

# Tak and the Power of Juju

Available  
Easter 2004

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PRINTED IN GERMANY

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**EmuManiac**

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SpongeBob  
Squarepants

Baffle for Bikini Bottom



THQ



NINTENDO  
GAMECUBE

INSTRUKTIONSBÜCHLEIN  
FÜR DIELE, DIE NUR ZUM  
MAKING OF BUNNEN WOLLEN

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**THIS GAME SUPPORTS GAME PLAY USING ONE PLAYER AND CONTROLLER. CE JEU PERMET DE JOUER AVEC UN JOUEUR ET UNE MANETTE.**



**THIS GAME REQUIRES A MEMORY CARD FOR SAVING GAME PROGRESS, SETTINGS OR STATISTICS. CE JEU NECESSITE UNE MEMOIRE (CARTE MEMOIRE) POUR SAUVEGARDER VOTRE PROGRESSION, VOS PARAMETRES OU VOS RESULTATS.**

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## GETTING STARTED

Set up your NINTENDO GAMECUBE game system according to the directions in its instruction manual. Press the Power Button and the status indicator light will light up. Press the eject button and the disc tray will open. Place the *SpongeBob SquarePants™ - Battle for Bikini Bottom Game Disc* on the disc tray with the label facing up and close the disc tray. Follow all on-screen instructions and refer to this manual for more information about playing *SpongeBob SquarePants™ - Battle for Bikini Bottom*.



### CONTROLLER NEUTRAL POSITION RESET

If the L or R Buttons are pressed or the Control Stick or C Stick are moved out of neutral position when the power is turned on, those positions will be set as the neutral position, causing incorrect game control during game play.

To reset the controller, release all buttons and sticks to allow them to return to the correct neutral position, then hold down the X, Y and START/PAUSE Buttons simultaneously for 3 seconds.



## CONTROLS



A Button	Jump (press twice to double jump)
Z Button	Bubble Bath (SpongeBob only)
B Button	Attack
X Button	SpongeBob - Bubble Bounce or Bubble Bowl Patrick - Throw Sandy - Lasso
L Button	Secret Weapon (you'll find out about this later)
R Button	Talk to Characters or Read Sign (also calls or enters level)
Z Button	Bring up HUD
C Stick	Move Camera
Control Stick	Move Character
START	Pause Menu

## PAUSE MENU



When you pause the game, the following choices become available:

### RETURN TO GAME

The B Button lets you Return to Game which returns you... back to the game!

### OPTIONS

The A Button selects Options which allow you to Adjust Settings. Save Game (your game will auto save at some major points over your existing saved game, just in case you forget to save your progress), or Quit Game. Use the A Button to confirm your choice or the B Button to return to the Pause Menu.

### TAKE THE TAXI

The A Button lets you Take the Taxi, which takes you to parts of the game you've played before. Before you Take the Taxi, use the C Stick to adjust the Jettyfish meter to the level you want to play on. Moving the C Stick up or down will cycle through the levels. Moving the C Stick to the left or right will cycle you through various sections of that level. If you see a question mark instead of a picture, it means you haven't been there yet. Once you've found the place you want to go to, press the A Button to Take the Taxi.

## MAIN MENU

After the power is turned on, the title screen appears. Press START to go to the Main Menu screen. The Main Menu has the following five choices:

### NEW GAME

From here, players can start a New Game.

### LOAD GAME

To replay a saved game, select one of the games in the save files. Please refer to the NINTENDO GAMECUBE instruction booklet for directions on how to format and erase Memory Card files.

### OPTIONS

This allows you to adjust sound, control and screen settings:

- Enable On/Off
- Mute Volume
- SFX Volume

### CREDITS

Find out who worked on *SpongeBob SquarePants™ - Battle for Bikini Bottom*.

### EXTRAS

This section is filled with trailers for other new videogames and home videos from Nickelodeon!



## WHEN YOU WISH UPON A SHELL

Patrick and SpongeBob are playing with their toy robots, but they are getting bored. SpongeBob has the great idea to wish upon a magic wishing shell for real robots! They wake up the next morning to discover their wish has come true, but not exactly as they had hoped. An army of mindless robots is destroying Bikini Bottom and it is all SpongeBob's fault! What is he going to do?

Or maybe....

The night before, the evil Plankton put into motion his most diabolical plot ever. He created an army of robots using his new invention device called the Duplikalotron 3000. The only problem is that he forgot to turn on the "robog Plankton" switch and now his robot army is rearing awok in Bikini Bottom.

So it is not SpongeBob's fault, but he does not know that...

What is a sponge to do?

## INTRODUCING... OUR HEROES

"As long as these pants are square and this sponge is Bob, I will not let Bikini Bottom down!"

Welcome to Bikini Bottom! Let's meet our three heroes, the ones who are going to save Bikini Bottom (at least we hope so):



Maybe he's not the strongest, or even the laziest, but SpongeBob SquarePants has something no one else has - Bubble Blowing! From Bubble Blowing Helms to spinning Bubble Winds, SpongeBob's bubble creations are unique.



Patrick. Happy Patrick. Patrick is very strong. He may not have Bubble Blowing or Lassoes but he's strong enough to pick up small robots and throw them long distances. Watch those robots fly!

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## INTRODUCING... OUR HEROES



Sandy is our all-around action gal. With her trusty Lasso by her side, she can traverse long gaps, swing over hazards, or tie up those bad robots before they even get close. And let's not forget her squirrel karate!

## ITEMS



Need to get to another part of Bikini Bottom? First, SpongeBob or his friends will have to earn Golden Spools by completing tasks.



Shiny Objects are used as currency. SpongeBob can use them to purchase Golden Spools or to gain access to some off-limits areas.



Nothing makes SpongeBob feel more like a new Sponge than a pair of clean underwear! Every time SpongeBob takes damage, he'll lose a pair - so don't lose them all or you will return to the last check point if you want SpongeBob to have even more underwear than he normally owns. Find a pair of Golden Underwear. They're difficult to find, but oh so worth it.



Whenever you see this icon, watch SpongeBob over to it to turn into SpongeBob SquarePants. SpongeBob will roll himself into a ball!



Throw Fruits are found throughout the world and look like watermelon! Patrick can use them to destroy robots, take and to hit for wrong objects.



Texas Trailer Hitches can be found floating in odd spots. Sandy uses her Lasso to attach herself to these and launch herself over large gaps, or even move rapidly from one end of a level to the other.

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## ITEMS



**Wood Tiki** - These are the most common Tikis in Bikini Bottom, and the easiest to break open.



**Floating Tiki** - Unlike other Tikis, these Tikis float around. Patrick's Throw never come in handy when trying to open one of these.



**SNA Tiki** - SNA's are the scariest Tikis of the beach. Using their big ears, these Tikis hide when someone approaches, only reappearing when the coast is clear. If you are playing as SpongeBob, try to sneak up to them quietly.



**Thunder Tiki** - Tread lightly around this grumpy Tiki. The slightest touch triggers a thunderous explosion a few seconds later. This explosion destroys surrounding Tikis and reduces health of whoever's nearby.



**Stone Tiki** - Constructed of solid rock, the stink Stone Tiki is impervious to most attacks. Only SpongeBob's Cruise Bubble can break a Stone Tiki.



Joe must collect enough Shiny Objects to plug the Cams to open up additional gameplay areas.



Taxi Stands will take SpongeBob to new levels once he has collected enough Golden Spatulas.



Use the Bus Stops to switch between playing SpongeBob, Patrick and Sandy.



Patrick's socks have been stolen by the renaming robots. Return Pat's socks to him, and he will reward SpongeBob with Golden Spatulas.



Information Signs give SpongeBob helpful tips along his adventure.

## LEVELS

### BIKINI BOTTOM



Hey SpongeBob! It's time to meet the neighbors and get some help! Of course, collecting Shiny Objects and Golden Spatulas is a good thing too!

**Tip:** Want to know if you can talk to something? Look for the action prompts.

### JELLYFISH FIELDS



Squidward's been stung by jellyfish! To help him, SpongeBob embarks on a dangerous journey to the top of Spark Mountain to collect King Jellyfish Jelly, the only known cure for severe jellyfish stings. The only problem is that King Jellyfish is up there and he's not interested in sharing.

**Tip:** If you need to swap out characters, look for a Bus Stop.

### DOWNTOWN BIKINI BOTTOM



There's trouble brewing in Downtown Bikini Bottom - robot trouble. SpongeBob heads there to find out what the word on the streets is and how he can help.

**Tip:** Sandy throws her Lasso at whatever the big pointing hand is, well ... pointing at.

## LEVELS

### GOD LAGOON



After Downtown, SpongeBob takes a minute to relax out at God Lagoon. The problem is the robots aren't taking it easy. Lucky the Lobster needs SpongeBob's help - and fast!

**Tip:** If you need Patrick to pick up something, hit the X Button once. If you want him to throw it, hit the X Button again.

### POSEIDOME



King Neptune's ultimate sporting venue has been infested with robots! King Neptune demands that SpongeBob and Patrick rid him of the robot menace.

### ROCK BOTTOM



Mrs. Puff tells SpongeBob that the robots are ransacking the Rock Bottom Mess Hall! Can he find a way in and stop them before it's... gup... too late?!

**Tip:** Having a problem spotting something? Try rotating your camera around to get a better look.

## LEVELS

### MERMA Lair



Geep! The wily robots have even invaded Mermaidland and Barnaclebot's secret lair! Can SpongeBob shut down the security system, disable the robots, and defeat the evil of MERMA before Mermaidland and Barnaclebot get back from their doctor appointments?

**Tip:** Want a little more zip in that bubble blow? Just hold on to that Button a little longer... longer... yeah! That's about right!

### SAND MOUNTAIN



It's time for some loogie-boarding—Texas style! And if you jump down into a deep, dark, dank pit, Plankton will give you a Golden Spool!

**Tip:** If you tap the A Button 3 times, Sandy can use her Lasso like a helicopter.

### INDUSTRIAL PARK



Jack! Nothing like liquid industrial waste to give an absorbent SpongeBob the shivers. And wily does that giant robot you're fighting look so familiar?



## LEVELS

### KELP FOREST



It's dark. It's spooky. Must be the Kelp Forest. Be careful, or you might not be able to "save."

**Tip:** For a nice bonus or two, try going back to previous levels as different characters. You might find a few hidden treasures that were left behind.

### FLYING DUTCHMAN'S GRAVEYARD



The Flying Dutchman's ghost is so upset he can't even work up the nerve to scare anyone. Those dastardly robots have commandeered his ship and are using it to hittle each other. Can SpongeBob get the ship back?

**Tip:** Try talking to everyone you can. That's right! Evergood! They might know something you don't. Or they might have something for you to do. Or they might be knotty. Poor knotty people!

### SPONGEBOB'S DREAM



So sleep... It's a SpongeBob dream! With Dream Babbler! And Golden Spotted Well. It's just a dream. It can't hurt to grab a few things, can it?

**Tip:** For warping around levels, nothing beats a quick trip to the Pause Menu.

## LEVELS

### CHUM BUCKET LAB



Aha! Plankton's scheme has been smiffed and it's time to teach him a thing or two about gratuitous robot renewals, but some unexpected surprises still await SpongeBob.

