

Synthona Filter

THE OMEGA STRAIN

EmuMovies

WWW.OMEGA-STRAIN.COM
WWW.PLAYSTATION.COM

SCES-52033-ANZ

PlayStation, PS2, and DUALSHOCK are registered trademarks of Sony Computer Entertainment Inc. is a registered trademark of Sony Corporation. All Rights Reserved.
Synthona Filter is a registered trademark of Sony Computer Entertainment America Inc. © 2004 Sony Computer Entertainment America Inc. Published by Sony Computer Entertainment Europe.
Developed by Sony Computer Entertainment America. 711719643041



Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

PIRACY

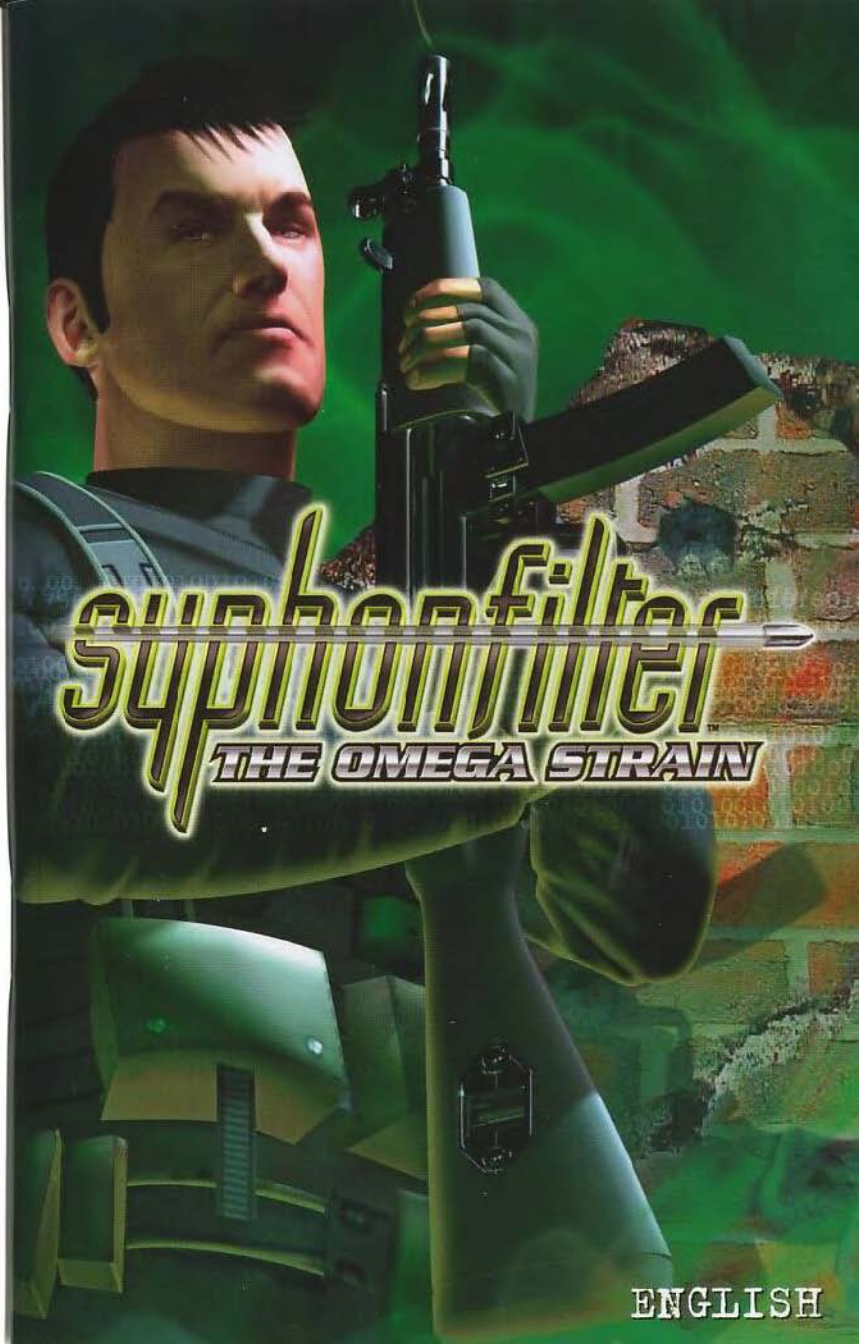
The unauthorised reproduction of all or any game part of this product and the unauthorised use of registered trademarks are likely to constitute a criminal offence. PIRACY harms Consumers as well as legitimate Developers, Publishers and Retailers. If you suspect this game product is an unauthorised copy, or have any other information about pirate product, please call your local Customer Service number given at the back of this Manual.

See back page of this manual for Customer Service Nos. and **POWERLINE** Nos.

SCES-520C3-ANZ

1 Player • Memory Card (8MB) (for PlayStation®2) : 95KB minimum • Analog Control Compatible: All Buttons • Vibration Function Compatible
• Network Adaptor (Ethernet) (for PlayStation®2) Compatible: 1-4 players

Syphon Filter is a registered trademark of Sony Computer Entertainment America Inc. © 2004 Sony Computer Entertainment America Inc. Library programs © 1997-2004 Sony Computer Entertainment Inc. exclusively licensed to Sony Computer Entertainment Europe. FOR HOME USE ONLY. Unauthorised copying, adaptation, rental, lending, distribution, extraction, re-sale, arcade use, charging for use, broadcast, public performance and internet, cable or any telecommunications transmission, access or use of this product or any trademark or copyright work that forms part of this product are prohibited. This software uses "DNAS" (Dynamic Authentication System), a proprietary authentication system created by Sony Computer Entertainment Inc. Published by Sony Computer Entertainment Europe. Developed by Sony Computer Entertainment America.



ENGLISH

TOP SECRET **AGENCY FILES: SYPHON FILTER**

Recruit - We need to get you up to speed ASAP, so read immediately. These files are for your eyes only.

We've got a real situation on our hands here; we need you up and ready. This is what you trained for.

Familiarise yourself with the background to this assignment, then be at I.P.C.A. Agency Command HQ at 0800 hours.

COMMANDER LOGAN

SETTING UP

Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located on the back of the console) is turned OFF. Attach game controllers/ other accessories as appropriate, BEFORE you switch your console on. It is advised that you do not insert or remove accessories once the power is turned on.

Now turn the console ON at the MAIN POWER switch and press the ⏻/RESET button. When the ⏻ indicator lights up green, press the ⏻ button and the disc tray will open. Place the SYPHON FILTER™ THE OMEGA STRAIN disc on the disc tray with the label side facing up. Press the ⏻ button again and the disc tray will close. Finally, press the ⏻/RESET button again before commencing play.

It is recommended that you select your preferred language from the PlayStation®2 System Configuration before commencing play. Choose from English, French, German, Spanish or Italian.

PLEASE NOTE: The information in this manual was correct at the time of going to print, but some minor changes may have been made late in the game's development. All screenshots for this manual have been taken from the English version of this game, and some screenshots might have been taken from pre-completion screens that differ slightly from those in the finished game.

Memory Card (8MB) (for PlayStation®2)

PLEASE NOTE: Throughout this manual, the term 'Memory Card' is used to describe the Memory Card (8MB) (for PlayStation®2) - (SCPH-10020 E). Memory Cards (product code SCPH-1020 E) designed for use with the PlayStation® format software are not compatible with this game.

A Memory Card is required to play SYPHON FILTER™ THE OMEGA STRAIN. Before playing online, a valid Network Configuration must be saved to the Memory Card using either the Network Access Disc or the SYPHON FILTER™ THE OMEGA STRAIN Network Configuration Utility.

To save game settings and progress, insert a Memory Card into MEMORY CARD slot 1 before turning the power on. Saved game data can be loaded from the inserted Memory Card, or any Memory Card containing SYPHON FILTER™ THE OMEGA STRAIN data. Make sure there is enough free space on your Memory Card before commencing play.

Network Adaptor (Ethernet) (for PlayStation®2)

A Network Adaptor (Ethernet) (for PlayStation®2) is required to play online. Install the Network Adaptor (Ethernet) (for PlayStation®2) into your console according to the instructions in its instruction manual.

CAUTION: Ensure your console is switched off and that you have disconnected the AC power cable before adding any network equipment to the console.

NOTE: SYPHON FILTER™ THE OMEGA STRAIN must be played over a Broadband Internet connection (DSL, cable modem, or higher speeds). A Memory Card with a valid Network Configuration is also required to play online.

OPTIONAL USB HEADSET (for PlayStation®2)

SYPHON FILTER™ THE OMEGA STRAIN is compatible with both the USB Headset (for PlayStation®2) and the SOCOM Headset. A USB Headset allows you to talk with other team mates in Online mode. This is an optional feature and a USB Headset is not required to enjoy the game.

The USB Headset connects to either one of the USB connectors located on the front of your console. With the USB symbol facing UP, insert the cable into one of the USB connectors.

DIRECTIONAL BUTTONS - MOVEMENT

In this manual, ↑, ↓, ←, → etc. are used to denote the direction of both the directional buttons and the left analog stick unless stated otherwise. The Analog Controller (DUALSHOCK®2) defaults to analog mode (indicator: red) on boot up.

USING MENU SCREENS

Navigate Menu/Highlight Menu Item

↑, ↓, ← and → directional buttons

Navigate Command Centre Menu

L1 button and R1 button

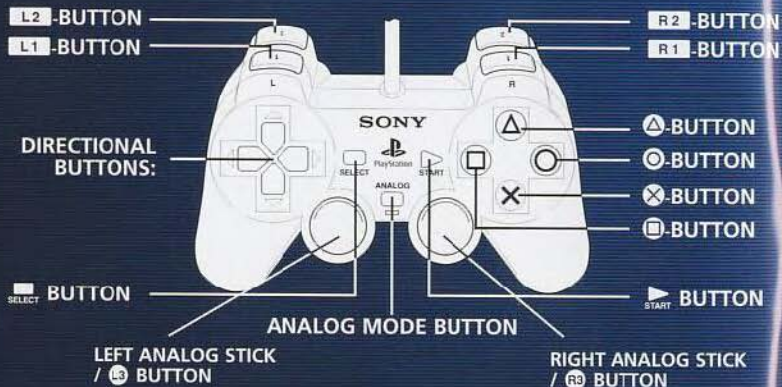
Select Menu Item

X button

Previous Screen/Return to Main Menu

△ button

DEFAULT CONTROLS



Move Forward/Retreat
Control Camera
Turn Left/Right
Strafe Left/Right
Kneel

left analog stick ↑ / ↓
right analog stick
left analog stick ← / →
L2 button and R2 button
X button (hold)

Crouched Walk

X button (hold) while travelling forward or backwards

Roll

○ button

Quick 180° Spin

Tap ↓ on left analog stick

Interact

△ button

Fire Weapon

□ button

Auto Target

R1 button (hold)

First Person Targeting

L1 button (hold)

Lean/Peek

L2 button and R2 button

(while in first person targeting mode)

Select/Cycle Primary Weapons

← directional button

Scroll Through Inventory

← directional button (hold) plus L1

button, R1 button, L2 button or

R2 button

Reload Weapon

R3 button

Open PDA

START button

Open 3D Map

SELECT button

Close 3D Map

△ button

Turn On/Off P.I.D.

→ directional button

(Personal Illumination Device)

Toggle Secondary Item

Press and hold → directional button

Throw Grenade

L1 button (hold) plus □ button

Snipe (using sniper rifle)

L1 button (hold) plus △ button and ○ button to zoom in and out

Stealth Attack

□ button after sneaking up

(using melee weapon)

behind enemy

Activate USB Headset (online only)

L3 button

Activate Quick Command (online only)

↑ directional button

COMMUNICATING ONLINE

USING THE USB HEADSET

In Online mode team mates can use the USB Headset to communicate with each other during gameplay. With the USB Headset connected, team members can talk by pressing and holding the L3 button and speaking directly into the microphone.

CHARACTERISTICS

Gender - Begin by choosing a male or female Agent

Randomise - Chooses random features

Body - Select a body shape and skin tone

Head - Select a face, face shape, hair style, hair colour, eye colour, beard (male) and makeup (female)

Name - Use the Virtual Keyboard to give your Agent a name; press **↑**, **↓**, **←** or **→** to select characters on the keyboard and select Enter when finished.

LOADING A SAVED GAME

If you want to resume a saved game, select Load Agent from the Main Menu and then choose the save file you wish to load. There are eight save slots available.

OPTIONS MENU

You can adjust the following options by selecting Options from either the Main Menu or by pressing the **START** button during the game and accessing the PDA. To save any changes, press the **□** button when finished.

CONTROL

Manual Aim: Select Normal or Invert aiming

Vibration: Toggle the vibration function of the Analog Controller (DUALSHOCK®2) ON or OFF

VOLUME

Sound Effects: Increase or decrease the volume of sound effects

Game Voices: Increase or decrease the volume of in-game speech

Music: Increase or decrease the music volume

Mode: Select Stereo or Mono sound output

VIDEO

Gamma Level: Adjust the screen brightness

THE COMMAND CENTRE SCREEN



This is the main hub of the Agency. From here you can join or create a game, choose a new or previously played level, access your Agent's Personnel File (allowing you to modify your character and check your Rank, Ratings, Statistics, and any Commendations or Medals you have been awarded), view Messages, and access Zeus Files to gain important background

information. Press the **LT** button and the **RT** button to navigate around the Command Centre.

EQUIPMENT MODIFY SCREEN

This screen allows you to choose your Agent's equipment prior to beginning a mission. The Equip option shows a list of all weapons currently in your Agent's possession. You can select one weapon to be holstered on your Agent's back, one weapon to be holstered as a sidearm, one auxiliary weapon, one type of grenade (if available) and one melee weapon (such as a knife or a stun jack). When you have finished your load out, press the **□** button to begin the mission.

THE GAME SCREEN



With a Sniper rifle equipped, press and hold the **L1** button to enter first-person view. While in this view, press the **△** button to zoom in on a target and press the **○** button to zoom out. As with all weapons, press the **□** button to fire. This mode is excellent for targeting specific body parts.

SWITCHING WEAPONS/GADGETS

Press the **←** directional button to cycle through the weapons in your Agent's inventory, or press and hold the **←** directional button to activate the Weapon Quick Select menu. Press the **L1** button, **L2** button, **R1** button or **R2** button to cycle through the weapons and release the **←** directional button to choose a weapon. Press and hold the **→** directional button to cycle through the available gadgets. Tap the **→** directional button to turn on/off the selected gadget.

PICKING UP AMMO

Should you run out of ammo, you can obtain more by grabbing it out of crates by pressing the **△** button or picking it up off the ground. Similarly, when you encounter a weapon lying on the ground, press the **△** button to examine it. Press the **×** button to exchange the weapon with the weapon currently in your inventory, or to increase your current supply of ammo with the newly acquired ammo.

RELOADING

Press the **R3** button to reload your selected weapon.

PLAYING ONLINE

You can play **SYPHON FILTER™ THE OMEGA STRAIN** both on and offline. When playing a single-player offline game, you will not be able to complete certain Mission Objectives as you need the help of another team member. To complete each and every objective, you will need to team up with other Agents online using the Network Adaptor (Ethernet) (for PlayStation®2). There are a total of nine levels in Online mode, which can be played with up to three other team members, allowing you to complete Mission Objectives that otherwise can not be accomplished during the single player portion of the game.

During online gameplay an 'Interact' icon will occasionally be displayed next to objects and items that require more than one Agent to execute an action, such as pulling one another up to a higher ledge or platform. Press the **△** button with another Agent next to you to complete the action and access new areas or fulfil secondary mission objectives.

CREATING A NETWORK CONFIGURATION

Before you can play online, you must have a valid Network Configuration saved to Memory Card. If you have already created and saved a Network Configuration using the Network Access Disc, you are good to go. If not, you can use the Network Configuration application on your **SYPHON FILTER™ THE OMEGA STRAIN** disc.

If you have already created a valid Network Configuration using the Network Access Disc or from another online game and have the Memory Card containing that configuration in your console, skip this section and review the remaining sections.

NOTE: For more detailed information on creating a Network Configuration, see the Network Access Disc instruction manual.

To Create a Network Configuration using the application on **THE SYPHON FILTER™ THE OMEGA STRAIN** disc, have your Internet Settings ready for reference and follow the steps below:

1. Make sure a Memory Card is inserted into either MEMORY CARD slot 1 or MEMORY CARD slot 2.
2. On the Play Select Screen, select CO-OPERATIVE (ONLINE).
3. On the next screen, please select your REGION SERVER (EUROPE or AUSTRALIA).
4. The CONNECT ONLINE Screen will be displayed and a prompt stating that there is no Network Configuration will be displayed on-screen. Choose YES and press the **×** button to launch the Network Configuration application.
5. Select ADD SETTING and select MEMORY CARD slot 1 or MEMORY CARD slot 2.
 - Press the **↑** or **↓** directional buttons to highlight a menu option and press the **→** directional button to accept settings and advance to the next screen.
 - If you change your mind about a setting, press the **←** directional button plus the **×** button or **△** button to return to the previous screen.
6. Select HARDWARE, then select SCE/ETHERNET (NETWORK ADAPTOR).
 - Press the **△** button to open the Advanced Settings menu if necessary. It is highly recommended you leave this setting to AUTO DETECT unless you are sure of a different setting.

7. Select OK at the Prompt and proceed with entering settings. Are a User ID and password required to connect to the Internet through your ISP (Internet Service Provider)? Select REQUIRED or NOT REQUIRED. If required, enter the User ID and password.

NOTE: Some ISPs require a username and password for e-mail, but allow you to connect to the Internet without them.

8. Set the IP Address (if applicable).
 - The usual setting is AUTO and you are not required to enter the IP Address, which is automatically assigned using DHCP (Dynamic Host Configuration Protocol). However, a DHCP host name may also be required. If so, press the **△** button to open the advanced setting and enter the host name. If your ISP requires a 'static IP address', select MANUAL and enter the address. In addition to the IP Address, you must enter the Netmask and probably the address of the Default Router. Check with your ISP if you are not sure about any of these numbers.
9. Set the DNS Address (if applicable). The usual setting is AUTO and you are not required to enter the IP Address of the Domain Name Service. If required, select MANUAL and enter primary and secondary addresses.
10. On the NAME YOUR SETTING Screen, press the **⊗** button to display the Virtual Keyboard if you want to give your Configuration a specific name. Press the **→** directional button and press the **⊗** button to save your new setting with the default name. You will be prompted to 'Test the Connection' prior to exiting the Setting Guide mode. This is optional, but recommended.

GET CONNECTED

1. On the Play Select menu select CO-OPERATIVE (ONLINE).
2. On the next screen, please select your REGION SERVER (EUROPE or AUSTRALIA). To fully enjoy the online experience it is highly recommended that you select the Region Server most appropriate to your actual location.
3. Select Network Configuration to connect to the Internet (you must have a Network Configuration).
4. Select a Region closest to where you live.
5. Read the Syphon Filter Usage Policy and the Syphon Filter Privacy Policy and select 'ACCEPT' for both if you agree to their terms.

NOTE: You must agree to the terms of the User Agreement to connect to SYPHON FILTER™ THE OMEGA STRAIN.

6. Enter your USERNAME (your Central Station Handle) and PASSWORD.

NOTE: SYPHON FILTER™ THE OMEGA STRAIN is a Central Station compatible title so you must use your Central Station Username and password to play online. When creating a new offline Agent, bear in mind that your Agent Name/Username must be the same as your Central Station Handle if you are planning to use that Agent online.

7. Once in the Syphon Filter Lobby and at the Command Centre Screen, press the **LS** button and **RT** button to cycle through the menus. To jump right into a game, select the first level: Carthage Michigan: Quarantine Zone, and select JOIN MISSION.
8. At the Join Mission Screen, highlight JOIN GAME and press the **→** directional button to join a Created Game from a list of possible choices. Highlight the Host you want to team up with and press the **⊗** button to join.
9. EQUIP your Agent at the Equipment Setup Screen and select READY when finished, indicating that you are ready to play. As soon as the other members of the team have also selected READY, the game will begin.

SELECTING A LEVEL

When playing an online game, you can choose any one of the nine online levels (Zones) as long as you have either completed them in the single player game, or have beaten a previous level online. To select a Zone, use the **RT** button and **LS** button to cycle through the unlocked levels on the Command Centre Screen, then either choose CREATE GAME to create your own game, or JOIN MISSION to join up with other players who have already created a game.

PERSONNEL SCREEN

Choosing the PERSONNEL option at the Command Centre Screen will allow you to access important information, as well as modify your Agent. Choices include: Dossier, Ranks, Ratings, Statistics, Special Ratings, Commendations, Medals and the Omega Strain. Items highlighted in white can be selected, whereas items in blue denote locked items.

Modify Agent

You can personalise your Agent further in the Modify Agent Screen. Here you can choose from options such as hats, eyewear, makeup, vests, boots, tattoos (must be unlocked first), and awards.

Dossier

This screen allows you to view detailed statistics for your Agent as well as others in the field. Stats include Rank, Agency Cell, number of missions completed, number of shots fired, percentages for Marksmanship and Efficiency and more.

Ranks

This screen displays your Agent's current Rank and Patch, as well as the Bonus Item that goes along with it.

Ratings

This screen displays your Agent's current Agency Rating. As you progress through the game, you will earn skill percentages for specific abilities, such as Sharp Shooting, the use of Non-Lethal Force, Tactical Explosives etc. When you earn enough percentage points, you will be awarded a new Patch and Bonus Item.

Statistics

This screen displays your Agent's current Mission Statistics, which include Solo (single player) and Team (online) completed objectives, Par Times and Collateral Damage.

Special Ratings

This screen displays the criteria for achieving Special Agency Ratings. When a certain set of requirements has been fulfilled for each Rating, a new Patch and Bonus Item will be awarded.

Commendations

This screen displays the criteria for achieving Commendations from other Agency members. When a certain set of requirements has been completed for each Commendation, a Certificate and Bonus Item will be awarded.

Medals

This screen displays the requirements for earning special Medals. Each time these requirements have been met, you will be awarded the corresponding Medal and Bonus Item.

Omega Strain

When you complete certain mission objectives, you will get one step closer to defeating the Omega Strain virus. Complete all of the objectives and you will receive a Medal and Bonus Item.

ONLINE SCREEN

Choose the ONLINE option at the Command Centre Screen to create an Agency Cell view and chat with your contacts and select a region.

Agency Cell

You can create and manage your own personal Agency team. On this screen, you can join a game, chat, get info on other Agents and invite and remove players from your cell.

Contacts

The CONTACTS Screen allows you to view and chat with your contacts, as well as invite and remove them from your contact list.

Pick Region

There are many different regions from which to choose. Select the one that is closest in location to where you live.

CREATING A GAME

Once you've selected a level, choose CREATE GAME to host your own game. At the Mission Setup Screen, use the directional buttons to highlight and select your options, and press the **[Enter]** button to accept and create a server.

MAX AGENTS

Specify the maximum number of Agents you want to join your game. Up to four Agents can play together online.

JOIN FILTER

Select and change each input filter parameter as required. These include: No Filters, Contacts Only and Cell Only. Once a server has been created, equip your Agent at the Equipment Setup Screen, and then select READY when you are finished. Once the other players have also joined and setup their Agents, the online game will begin.

I.P.C.A. DOSSIER: SYPHON FILTER VIRUS - TIMELINE AND DATA

1980s:

Lawrence Mujari*, soldier for the African National Council in South Africa, discovers that workers in a gold mine have been intentionally exposed to unknown chemical agents. We now know that this is the first encounter with the Syphon Filter virus (see attached news clipping).

*Be sure to reference the Agents' Dossiers at the end of the manual.

Lian Xing, a Chinese MSS Agent, is gathering evidence of Soviet troop movement in Kabul, Afghanistan. She is saved from an ambush by Gabe Logan, an Army Ranger. Xing assists Logan in delivering arms to Afghan rebels. Teresa Lipan, an ATF Agent, encounters NSA operatives posing as FBI Agents attempting to recover a downed intelligence satellite in Montana.

MYSTERIOUS ILLNESS KILLS MINERS 30 MEN FOUND DEAD DEEP INSIDE MINE

Vincent Del Fuego
World Report

30 miners were found dead due to mysterious circumstances yesterday, deep inside a gold mine owned by the Pugari South African Mining Corp. Official comment from Pugari Mining Corp is that the miners unexpectedly encountered a poisonous pocket of gas. The names of the dead have not yet been released pending notification of their next of kin.

1990s:

Gabe Logan, Lian Xing, and Teresa Lipan are recruited by the Agency. Lipan leaves the Agency shortly after to become a freelance intelligence operative.

1999:

Special Agent Ellis uncovers a Costa Rican jungle laboratory where a powerful biological weapon is being manufactured. Intelligence connects the lab, and a subsequent biological attack in Nepal, to terrorist Erich Rhoemer. Agent Logan, now recognised as the Agency's best covert operative, is assigned to uncover Rhoemer's plans.

Together with Xing and members of the Chemical and Biological Defence Command (CBDC), Logan thwarts an attempted terrorist attack on the Washington, D.C. subway system. Logan then traces the virus to Pharcom, a biotech firm owned by Jonathan Phagan.

The Agency Commander in charge of the Syphon Filter investigation, Edward Benton, turns out to be a mole working for Rhoemer. Benton compromises the mission by exposing Logan.

Markinson, the new Agency Commander, orders Agent Logan to infiltrate Rhoemer's base of operations in the Ukraine where Rhoemer and Phagan are testing the virus, using human subjects. Markinson provides Agent Logan with an antidote for these test subjects, but it is later revealed that the antidote is in fact a lethal injection. Agent Xing learns that she has been infected with the Syphon Filter virus herself.

Mara Aramov, an ex-KGB operative working for Rhoemer helps Agent Logan to stop the launch of a missile carrying the Syphon Filter virus. Logan travels to Kazakhstan and manages to obtain Phagan's Pharcom data disks containing the virus' genetic code. Aramov is taken into custody by the Agency.

Having discovered that the Agency was behind the creation of the Syphon Filter virus, Agents Logan and Xing attempt to expose the conspiracy. Upon returning from Kazakhstan, Logan's C-130 transport is shot down over the Colorado Rocky Mountains as the Agency attempts to recover the Pharcom data disks. Lian Xing, infected with the Syphon Filter virus, is kidnapped by the Agency and brought to an airbase in Colorado to be studied. Agency Commander Dillon Morgan brands Agents Logan and Xing as traitors, making them targets for both law enforcement and the military. On the run, Logan enlists the aid of former Agent Teresa Lipan and Dr. Lawrence Mujari, now a biochemical expert, to coordinate his efforts to expose the Agency and find a vaccine for the Syphon Filter virus.

Morgan attempts to retrieve Phagan's encryption disk but is thwarted by Agent Logan, who learns that critical data files were left behind in Kazakhstan. These files were subsequently recovered by Uri Gregorov, head of Russian Foreign Intelligence. Logan goes to Moscow to meet Gregorov, but is greeted by an impostor, planted by the Agency in order to obtain Phagan's files. The real Gregorov is being held in a Siberian gulag until Agent Logan locates and liberates him.

Logan agrees to trade Phagan's data files to the Agency in exchange for a vaccine for Lian Xing. Anticipating a trap, Logan is able to infiltrate the Agency's secret biogenetic labs, located beneath New York, and uses their equipment to synthesise a vaccine. A CBDC lieutenant named Jason Chance turns out to be working for the Agency. Logan eliminates Chance, but not before Chance kills Teresa Lipan.

2000:

Logan's team pursues a network of terrorist groups who are working to secure the Syphon Filter virus. Logan travels to Tokyo to eliminate Shi-Ho, the leader of a Chinese army rebellion, who is trying to procure the virus with the aid of a Japanese terrorist group. Logan also travels to Dublin, Ireland, tracking a shipment of the Syphon Filter virus to the IRA. Aided by Maggie Powers of Britain's MI-6, Agent Logan sinks the S.S. Lorelie, a cargo ship containing viral containers.

Meanwhile, Agent Xing locates a testing and manufacturing compound in the Australian desert being run by Mara Aramov. Xing infiltrates the terrorist camp and kidnaps Dr. Elsa Weissenger, a former Pharcom employee recruited by the Agency to develop the Syphon Filter virus.

Agents Logan and Xing, along with Dr. Lawrence Mujari, are later called to testify in Congressional hearings about the activities of the Agency. Secretary of State Vincent Hadden grills the Agents, who are unable to prove the existence of the Agency or clear their names for the death of Agent Teresa Lipan and the chaos in Kazakhstan and Colorado.

Agent Teresa Lipan appears as a surprise witness during the hearings, revealing that she had faked her death in an effort to uncover the conspiracy.

Following the defeat of Lt. Chance at the hands of Gabe Logan, Lipan trailed Mara Aramov to a meeting with Secretary of State Hadden. It was Hadden who had been directing the Agency's activities all along. Before he can be taken into custody, however, Secretary Hadden is assassinated by Aramov.

Agents Logan, Xing and Lipan work together to disarm viral bombs planted in the Senate building. Logan pursues Aramov into the Washington, D.C. subway system and captures her.

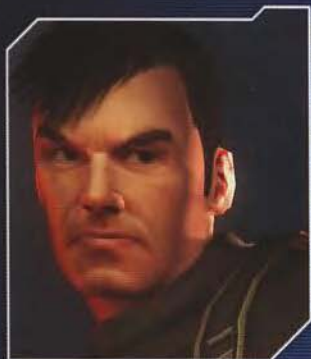
Aramov, despite being under heavy guard, escapes from the hospital where she was recuperating. She then leads an underwater expedition to retrieve the sunken viral cargo of the S.S. Lorelie.

PRESENT DAY:

Following the Syphon Filter conspiracy, the Agency has been reorganised as the International Presidential Consulting Agency (I.P.C.A.) reporting directly to the President of the United States. Gabe Logan is Commander of the Agency. Lian Xing is Chief of Operations, supported by Teresa Lipan and Lawrence Mujari as Deputy Chief and Assistant Chief of Operations.

Recent intelligence suggests that former Secretary of State Hadden was not the driving force behind the Syphon Filter conspiracy after all, but was being manipulated by Aramov on behalf of an unknown perpetrator. As for Aramov, it is believed that she escaped custody with the help of an inside conspirator. New viral outbreaks in Tokyo, Uganda and Italy bear a suspicious resemblance to the Syphon Filter virus. I.P.C.A. Agents have been sent to investigate...

CHARACTER DOSSIERS



GABE LOGAN

Logan began his career as a 2nd Lieutenant in the United States Army. Shortly after the Gulf War, he began a stint in Army Special Operations. This led to his joining the Agency as a Covert Operative.

After uncovering a conspiracy involving the Syphon Filter virus, Logan was betrayed by members of his own organisation.

With the aid of his trusted friends, he was able to expose the conspiracy. Following the reorganisation of the Agency, Logan was named Commander.

LIAN XING

Originally an Agent for the Chinese MSS, she was recruited by the Agency and became an intelligence communications expert. Xing was infected with the Syphon Filter virus, but recovered and helped Gabe Logan expose the conspiracy within the Agency. She was cleared of any wrongdoing, and still works as an operative under Logan's command.



TERESA LIPAN

Originally an ATF Agent, Lipan was recruited by the Agency but left after only a few years. While working as a freelance intelligence operator, she faked her death in order to help Gabe Logan expose the Syphon Filter conspiracy. After Logan was named head of the reorganised Agency, Lipan returned to serve as the Agency's DCO.



LAWRENCE MUJARI

As a soldier in South Africa, Mujari saw firsthand the effects of early viral experiments. Shortly thereafter, he trained to become a bio-chemical expert. A political refugee, Mujari operated an illegal medical laboratory in Virginia until he was contacted by Gabe Logan to help investigate the Syphon Filter virus. Following the reorganisation of the Agency under Logan's command, Mujari became an operative.

MARA ARAMOV

A skilled assassin, Aramov worked as a KGB operative until the collapse of the former Soviet Union. She subsequently became an assassin for hire, and worked for the terrorist Erich Rhoemer during his attempt to develop the Syphon Filter virus. Although she assisted Gabe Logan in stopping the launch of an ICBM, her true loyalties are unknown. Aramov was incarcerated for the assassination of Secretary of State Hadden when the conspiracy was exposed, but has subsequently escaped from custody.



CREDITS

SONY COMPUTER ENTERTAINMENT AMERICA INC.

PRODUCT DEVELOPMENT

Vice President of Product Development
Director of Product Development
Technical Director
Creative Director
Producer
Programming

Shuhei Yoshida
Connie Booth, Marc Blank
Christopher Reese
John Garvin
Darren Yager
Lead, Christopher Reese, Norman Chang,
Tim Midkiff, Paul Martin, Brett Davis,
Paul Bowman, Gideon Stocek, John Foliard,
Jack Alltucker, David Bronleewe,
Brian Cotton
Lead, Scott Youngblood, Ron Allen,
Marcus Pregel
Lead, Shane M. Pierce, Lead, Gerald Harrison,
Lead, Ben Throop, Martin Cable, Jay Sharp,
Brian Pape, Michael B. Maxwell, Rob Kraft,
Bryan K. Johnson, Tim Branan, William Green
Brian Min
Mike Benton
Matthew Chastain, Ken Chan
Steve Cordon, Patrick Brott, Barry Drew
John Garvin
Dax Gazaway, Samuel Villanueva, Dax Berg,
Mike Chrzanowski
Steven Sickles
Ed Ochs, Matt Plummer, Chris Akenson,
Corey Reese, Ryan Garvin

Design

Art

Lead Sound Designer
Associate Producer
Assistant Producer
Buzz Monkey
Original Story and Script
Additional Design

Additional Art
Additional Testing Assistance

SCEA MARKETING

Director of Marketing
Product Marketing Manager
Product Marketing

Ami Blaire
John Koller
Chuck Lacson, Maggie Rojas

AUDIO

Audio Director
Music Director
Sound Design Manager
Cinematics Post Production
Music Supervisor
Music Editor
Music Composed by
Additional Music by
Original Syphon Filter Theme by
American Federation of Musicians
Music Contractor
Supervising Copyist
Skywalker Symphony Orchestra
Music Recorded by

Buzz Burrowes
Chuck Doud
Dave Murrant
Mark Reis, Tristan desPres
Victor Rodriguez
Chuck Carr
Mark Snow
Mike Reagan
Chuck Doud

Janet Ketchum
Harold Garrett

Skywalker Sound, a Lucasfilm Ltd.
Company, Marin County, California

Additional Photo Source

Marc Blank, Chuck and Carole Reese,
Adrian Thompson, Marcus Carra,
Jason Hansbauer, Peter Levis

USB Headset Audio Driver Provided by Logitech
Speech compression and decompression technology are licensed from Nellymoser, Inc.

SONY COMPUTER ENTERTAINMENT EUROPE

Producer
European Product Manager
European PR Manager
European Release Manager
Manual and Packaging Design
Packaging and Manual Text
Production Co-ordinator
Localisation Manager
Internal QA Manager
Internal QA Supervisor
Lead Testers
Testers

Elodie Hummel
Jon Anning
Kevin Smyth
Lauren Barry
Antony Grace
Sam Holding
Rachel Glenister
Vanessa Wood
Dave Parkinson
Phil Green
Ian McEvoy, Tom Wigham
Liam Robertson, Matthew Nuttall,
Mark Cooney, Terri Harrison,
Terry Matthews, Neil Moran,
Darren Perkins, Jonathon Wild,
Matt Brooks, Carl Seddon
Clare Crawley, Andrew Kennington
Paul French

QA Manual Approval
Lead TRC Auditor
TRC Auditors

John Hale, Michael Kennedy,
Keith Derby, Chris Atkinson
Domenico Visone
Katharina Tropf
Michael Morel, Nicolas Rosay,
Pauline Brisoux, Mathias Donoso,
Paolo Parrucci, Nadine Martin,
Matthias Pokorny, Silvia Ferrero,
Leire Corcuera, Yolanda Akil,
Virginia Martin
Daniel Brooke, Shawn Layden,
Joel Meadows, Kulwinder Shina,
Oliver Hall, Isabelle Tomatis,
Michelle Palmer, Sean Kelly, all the studios
and translators, the NGS team and the
dedicated I.P.C.A. field agents and clans
who participated in the European
Beta Trial.

Localisation Supervisor
Localisation Lead Tester
Localisation Testers

Special Thanks

® RSA BSAFE® SSL-C and Crypto-C software from RSA Security Inc. have been installed.
RSA is a registered trademark of RSA Security Inc.
BSAFE is a registered trademark of RSA Security Inc. in the United States and other countries.
RSA Security Inc. All rights reserved.

® "SCEA" logo is a trademark of Sony Computer Entertainment Inc.