

GOD OF WAR

THE END BEGINS™

MATURE 17+



EmuMovies

SONY



COMPUTER ENTERTAINMENT

WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. **IMMEDIATELY DISCONTINUE** use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

USE AND HANDLING OF VIDEO GAMES TO REDUCE THE LIKELIHOOD OF A SEIZURE

- Use a small screen and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®2 system.
 - Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: light-headedness, nausea, or a sensation similar to motion sickness, dizziness or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC

- The disc is intended for use only with PlayStation 2 consoles with the NTSC U-G designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

GOD OF WAR®II TIPS AND HINTS

GAME HINT GUIDE INFORMATION

PlayStation Underground Game Guides For free hints and tips visit us at www.us.playstation.com

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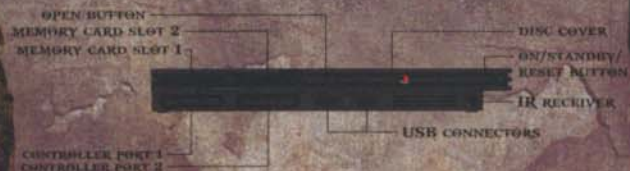
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Call this number for technical support, installation or general questions regarding PlayStation®2 and its peripherals. Representatives are available Monday - Saturday 6AM - 8PM and Sunday 7AM - 6:30PM Pacific Standard Time.

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SETTING UP YOUR PLAYSTATION®2 SYSTEM

Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the (God of War® II) disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

MEMORY CARD (8MB) (FOR PLAYSTATION®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same card or any memory card (8MB) (for PlayStation®2) containing previously saved games.



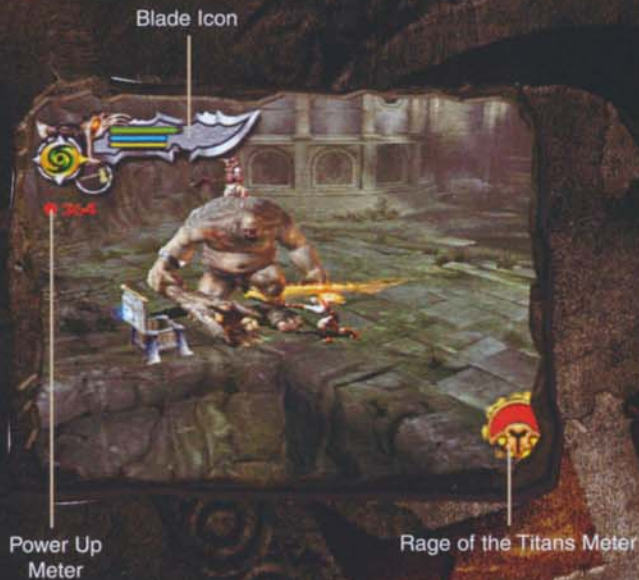
STARTING A NEW GAME

Choose New Game at the Main Menu. God of War® II offers four different difficulty configurations:

- MORTAL (Easy)
- SPARTAN (Normal)
- GOD (Hard)
- TITAN (Very Hard)

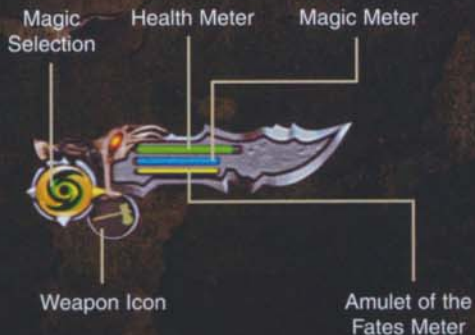
Note: To access Titan difficulty mode, you must first beat the game on the Mortal, Spartan, or God difficulty level.

THE GAME SCREEN



BLADE ICON

The Blade Icon contains three separate meters in one — Health, Magic, Amulets of the Fate and the current Magic Ability you have selected.



THE GAME SCREEN

HEALTH METER

The Health Meter is refilled by collecting Green Health Orbs from fallen enemies and glowing green chests.

MAGIC METER

The Magic Meter is refilled by collecting Blue Magic Orbs from fallen enemies and glowing blue chests.

AMULET OF THE FATES METER

The Amulet of the Fates Meter represents how much time Kratos has left when using the Amulet of the Fates. Once depleted, it will automatically refill.

POWER UP METER

The Power Up Meter is used to power up Kratos' Blades and Magic. It is filled by collecting Red Power Up Orbs.

MAGIC SELECTION

The Magic Icon represents the current Magic he has selected.

SUB-WEAPON ICON

The Sub-Weapon Icon appears once Kratos receives his first sub-weapon. Kratos can quickly toggle between his Blades and the current Sub-Weapon by pressing **R2**.

WEAPON ICON


The Weapon Icon appears when Kratos has a different weapon equipped other than his blades.


RAGE OF THE TITANS METER



The Rage of the Titans Meter will slowly fill as Kratos fights and defeats his enemies, or by discovering rare gold Titan orbs.


MENU CONTROLS


Access Menu Screens..... 

Pause Game/
Options Menu..... 

Navigate through menus..... **L1** or **R1**

Highlight/menu item..... Left analog stick/
directional buttons

Select menu item..... 

Previous screen..... 

ON GROUND BASICS

Walk/Run/Climb/Swim..... Left analog stick


Evade..... Right analog stick

Jump..... 



Double Jump.....  then 

Normal Attack..... 

Light Attack..... 


Grab..... 


Block..... **L1**

Select Magic
(when acquired)..... Directional buttons
   

Use Magic..... **L2**

Action/Interact/Grapple..... **R1**


Access Menu Screens..... 

Pause Game/
Options Menu..... 

ON GROUND ADVANCED


(Some of these moves require Kratos to upgrade his blades before they can be used.)

Launch Enemy in Air.....  (charge)

Chain Grab.....  (when an enemy is in air)

Cyclone of Chaos..... **L1** + 

Oceanus..... **L1** + 

Rampage of the Furies..... **L1** + 

IN AIR BASICS

Double Jump.....  then 

Horizontal Attack..... 

Vertical Attack..... 

Air Grab.....  (when Kratos and enemy are in air)


Block..... **L1**


Select Magic
(when acquired)..... Directional buttons
   


Use Item/Magic..... **L2**

IN AIR ADVANCED

(These moves require Kratos to upgrade his blades before they can be used.)

Cyclone of Chaos (Air)..... **L1** + 

Oceanus Torrent (Air)..... **L1** + 

Rampage of the Furies (Air)..... **L1** + 

MENU SCREENS

Pressing **START** during gameplay pauses the game and gives you access to the Menu Screens (Power Up, Status, Moves and Items). Use **L1** and **R1** to scroll between the screens and the left analog stick or directional buttons **↑** and **↓** to highlight an option.

POWER UP MENU

Kratos will acquire new Weapons and Magic abilities, which then can be upgraded by using the Red Orbs he's collected. Select a Weapon or Magic to be powered up and then hold down **X** to upgrade.

MOVES MENU

Displays all of the current combos and moves that have been unlocked and are available to Kratos. As Kratos gains new Magic and abilities, the Move list will grow substantially.

THE PAUSE MENU

Pressing **SELECT** during gameplay will pause the game and open the Pause Menu. Use the left analog stick or directional button to cycle through your choices and press **X** to confirm your selection. Press **△** to return to the game.



ITEMS



CHESTS

Throughout his quest, Kratos will often find chests that hold useful items and orbs. To open a chest, stand in front of it and press **R1**.



SAVE ALTAR

Any time Kratos comes across a glowing pillar of light, step into the light and press **R1** to save the game.

SPECIAL ITEMS

You can view the Special Items you've acquired by pressing **START** and using **L1** or **R1** to scroll to the Items Menu.



GORGON EYES

Collect six Gorgon Eyes to increase Kratos' Health Meter by one level.



PHOENIX FEATHERS

Collect six Phoenix Feathers to increase Kratos' Magic Meter by one level.

GODS INDEX

ZEUS

The supreme ruler of the Gods, Zeus reigns over the sky, while his brothers Poseidon and Hades rule the Seas and Underworld. As lord of the sky and rain, Zeus wields deadly thunderbolts, which he can hurl at those who displease him.

ATHENA

Athena is the daughter of Zeus. She is a fierce and brave warrior. She is the Goddess of the city of Athens and is the embodiment of wisdom, reason, and purity.

POSEIDON

Second only in eminence to his brother, Zeus, Poseidon is the ruler of the Seas. Poseidon can bring the rage of the ocean down upon those who anger him.

HERMES

Son of Zeus, Hermes is the bringer of dreams, God of travelers and literature and the inventor of fire. He is the messenger of the gods who guides the souls of the dead down to the underworld.

KRATOS

A Spartan warrior who served the God of War. Forced to kill his wife and child by Ares, Kratos sought revenge. Upon defeating Ares, Kratos became the new God of War, but more ruthless and power hungry than Ares ever was.

GODS INDEX

HADES

The Underworld is the kingdom of the dead and ruled over by Hades, brother of Zeus and God of the underworld. Hades is a greedy god who is greatly concerned with increasing his subjects.

APHRODITE

Daughter of Zeus, Aphrodite is the Goddess of love and beauty. Aphrodite possesses the power to steal away the hearts of Gods and mortals alike.

CRONOS

The Titan Cronos was the son of Gaia and father of Zeus. Defeated by the Gods in the Titan war, Cronos was banished to wander through the desert carrying Pandora's Temple on his back, until the sand scraped the flesh off his bones.

GAIA

Born from chaos, Gaia personifies Earth, and is the mother of all Titans and the mighty Cyclops.

ATLAS

Son of the Titan Lapetos and brother of Prometheus, the Titan Atlas was King of Arcadia. Atlas led the Titans in the war against the Gods. Upon defeat, he was banished by Zeus to hold up the heavens on his shoulders.

CONTEXT SENSITIVE ATTACKS

Context Sensitive Attacks normally occur once an enemy has been damaged enough. Once this happens, press the corresponding button and then continue to time and execute the series of button presses. If done correctly, Kratos will take out the enemy with a devastating finishing move.



MAGIC

As Magic abilities are acquired, use the directional buttons **↑**, **↓**, **←** and **→** to choose a Magic, and then execute the move or combo required to unleash it. Using Magic will deplete Kratos' Magic Meter.



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