Action
R/L	Toggle through formations
A	Select Formation or play
B	View Previous formations or play sets
X	Flip play or formation

NOTE: You can also call plays from your VMU (see Game Options Menu on page 19). With VMU Play Calling, controls for selecting plays are the same as if you used the main screen. If you press the X Button (flip play formation) a two-way arrow icon will appear on the main screen to indicate a successful play flip.

When you are playing a game with more than one person per team (e.g. two-on-two), either player on the team can select a play. If you are on offense, the first player to enter a play will be the quarterback. Be careful though, both players will be able to select the play at the same time, so you will want to designate who the play-caller will be.

Coach's Corner: Bluff Mode

To hide the play you're calling, hold down the A button and keep it held down. You can then scroll through other pages of plays to hide your play. When you release the A button, it will call the play you originally selected.

On Offense

Coach's Corner: Play Calling

Need a little help selecting a play? Then let either the offensive or defensive coordinator make the call. During play calling, press the A button once and NCAA 2K2 will select a play for you. Press the A button again to accept the selection.

BEFORE THE SNAP

Button	Action
Analog Pad L/R	Send eligible receiver in motion
L/R	View receiver's button assignments, player numbers and fatigue levels
A	Hurry players to the line of scrimmage / snap ball
Y	Call up the Audible Menu, press A, B, or X to select an alternate play. Press Y again to cancel.
X	Lower crowd noise (quarterback)
B	Fake snap signal

Coach's Corner: No Huddle Offense

Time running out? Need to score quick? Want to try catching the defense off guard? Then try running the no-huddle offense. Press the Y button immediately after completion of the play to quickly run the same play again.

RUNNING

Button	Action
A	Speed Burst (hold A button) Power Move (tap A button)
L or R	Stiff Arm Left or Stiff Arm Right
L+R	Juke Move
X	Dive
Y	Hurdle or High Step
B	Spin Move
D-Pad	Lateral the ball to the closest teammate behind you.
Instant Energy	Press and hold A while running to fill the player arrow completely, then press any special move button to perform a more powerful move.

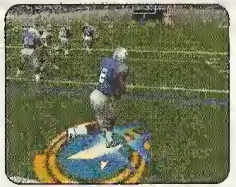
Coach's File: Power Moves

Instant Energy only lasts for a short period of time. Use it sparingly, as overuse can increase the likelihood of a fumble.

PASSING

Button	Action
Any Button	Pass to that receiver (double tap to fake)
D-Pad	Throw the ball away

RUNNING THE OPTION



Option plays are indicated by the color yellow in your playbook (if your team can run the option, that is). On an option play, the QB will fake a handoff to the Running back and then take off left or right (depending on the play). Press the A button to pitch the ball to the option running back. Hold the A button after the snap to give the ball to the up-back.

Button	Action
A	Pitch

QUARTERBACK SCRAMBLE

Even the best offensive line is going to let a defender through from time to time. So when you feel the pressure coming, get the quarterback away with a scramble. Hold down the R Trigger and the QB becomes a runner. (Don't forget to let go of the R Trigger if you want to make a pass.) Once you cross the line of scrimmage, you can no longer make a pass, so you can let go of the R Trigger and control the QB as if you were a running back on a running play.

Button	Action
R+L	Juke Move
R+A	Speed Burst / Power Move
R+B	Spin Move
R+X	Slide / Dive
R+Y	Hurdle

MAXIMUM PASSING

If you want total control over your offensive results, turn on Maximum Passing by pressing the A Button on the Controller Assignment Screen (see page 20). With Maximum Passing Activated, you can lead your receivers to thread the ball in front of, behind and around the defenders. To use Maximum Passing, press the Analog Stick in the direction in which you want to adjust the throw. Press a little for a small adjustment; press harder for a bigger adjustment. For example, to lead the receiver, press Up on the Analog Stick. To throw behind and to the left of a receiver, press Down and Left

Coach's Corner: Passing

There are actually three levels of passing strength in NCAA 2K2. Tapping the pass button lobs the ball to the receiver – that's good for letting a receiver run underneath it, but gives time for the defenders to close on the ball. Holding the pass button down longer (making sure to release it before the ball leaves the quarterback's hand) will result in a normal throw. Finally, holding down the button past the ball's release will result in a bullet-pass – great for when you have to get it to the receiver quickly.

CATCHING A PASS

Button	Action
B	Select receiver nearest the ball
X	Dive for pass
Y	Jump for pass

Note: When catching a pass, it is not necessary to press an action button, but doing so will increase your chances of successfully catching the ball.

On Defense

BEFORE THE SNAP

Button	Action
B or D-pad	Select a defender
Analog Stick	Reposition defender
L or R	View players (with defensive backs or linebackers selected)
L or R	Shift defensive line (with defensive lineman selected)
A	Hurry players to line of scrimmage
X (at line of scrimmage)	Pump up the crowd
Y	Call audible. From the Audible Menu, press A, B, or X to select alternate play. Press Y again to cancel audible.

AFTER THE SNAP

Button	Action
B	Take control of the defender nearest to the ball
A	Speed Burst
X	Dive / Tackle
Y	Jump to knock down or intercept a pass
L or R	Defensive Line Special Move
D-Pad	Swap control of your players
Instant Energy	Press A while running to fill the player arrow completely. Then press any special move button to perform a more powerful move.

DEFENSIVE LINE

NCAA 2K2 contains a series of special moves for the defensive linemen, including spin, club, under and swim moves. Depending on a player's position and attributes, one of the moves will be performed when the special move button is pressed. To execute a move, you must be engaged in a block.

Button	Action
L	Perform a move to the left
R	Perform a move to the right

Coach's Corner: Hands Free

On defense, if you do not take control of a player (either by pressing the Analog Stick or an action button), NCAA 2K2 will run the play for you. Once you take control of a player, that player is under your control until the play ends, or until you press B to control another player.

KICKING THE BALL

1. Set the ball trajectory and direction with the analog stick. Be sure you take into account the movement of the arrow, it will drift if you let go of the analog stick.
2. Press A to snap the ball / start the play.
3. Press A again to stop the power meter as close to the top as possible for a booming kick.

RECEIVING PUNTS AND KICKOFFS

Button	Action
Analog Stick	Control return man after reception
D-Pad	Lateral ball after reception
Y (before catching ball)	Fair Catch (on punts only)
Y (after catching ball)	Down the ball
Hold L or R	View selected player names on both teams

Replay Controls

Do you want to see your Heisman candidate bust through the line again? Want to see that great interception from the reverse angle? Bring up the Replay feature of NCAA 2K2 to view the last play again.

Button	Action
A	Play at real time speed
B	Zoom Out
X	Zoom In
Y	Replay Panel ON / OFF
L	Rewind (analog)
R	Fast forward (analog)
D-Pad	Moves aim indicator
Analog Stick Up	Pan High
Analog Stick Down	Pan Low
Analog Stick Left	Pan Left
Analog Stick Right	Pan Right

Note: While moving the aim indicator, you can also "lock on" to any player to follow them throughout the entire replay. To do so, simply move the aim indicator directly on top of whatever target you wish to track.

Game Set Up

After the NCAA 2K2 title screen has appeared, press start to see the main menu screen. From here, you can jump to any one of your favorite game modes. Need to brush up on your game? Head on out to the scrimmage field for practice. Ready for the next week's game? Then head on over to Season Mode. Do you want to go online and square off against another human opponent? Then network play is your selection

MAIN MENU

Scrimmage: Brush up on your favorite team's formations and plays

Tourney: Set up a tournament with up to 15 other teams.

Exhibition: Select two teams and head on out to the field.

Season: Can you succeed on the road to the Rose Bowl?

Legacy: Compete year in and year out to build one of the nation's premier football programs.

Options: Change the game settings

Quick Start: Let the computer choose the teams for a quick exhibition game

Tutorial: Learn the game directly from NCAA 2K2.

Customize: Design your own plays, players, and teams

Network: Sign on and play over a network connection

Do you have what it takes to be the big man on campus? Drew Brees does. After completing his senior season, the Big Ten standout could look down at all of the records he shattered. Thanks to the help from his teammates, Drew was able to set 14 school records and make a run at two Heisman Trophies. Can you do better? Find out it if you can match these impressive stats.

Stats

Season	W-L	Att	Com	Yards	TD	Int
2000 Totals (11 games)	8-3	473	286	3393	24	12
1999 Totals (12 games)	7-4	554	337	3909	25	12
1998 Totals (13 games)	9-4	569	361	3983	39	17
1997 (7 games)	-	43	19	232	0	1

PURDUE RECORDS

- Career Completions
- Career Attempts
- Career Passing Touchdowns
- Career Total Yards
- Completion percentage leader .615
- School record 12 games of 300-plus passing yards
- 1998 Attempts (game)
- 1998 Completions (game)
- 1998 Yardage (game)
- 1998 Touchdowns (game)
- 1998 Touchdowns (season)
- 1998 Completions (season)
- 1998 Attempts (season)
- 1998 Yardage (season)

BIG TEN RECORDS

- Named Big Ten Offensive Player of the Year 2000
- Big Ten Record for Career Passing Yards
- Big Ten Record for Total Yards
- Big Ten Record for Attempts
- Big Ten Record for Completions
- Only quarterback in Big Ten history with two games of 500-plus passing yards
- Big Ten Record for Season Passing Yards (3,983 in 1998)
- Big Ten Record for Season Passing Touch Downs (39 in 1998)

Height: 6'1"
Weight: 220
Hometown: Austin, Texas
High School: Westlake HS
College: Purdue University
NFL: San Diego Chargers (drafted 4/21/01)

OPTIONS MENU

Customize the way you want to play NCAA 2K2 prior to kick off with this menu. Press A to cycle forward through an option selection, press X to cycle backward.

Weather	Time of Day, temperature, precipitation, wind speed and fog.
Game Options	See Game Options Menu on the next page
Controller	Adjust the control / button settings
Credits	Find out who worked on NCAA 2K2.
Presentation	Adjust the game amenities (action replays, commentary, sound effects, volume, etc).
Penalties	Control the frequency of any penalty.

GAME OPTIONS MENU

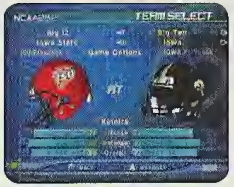
Select Game Options from the Main Options Menu and adjust the following settings.

Quarter Length	1 – 15 minute quarters
Skill Level	Walk-on, Starter, All-American
Play Calling	By formation (4-3, I Form, Shotgun, etc) or by Type (Blitz, Long Pass, Short Pass)
VMU Play Calling	On / Off
Game Speed	Slow, Normal, or Fast
Fatigue	On or Off
Advanced Line Moves	On or Off
Injuries	On or Off
Coach Mode	On or Off (when on, you pick the play, NCAA 2K2 handles the rest)
Performance EQ	On or Off (when on, both teams will have the same skill level)

Coach's Corner: Performance EQ

Performance EQ will balance two teams' ratings so you are playing on an even playing field

Exhibition Play



Now that you've got all of the basics down, let's head on out to the field and throw the pigskin around. Here's the flow of all the menus and screens you see as you set up an Exhibition game.

CHOOSING TEAMS

Note: the team on the left is the visitors, and the team on the right is at home.

To make it easier to find the team you are looking for, the teams are grouped by conference. Press the X button or A to scroll through the list of conferences. Then move down (Analog stick or D-Pad) to select your team (using the X and A buttons again). For a change of pace, you can also change the playbook your team is using. Want to see what your team would look like running an option offense, then select an option school like Nebraska.

CONTROLLER ASSIGNMENT SCREEN

Once you've selected the teams, the Controller Assignment screen appears. Press the analog stick or D-Pad LEFT / RIGHT to align your controller with the team you wish to command. If you wish to use Maximum Passing (and you should to get the ultimate NCAA 2K2 experience), press the A Button to toggle it on. When everything is set the way you want, press the Start Button to advance to the game.

COIN TOSS

The visiting team gets to call it. The winner of the toss gets to choose whether to kick or receive. The loser chooses which goal to defend. Following the coin toss, the Special Teams play calling screen appears.

SELECTING YOUR PLAYS

The National Championship is built around the talents of the student athlete, teamwork, and the coach's playbook. This isn't old school AI where you could call the same plays over and over again. To win, you are going to have to mix up your plays on offense and defense. Play to your team's strengths. If you have great cornerbacks, you can gamble more with blitzes and man-to-man coverage. If you have a great running back, then pound the ball out on the ground. For the offensive playbook, passing plays are displayed in blue, running plays are displayed in red, and option plays are displayed in yellow.

Pause Menu

The Pause Menu allows you to stop gameplay and call a time out, select your audibles, make substitutions, view the replay, change the game options and controller configuration, adjust the game camera angles, and view the current stats. When you are playing with more than one person, the player who pressed the Start Button to enter the Pause Menu has control of selecting all of the above options.

Game Modes

From the Main Menu, you've got a ton of choices. Here is a quick description of all of the different game modes that NCAA 2K2 has to offer.

SCRIMMAGE

Practice makes perfect. Head on over to the practice field to learn the formations and plays of your favorite team. Fine tune the running game, learn the timing of your passing routes, and find your defensive positioning. Once you're into Scrimmage Mode, you have three different styles of practice.

Special Move Practice	Get a feel for the controller and how to perform special moves.
Full Scrimmage	Line up against another team.
Offense Only	Work out the kinks in your offense without a defense to get in the way.
Scrimmage Line	Where you will be starting the play.
Direction of Play	North (up the screen) / South (down the screen)
Randomize Defense	Set what type of defensive formation the CPU can call.
Randomize Offense	Set what type of offensive formation the CPU can call.
Offense Play Type	Set Offense to practice Pass, Run or Both.
Randomize Down	Select the play situation.
Defensive Play	Pick a specific defensive play to practice against.
Offensive Play	Pick a specific offensive play to practice against.

TOURNEY

Choose either to play in a new tournament or load a previously saved one. Select your teams and determine human or CPU control for each team of the 4, 8 or 16 that you are using.

SEASON

Take your team through the regular season schedule. If your team does well enough you will get invited to a postseason bowl game. And if you are ranked high enough, you could even wind up competing for the National Championship.

Coach's Corner: The Heisman

College Football's premier award is the Heisman Trophy – and what would NCAA 2K2 be without handing out this impressive piece of hardware. You'll have to be on your game week in and week out to win the hearts of the voters, so never let up – pile on the stats.

LEGACY

Legacy Mode is a lot like Season Mode. You pick your team and go through a full season. But it's at the end of the season where Legacy Mode is different. After the post season is complete, you will have to go out and recruit new players to come to your program. You have five weeks to recruit players and five meetings per week to do it. Can you convince the top talent to play football at your school? A lot of things will go into a player's decision – geography, past performance, what bowl game you got invited to, etc.

When recruiting is done, you will move to the spring practice season. Here you will be able to decide what your team will work on and how to better improve your team by boosting the strength, speed and endurance numbers of all of your players.

QUICK START

NCAA 2K2 will pick two teams at random for a quick exhibition game.

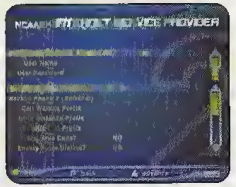
TUTORIAL

Learn right from NCAA 2K2. The game will guide you with on-screen help boxes as you learn how to play NCAA 2K2. This is a great way for new players to learn from the best.

Network Play

1. Select "Network" on the main menu and press the A Button.
2. Network Login Details
   a. Use the D-Pad or Analog stick to highlight "User Name" and press the A button to go to the keyboard entry screen. Use a Dreamcast keyboard or controller to enter your User Name/Login. The D-Pad or Analog Stick will move the cursor on the keyboard while the A button will select a key. The Enter Key or Start Button will advance from the keyboard entry screen once the username has been entered.

   b. Use the D-Pad or Analog stick to highlight "Password" and press the A button. Follow the same steps for entering your password as in step a.
   c. Use the D-Pad or Analog stick to highlight "Phone" and press the A button. Follow the same steps for entering your primary dial up number as in step a.
   d. Optional. Use the D-Pad or Analog stick to highlight "Backup Phone (Optional)" and press the A button. Follow the same steps for entering your backup dial up number as in step a.



3. Entering a Screen Name
   a. When prompted with "Do you have an existing Screen Name?", use the D-Pad or Analog stick and press the A button to select "NO".
   b. Use the D-Pad or Analog stick to highlight "Screen Name" and press the A button to go to the keyboard entry screen. Your Screen Name must be at least 6 characters long with a maximum of 16.
   c. Use the D-Pad or Analog stick to highlight "Screen Name Password" and press the A button to go to the keyboard entry screen. Your password must be at least 6 characters long with a maximum of 16.
   d. Optional. Use the D-Pad or Analog stick to highlight "State (Optional)" and press the A button to go to the keyboard entry screen. Enter the name of the state in which you are located.
4. Once you are online

   Now that you've logged on, you now can check out all of the online features in NCAA 2K2. Ever wanted to know who the best of the best is? NCAA 2K2 keeps track of all your stats (Wins, Loses, and Drops) and ranks the players. The Top 50 can be viewed so you will know who the best is. You can also participate in scrimmage and challenge games online.

Network Settings

Network Settings

Setting	Function
User Name	Your login name for getting on the network
Password	Your account password
Phone Number	The number you dial to get online with
Handle	A nickname for while you're online

Customize

NCAA 2K2 lets you customize it all. You can design your own plays, players and teams. You can even keep tally of your personal in-game records and review the records of other human players.

Creating a player

Build your own top prospect. Adjust everything about him, from his face mask all the way down to the kind of shoes he wears!

Building a team

This allows you to create an entire team of players of your liking. Can you build a power-house program?

Creating your Own Plays

This feature allows you to edit an existing play or create a brand new one. Got a play that always worked when you were playing with your friends out on the field? Draw it up here and see how the CPU will deal with it

Customize

Designing a Play

1. Import a previously saved play or create a new one.
2. Name the play.
3. Decide whether it's an offensive or defensive play.
4. Select the formation and play name (i.e. pass, pitch, option).
5. Select the position you'd like to edit.
6. Cycle through the dozens of route variations and assignments.
7. Modify the player's route to take him exactly where you'd like him to go.

SAVING / LOADING

The game automatically saves data for you after you exit a mode (Season, Tourney, Legacy, etc), if you have a VMU with enough room, that is!

Visual Concepts

NCAA2K2
Executive Producer
Greg Thomas

Project Manager
Vu Thai Dang

Quality Assurance Manager
Chien Yu

QA Lead Tester
Mark Washington

QA Testers
Christopher Baker
Dan Gildengorin
Brad Lovelace
Bryan Pappas
Damon Perdue
David Winslow

Special Thanks
Alvin Cardona
Wayne Herman
Jenn Baker
Richard Yee
Jorge Rodriguez
David Northcutt
Andy Ashcraft
Joel Flory

NFL2K1
Lead Engineers
Tim Walter
Chris Larson

Artificial Intelligence Engineers
Shawn Lee
Mark Horsley

Engineers
Matt Hamre
Nick Jones
Mark Roberts
Gary Arnold
Alex Lee
Bob Alexander
Scott Patterson
Tim Meekins
Matt Underwood
Andrew Marrinson

Library Engineers
Chuck Batson
Ivar Olsen

Tool Engineers:
Joshua Lee
Brian Hughes

Artists
Fred Wong
David Lee
Joel Flory
Quinn Kaneko
Leandro Penaloza

Artists cont.
Hsing-Wen Hsu
Joyce Rietveld
Steve Paris
Nelson Wang
Roy Tse
Matt Crysdale

Audio Director
Brian Luzietti

Sound Designer
Larry Peacock

Dialog Editor
J. Mateo Baker

Motion Capture Director
Matt Karnes

Motion Capture
Luc Lagarde
Rich Nelson

Executive Producer
Greg Thomas

Project Manager
Jeff Thomas

Assistant Project Manager
Rustin Lee

Avalanche Software

Programmers
Rob Nelson
Paul Blagay
Tad Sakashita
Matt Parrish
Joe Barnes

Artists
Jeff Bunker
Dallin Haws
Jeff Hendershot
Danny Keys
Alex Olmos
Brian Christensen
Jeremy Wood
Tony Jones
Mike Thompson
Mike May
Chad Johnson
Joe Percival
Marcus Fisher
Jeremy Saunders
Rodney Olmos
Chris Sharp
Ryan Lawrence
Lieh Mohan
Cody Jones

Project Manager
Bill VanDverbeck

Credits

Assistant Manager
Camila Ebert

Production Asst.
Scott Yoho
Stokes Aitken
Craig Abo
Jim Jung
Jason Humphrey

Design
John Blackburn
Andy Matsukawa
Chris Shen
Derek Newman

Audio
Paul Webb
Jeff Oxborrow

Motion Capture Talent
Stokes Aitken
Bernard Bendinger
Eric Cuka
Absolom Jefferson

Motion Capture Talent
Joe Williamsen
Mike Thompson

Script
Rob Thomas

Player Data
John Hadley

Playbooks
Sportvision

Playcalling Data
Stats Inc.
'Victor Shaw'
Greg Wrubell
'Ted Mingo'
Allen Handy

'The Ref'
Bill VanDverbeck

'Other Voices'
Marcus Fisher
Stokes Aitken
Mike May

Band Director
Shannon B. Roberts

'The Band'
Evan Bateman
Lou Campbell
Lori Clark
Steven Corey
Robert C Dobson
Neil Hendriksen
Kevin Hilman
Doug James
Reed LeCheminant
Ryun Louie
Mike McCawley
Tiffany McCleary

Credits

'The Band' cont.
Ryan Shepherd
Jennifer Steed
Warren Trulson
Amber Tucknsss

Special Thanks
Andy Waligowski
Craig Jonas
Brian Luzietti
Matt Karnes
Jody Anthis
Bud Richardson
Shawn Lee
Stephen Blagay
Carole Blagay
Jon Blagay
Gary Stenning
Del Stenning
FMV Music
Shannon Roberts
Extreme Production Music
FMV Video
Goal Productions

Sega of America

Product Manager
Stacey Kerr

Associate Product Manager
Michael Rhinehart

Licensing
Jane Thompson
Robert Leffler

Creative Services
Bob Schonfisch – Director
Angela Santos – Project Manager
Vicki Morawietz – Manual Designer

Manual
Keith M. Kolmos

Special Thanks
Pat Battle - Collegiate Licensing Company
Andrew Waligowski - Collegiate Licensing Company
Dave Kirkpatrick - Collegiate Licensing Company
Anna Wilkinson - Collegiate Licensing Company
Peter Moore
Chris Gilbert
Joe Culley
John Golden

NCAA Football 2K2 Fight Song Credits
Georgia Institute of Technology
"Ramblin' Wreck from GT"
Indiana University at Bloomington
"Indiana, Our Indiana"
Iowa State University
"Iowa State Fights"

CREDITS

NCAA Football 2K2 Fight Song Credits cont.

Kansas State University
"Wildcat Victory"
University of Michigan
"The Victors March"
North Carolina State University
"Army Caissons Song"
Northwestern University
"Go U Northwestern"
University of Notre Dame
"Notre Dame Victory March"
University of Oklahoma
"Boomer Sooner"
University of Oregon
"Mighty Oregon"
Pennsylvania State University
"Fight on State"
Pittsburgh State University
"Hail to Pitt"
Southern Methodist University
"She'll be Comin' Round the Mountain"
Syracuse University
"Down the Field"
University of Tennessee
"Fight Vols Fight"
University of Virginia
"The Good Old Song"
University of Wisconsin-Madison
"On Wisconsin"

Sega.com

Producer
Art Datangel

Assistant Producer
Nic Azizian

Systems Administrator
Douglas Land

Server Ops
Guillermo Castilla
Eric Fehr

QA Manager
Lance Nelson

QA Analysts
Darren Nagtalon
Jason Nolen
Leland Ware
Cliff Wilhelm
Eric Wilhelm

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