

INSTRUCTION MANUAL

HARVEST MOON®

Save The Homeland



EmuMovies

NATSUME®

Serious Fun™

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

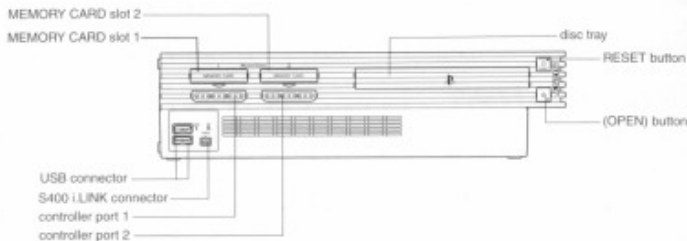
- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



CONTENTS

GETTING STARTED	2
CONTROLS	3
INTRODUCTION	4
STARTING A GAME	4
SAVING/LOADING A GAME	5
THE TOWN MAP	6
THE CAST OF CHARACTERS	8
HOW TO PLAY	10
FORAGING	11
GROWING CROPS	12
RAISING ANIMALS	14
MISCELLANEOUS TASKS	16
PROFIT POTENTIAL	18
STAMINA	20
SEASONS	22
EVENTS	24
IMPORTANT TIPS	28
WARRANTY INFO	29

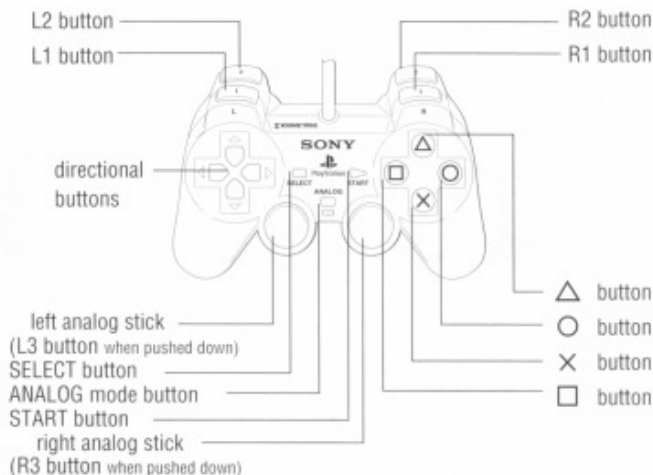
GETTING STARTED



Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the Harvest Moon: Save The Homeland disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

CONTROLS

DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



HARVEST MOON CONTROLS

WALK/RUN	LEFT ANALOG STICK
MOVE CAMERA	RIGHT ANALOG STICK
CENTER VIEW	TRIANGLE button
USE SELECTED ITEM	SQUARE button
ACTION/EQUIP BUTTON	X button
CANCEL/GO BACK	CIRCLE button
SCROLL THRU ITEMS	R1 button
SCROLL THRU TOOLS	R2 button
PUT SELECTED ITEM AWAY	R1 button
CALL YOUR DOG	L1 button
CALL YOUR HORSE	L2 button
VIEW ITEM/STATUS SCREEN	START button
VIEW MAP SCREEN	SELECT button

INTRODUCTION

When your Grandpa passed on, you were asked to go to his farm and make sure everything was in order. It wasn't until you visited the old place that you realized that the farm and local village was in danger of becoming a resort. Can you find a way to save it before it's paved into a parking lot?

STARTING A GAME

Planting the seeds of a new adventure is as easy as pressing the START button on the title screen, but you'll learn plenty watching the demo sequences. Rustle up a spare memory card (8MB) (for Playstation®2) for saving your progress, too.



Highlight "START" on the title screen and press the X button or the START button to begin your adventure. Just make sure that you answer all of the Harvest Goddess' questions as truthfully as possible!

OPTIONS

The Options Menu allows you to choose between stereo sound and mono sound. You can also disable the vibration feedback on your PlayStation®2 DUALSHOCK™2 analog controller.

STATUS SCREEN

The Status Screen displays valuable information about your belongings, tools and key items you've collected. In addition it tells you how much money you've made and the date and time. During gameplay, press the START button to access the Status Screen.



Use the left analog stick to choose between Belongings, Tools and Key Items. Press the X button to choose a category. Press the X button to equip the selected item and the Circle button to go back. You can equip two items at once, but only one tool.

SAVING/LOADING

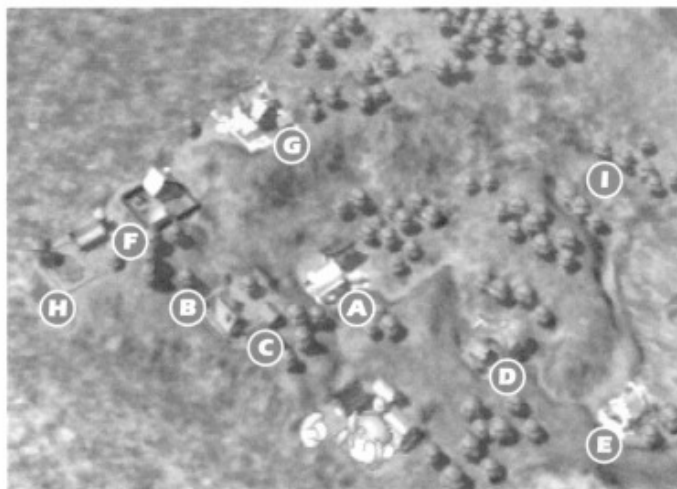
After busting sod on your new farm, save your progress in your bedside diary. Just make sure that you have a memory card with enough space inserted in your PlayStation®2. To load a game, select "Continue" on the title screen and press START or the X button.



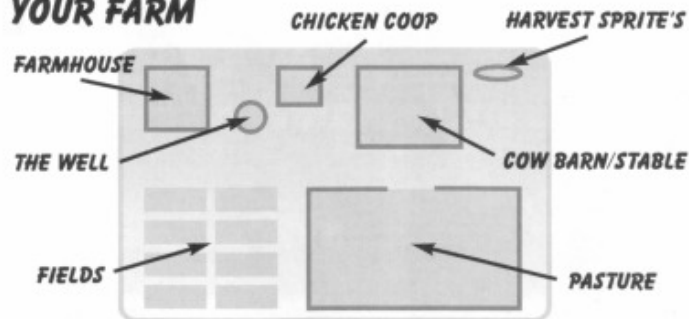
THE TOWN MAP

Until you're a seasoned local, the Town Map is essential for exploring your surroundings and completing your chores. Press the SELECT button to access the map. After the map is open, move the cursor over the buildings and press the X button to identify each landmark.

THE VILLAGE



YOUR FARM



A RONALD'S SUPERMARKET

(8AM TO 6PM, CLOSED ON SUNDAYS)

Ronald the grocer is always willing to buy your produce along with any berries and other items found in the forest.

B LYLA'S FLOWER SHOP

(9AM TO 5PM, CLOSED ON SUNDAYS)

Lyla has all the seeds you'll need to keep your farm profitable. She also buys fresh cut flowers, herbs and berries.

C LOUIS'S TOOL SHOP

(10AM TO 6PM, CLOSED WED & SAT)

Louis doesn't just build great tools—he's also a skilled musician. His new equipment makes mundane chores a breeze!

D CARPENTER'S HOUSE

(OPENS EARLY, CLOSED TUE AND THUR)

How early does this shop open? Take your renovation requests to Woody and see if you can get up before he does!

E CAFÉ & BAR

(CAFÉ: NOON TO 5PM • BAR: 6PM TO MIDNIGHT, CLOSED MONDAYS)

This hopping place has the longest hours of operation in town!

F FARMER'S SHOP

(8AM TO 5PM, CLOSED THURSDAYS)

Whether you're in need of a cow, a chicken or some part-time work, the Farmer's Shop is willing to lend a hand.

G CLOVE'S VILLA

Dia, Gina and Martha all live in this large mansion on the fringe of the village. They don't make friends easily.

H BROWNIE FARM STABLE & TRACK

(8AM TO 5PM, CLOSED THURSDAYS)

There's usually part-time work available at the Brownie Farm. Be sure to visit the Farmer's Shop for details.

I HARVEST GODDESS LAKE

Whether it's a wish or some advice, the Harvest Goddess will help out as long as it's not raining or past sundown.

CHARACTERS

Just like you, the characters in the nearby village have a story to tell, but you'll have to earn their trust before they'll reveal certain secrets. The bios on these pages reveal important facts that can help you make new friends and find ways to save the village.



NIC, NAK & FLAK (HARVEST SPRITES)

BIO: This bumbling trio live near your farm. Take a moment to look past their silly antics and you'll learn important advice that can help you complete your quests.



HARVEST GODDESS

BIO: The Harvest Goddess lives at her lake, but she'll make special appearances whenever she needs a favor. Gifts of food and flowers may earn you a wish come true.



RONALD (SUPERMARKET OWNER)

BIO: Jovial Ronald runs the Food Store next to your farm. His favorite food is cake.
B-Day: Spring 11th



WALLACE (CAFÉ & BAR OWNER)

BIO: Wallace runs the Café & Bar near Harvest Goddess Lake. Katie is his granddaughter. He likes tea and fresh fish. B-Day: Summer 1st



KATIE (WALLACE'S GRAND-DAUGHTER)

BIO: Katie works at the Café. Her grandfather is Wallace. Her favorite foods are cookies and cheeses. B-Day: Fall 29th



LOUIS (TOOL SHOP OWNER & AMATEUR INVENTOR)

BIO: Louis isn't just the guy who owns the Tool Shop; he's also an inventor and a musician. His favorite foods include eggs. B-Day: Fall 2nd



LYLA (FLOWER SHOP OWNER)

BIO: Lyla is one of the sweetest people in the town and owns the Flower Shop. Her favorite things are dogs, Pink Cat flowers and blueberries. B-Day: Spring 27th



PARSLEY (PLANT HUNTER)

BIO: Parsley is a skilled botanist and can name every kind of plant you show him. He likes to relax over a hot cup of herb tea. B-Day: Spring 16th



BOB (BROWNIE FARM OWNER)

BIO: Big buff Bob works at the Farmer's Shop. Tim is his little brother. Bob likes sweets and all animals, but he adores horses most of all. B-Day: Summer 1st



TIM (BOB'S BROTHER)

BIO: Little Tim wants to be a treasure hunter. He lives with big brother Bob across from the Farmer's Shop. He likes eggs, cake and tea. B-Day: Fall 12th



GWEN (WOODY'S GRAND-DAUGHTER)

BIO: Environmentally conscious Gwen lives with her Grandpa Woody at the Carpenter's Shop. She likes food and all animals. B-Day: Summer 8th



MARTHA (DIA'S CARETAKER)

BIO: Martha lives with Dia and Gina in Clove's Villa. Shy but always polite, Martha likes kids and special cheeses. B-Day: Winter 25th



GINA (MARTHA'S GRAND-DAUGHTER)

BIO: Busy Gina is almost as shy as Martha. Her favorite task is cleaning, but she likes to snack on fish or eggs during her breaks. B-Day: Fall 20th



DIA (HER PARENTS OWN CLOVE'S VILLA)

BIO: Dia prefers reading books to talking, although rumors persist that she's always polite to anyone who gives her blueberries. B-Day: Winter 9th



WOODY (CARPENTER SHOP OWNER)

BIO: Good ol' Woody is an exceptional craftsman and runs the Carpenter's Shop in Walnut Forest. B-Day: Winter 2nd



JOE (CARPENTER APPRENTICE)

BIO: Joe is an apprentice at the Carpenter's Shop, but he dreams of being a fishing guide. You can probably guess his favorite food. B-Day: Summer 10th



KURT (CARPENTER APPRENTICE)

BIO: Kurt is completing his apprenticeship at the Carpenter's Shop. He's also interested in gardening. He likes tomatoes. B-Day: Winter 10th

HOW TO PLAY

Before you can save the nearby town and your farm from the developers, you'll need to prove that you're a successful farmer. Listed below are the best methods for making a living on your Grandpa's former farm:

FORAGING (PG 11)

Foraging for nuts, fruits and flowers in the nearby forest is an important source of revenue when you're starting out or during rainy days when all the chores are done.

GROWING CROPS (PG 12)

Most farmers spend their foraging profits on crop seeds. Crops are a profitable way to build your farm, but much of your success hinges on cooperative weather conditions.

RAISING ANIMALS (PG 14)

In the evolution of a successful farm, converting crop profits to buy and raise cows and chickens is the crowning touch—provided that you have the stamina to do all of the work.

PART-TIME WORKING (PG 16)

As long as you can hustle and finish your chores and make it to the Farmer's Shop before 3 pm, you can pick up some spare cash doing part-time work at the nearby Brownie Farm.

FISHING (PG 16)

Making friends with Joe will eventually earn you a fishing rod but as in real life, being a successful fisherman means countless hours of dedication and practice on the water.

COOKING (PG 17)

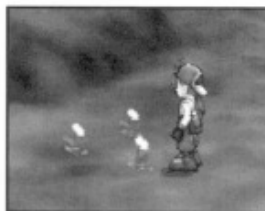
While you won't be able to cook until you pay the carpenter a whopping 10,000G to add a kitchen, the valuable renovation will allow you to cook up profitable yummy dishes.

SELLING (PG 18)

Harvesting crops, foraging for fruits and digging up valuable ore is only half the fun—you'll also need to find a buyer. Turn to pages 18-19 to find out who wants what.

FORAGING

Aside from planting the seeds you receive at the beginning of the game, Foraging in the forest is the best way to earn money early in the game and supplement your income while building your farm. Best of all, you can do it during three of the four seasons of the year.



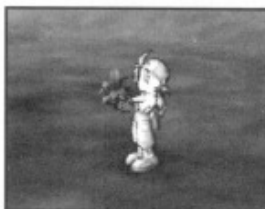
If you've found a plant or a fruit that you want to collect, stand in front of the item and press the X button to pick it up. Keep in mind that you can't pick sprouting flowers or fruit until they're ripe and ready to be harvested.



After you've picked up an item, you'll need to decide what to do with it. To put it in your bag, press the R1 button. To eat it (if edible), press the Square button. If you don't want the item, press the X button to throw it away.



You'll find new plants and fruits growing in different locations around town at the beginning of each season. When you have time to spare, it's a good idea to spend a day searching for these new and possibly profitable resources.



Can't decide what to do with your items? No problem. The plants and fruits in your belongings won't spoil, so you can carry them around and sell them later or keep them on hand to revitalize your energy while working long hours.

GROWING CROPS

One of the most important steps you can take to creating a profitable farm is planting crops, but it's not as simple as spreading seeds and coming back later to pick produce. Planting your seeds of success depend on following the blue-ribbon-winning strategies listed below:

TILLING THE SOIL



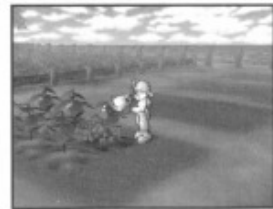
You need to till the soil before you can plant seeds. Equip your hoe and stand in one of the eight empty rectangular plots next to your pasture. Press the Square button to swing your hoe and till the ground.

PLANTING CROPS



After the ground is broken, stand in front of a patch of tilled soil, select the bag of seed that you want to plant and press the Square button. Don't plant on rainy days or your seeds will wash away!

WATERING CROPS



Any day that isn't a rainy day is a good day for watering the crops growing in your field. This chore is especially important during the summer dry season, when unattended crops will quickly wither to a crisp.

Remember your physical limits when planning your fields. If you don't have the stamina to care for all of the crops on your farm, you'll waste precious seed money and time that could be spent helping your neighbors.

CASH CROPS

Plan your plantings carefully. Crops that yield the highest profit usually take the longest time to grow. While these crops are ideal at the beginning of spring, you'll waste your money planting them at the end of fall.



POTATO SEEDS

The cheapest seeds to buy and the least profitable produce to sell, spuds certainly aren't duds when it comes to growing fast in your fields.



TOMATO SEEDS

While more expensive than potatoes, tomatoes will continue to bear produce through several harvests, making them a favorite renewable resource.



CORN SEEDS

Like tomatoes, corn can be harvested several times before it's ready for replanting. Unlike tomatoes, corn is more profitable but takes longer to grow.

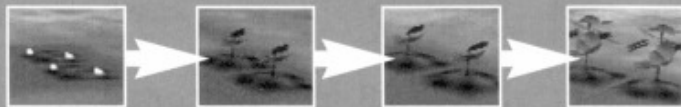


BREADFRUIT SEEDS

A Pacific Island delight, Breadfruit is highly profitable but also rather delicate. If left unattended in warm weather, it will quickly wither.

WATCH'EM GROW

Crops don't grow from seeds to prize-winning produce overnight. Depending on what you plant, some vegetables take time to mature. The game won't let you pick them until they're good and ready.



CUT WITHERED CROPS DOWN TO SIZE



A crop past its prime will wither and need to be cut down. Carefully stand in front of the crop, choose your sickle and press the Square button. Unless it's winter, consider planting new produce in its place.

RAISING ANIMALS

Unlike the crops in the field, animals don't rely on seasons or the weather to help your farm turn a profit. But they do require daily feeding and plenty of attention. An unattended animal will get sick and even die.

UNDER THE WEATHER?

It's a fact that livestock love a sunny day. Leaving them outside to frolic in the field means that they'll find ways to feed themselves; but if you leave them out in the rain, they'll end up sick and unproductive.

CHICKENS

At 500G, chickens are the most affordable livestock in the county. As long as you feed them chicken feed daily, they'll deliver eggs. Put eggs in your incubator and you'll never have to buy another chicken again.



What's up, cluck? To check the status of your chicken, pick it up and press the SELECT button. Sick chickens need special medicine. You'll find the cure back at the Farmer's Store where you bought the chickens.

YOUR BEST FRIEND

You can't buy a dog and no one will give you one, but if you leave food in the dog dish outside, you'll eventually befriend a playful puppy (press the X button to pick it up when it's not running away from you).



Befriending a pooch is a big responsibility. You'll need a doghouse for rainy days or you'll have to remember to take your dog inside. Hug your dog by standing in front of it and pressing the X button.

COWS

A healthy and happy cow is one of the most profitable revenue resources on any successful farm. Best of all, you can always count on milk from a full-grown cow any day of the year. You can buy them at the Farmer's Shop.



You can milk adult cows after you purchase the Milk Machine from the Tool Shop. Brushing your cows daily will help keep them happy and healthy. The happiest cows yield Golden Milk worth a whopping 400G!

HORSES

If you want a horse, keep in mind that you can't buy one. The only way you'll be able to earn a trusty steed is to prove yourself to Bob at the Farmer's Shop by doing plenty of part-time work at the Brownie Farm.



Unlike cows and chickens, your horse won't provide you with any sort of produce, but you can ride him around your farm. Like your cows, your horse is happiest when you remember to brush and feed him every day.

A SURE CURE FOR ANIMAL ILLS

Animals can get sick if they are left out in the rain or if you forget to feed them. Buy the Animal Medicine at the Farmer's Shop to cure their woes.



A sick chick is a bummed bird. Animal Medicine cures all unproductive animals, but regular care is the best preventative measure, especially when you consider that one dose costs as much as a new chicken!

PART-TIME WORK

Until you can afford extra seed, earning money is a tough proposition during your first days on the farm. Working part-time for Bob at the Brownie Farm is the smartest way to put extra cash in your overall pockets.



If you plan on working for Bob, you need to show up at the Farmer's Shop before 3 pm. Work hard and prove yourself at the Brownie Farm and you might get a bonus that's better than any ordinary paycheck.

FISHING

To fish, equip the rod and press the Square button. Cast with the X button and wait for a strike (indicated by four arrows). Push the left analog stick in the direction of the flashing arrow while reeling in with the X button.



Four arrows around your bobber indicate a fish on the line. Push the left analog stick in the direction of the flashing arrow while reeling the X button. Play the fish to tire it out before you try to land it.

If you're using the old rod that Joe gave to you, you probably won't land very many fish, but if you're persistent and catch at least three, you'll find a way to get a better fishing rod (see A Fishy Story on page 25).

COOKING

While adding a kitchen to your house is the most expensive purchase you can make in the game, the concoctions that you dream up can pay for the investment in a short time, especially if you like to play with your food.



CHILLIN' IN THE FRIDGE

Transfer food from your backpack to your new kitchen freezer! It's a great way to store ingredients used only for cooking and they're always available for your culinary creations.



COUNTERTOP COMPONENTS

What a deal! Woody the Carpenter included a pot, a pan and an oven in the kitchen renovation. Just combine up to three ingredients in each one and you'll be cooking in no time!



COME AND GET IT!

Before you can cook using the oven, pot or pan, combine up to three ingredients. To turn on the oven or stove, press the START button. To cancel, simply press the Circle button.

BASIC RECIPES

Creating your own meals is a blast! If you're short on ideas, check out the examples we've cooked up below. After you've made a dish, store it in your freezer until you need it.

CAKE FROM THE OVEN

1 EGG + 1 SM MILK + BREADFRUIT = SIMPLE CAKE

SOUP FROM THE STEW POT

MILK + MUSHROOMS = SIMPLE MUSHROOM SOUP

FRYING PAN OMELETTE

EGG + MILK = SIMPLE OMELETTE

WHIP UP SOMETHING NEW!

Don't limit your cooking to the recipes that you find in here. Try experimenting on your own with vegetables and other ingredients. You never know what you'll find!

PROFIT POTENTIAL

While a barn full of healthy, happy cows will turn out the biggest profit, there are other ways to harvest a bumper crop of farming revenue. Here's a detailed list of the market prices for produce and goods around town:

ITEM	PRICE
POTATOES	.60
TOMATOES	.80
CORN	.120
BREADFRUIT	.100
EGGS	.50
MILK	.150-400
MOONDROP FLOWERS	.10
PINK-CAT-MINT FLOWERS	.20
WALNUTS	.20
MUSHROOMS	.20
VERY BERRIES	.10
CRANBERRIES	.20
BLUEBERRIES	.30
HERBS	.10
MEDICINAL HERB	.30
SMALL FISH	.80
LIMESTONE	.100
PRECIOUS STONES	.90-180
ORES	.40-60
PONTATA ROOT	.80

THERE'S MORE TO SELL

All you have to do is find the item and then identify the customer willing to buy it for the best price!

WHERE'S MY CUSTOMER?

The townsfolk around here have specific needs, so they'll only buy certain items from you. While you could visit each one and make a list of which products they buy, we've put together this list to help you save time:

RONALD'S SUPERMARKET

(8AM TO 6PM, CLOSED ON SUNDAYS)

BUYS: Potatoes, Tomatoes, Corn, Breadfruit, Very Berries, Cranberries, Blueberries, Cheese, and Yogurt.

LYLA'S FLOWER SHOP

(9AM TO 5PM, CLOSED ON SUNDAYS)

BUYS: Potatoes, Tomatoes, Corn, Moondrop Flowers, Pink-Cat-Mint Flowers, Herbs, and Limestone.

CAFÉ & BAR

(CAFÉ: NOON TO 5PM • BAR: 6PM TO MIDNIGHT, CLOSED MONDAYS)

CAFÉ BUYS: Herbs, Breadfruit, Eggs, Milk, Cheese, Yogurt, Very Berries, Cranberries, Blueberries & Jams.

BAR BUYS: Very Berries, Cranberries, Blueberries, Walnuts, Mushrooms, Fish, Cheese, Potatoes, Tomatoes and Corn.

CARPENTER'S SHOP

(10AM TO 6PM, CLOSED ON TUE AND THUR)

BUYS: Blue Rocks, Rare Metal, Copper Ore, Iron Ore and Limestone.

LOUIS'S TOOL SHOP

(8AM TO 6PM, CLOSED ON WED & SAT)

BUYS: Moonlight, Rare Metal, Iron Ore, Copper Ore, Pontata Roots, Medicinal Herbs and Milk.

FARMER'S SHOP

(8AM TO 5PM, CLOSED ON THURSDAYS)

BUYS: Cows and chickens.

CLOVE'S VILLA

(8AM TO 6PM, CLOSED ON SUNDAYS)

BUYS: Potatoes, Tomatoes, Corn, Breadfruit, Eggs, Milk, Herbs, Cheese, and Yogurt.

STAMINA

Rome wasn't built in a day and the same goes for your farm. You only have so much time and energy, so it's wise to plan your tasks in advance. Pushing too hard will result in physical collapse and possibly illness.



Complete critical tasks at the crack of dawn, like watering your plants on hot days and feeding your livestock, then focus on optional chores. Eating Power Berries will permanently increase your stamina.

KNOW YOUR LIMITS

Your farmer will gradually grow tired as he does work. Pushing him too far won't just make him collapse—he'll probably be sick the next day, too!



RECHARGE AND REINVIGORATE

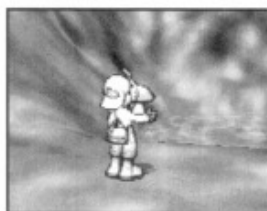
Just because you're tuckered-out doesn't mean that you have to call it a day. Eating and drinking will replenish a portion of your energy and allow you to work longer.



There are various ways to restore your energy. The most practical is foraging and eating the herbs and berries you'll find in the forest. If you have money to burn, buy a few potions at the Tool Shop.

MAKE A WISH!

While she's a long trek from your farm, any trip to the Harvest Goddess is worth the effort. Bring a gift and she'll grant a wish relating to improving your energy, reducing your fatigue or enhancing your relationships.



The Harvest Goddess will gladly grant a wish per day, provided that you're willing to give her a bit of delicious food or a pretty plant. Just remember that she doesn't keep late afternoon or evening hours.

GIFTS OF GIVING

Giving gifts to the locals is an important way to make friends and establish trust. This generosity isn't one-sided. Striking up friendships is an important way to acquire new items and fulfill town-saving quests.



Each character in the game has a favorite food or item. While almost any gifts will be appreciated, giving a favorite present is always remembered and helps establish a trusting and rewarding relationship.

One of the best aspects of the game is interacting with the townsfolk and discovering what they want, but if you find yourself in dire need of a hint or two, peruse the abbreviated character bios on pages 8 and 9.

SEASONS

While you've probably already guessed that there are four seasons in the game, there are also periods when you can expect stormy weather or arid conditions. You'll need to plan accordingly to keep your farm running.

MILD DAYS

Mild days are indicated in yellow on your calendar at home. Conditions are typically an even balance of sunny and cloudy days punctuated by an occasional light shower. These are ideal planting times.

RAINY DAYS

Rainy days are indicated in blue on your calendar. These are blustery days interspersed with violent downpours. Seeds planted during a rainy day usually wash away without taking root in the soil.

DRY DAYS

Dry days are marked in red on your calendar. It's important to water your crops daily during these parched periods or they will quickly wither away to a crisp. Livestock typically love this weather.

SPRING

Spring consists of mild and rainy days, although there is a string of hot days just prior to summer. This is an ideal time to plant slow crops like corn and breadfruit, but keep your animals out of the rain.



Watering isn't a necessary chore during the rainy days of spring, but it's almost impossible to plant. Instead, head over to the Farmer's Shop before 3:00 pm and earn extra cash doing part-time work for Bob.

SUMMER

Your crops grow fastest during the summer, which makes it potentially your most profitable season of the year. It's a labor-intensive time, especially during hot days when a missed watering can wipe out a crop.



If you planted plenty of crops during the last mild days of spring, you'll have your hands full of watering when summer heats up. Use a large portion of your earnings to purchase livestock as soon as possible.

FALL

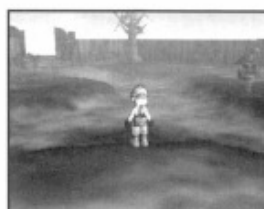
You can expect weeks of mild days in the fall, but your crops will wither without water if you leave your field unattended in the last week of the season. Be sure to gather plenty of fodder for your livestock.



While you won't find the abundance of healthy herbs and tasty berries that were available in the summer, you will find plenty of rich mushrooms that you can sell or store inside the freezer in your kitchen.

WINTER

The chill of winter will wipe out the crops in your field, but you can still earn money from your livestock and part-time work. The most important thing now is finding a way to save the village from the developers!



While you can't grow crops in the winter, you can still forage around for mushrooms in the forest and make money from your livestock, but by now you should be focusing on finding ways to save your village.

EVENTS

There are a total of nine different ways to save your farm and village. Each ending hinges on your completing the events that we've outlined on the following pages. Best of all, if you complete an event and find one happy ending, you can play again and try for a different ending without rebuilding your farm from scratch!

1 THE TREASURE HUNT I

Shiver me timbers! Tim found a treasure map! He's always wanted to be a treasure hunter, but who would have thought that a stash of treasure was buried in this tiny burg? Maybe this farming gig is the wrong career path...



START BY ...

Because he's a kid, it won't take much to win over Tim's trust—just remember what he likes (see page 9) and give him gifts whenever you go by the Food Shop. Getting to know his brother Bob won't hurt, either.

2 THE TREASURE HUNT II

Did you know that your pet is a real treasure-hunting dog? Yep, good ol' what's-his-name can sniff with the best of the bullion bloodhounds, provided that you always treat him (or was it a her?) extremely well.



START BY ...

Like Treasure Hunt I, this event depends on establishing a solid friendship with Tim, but you also need to concentrate on taking care of your dog.

3 THE CAKE CONTEST

Hey good lookin' whatcha got cookin'? Folks in these parts take their country cuisine seriously. Why, Grandma used to make the best cake in four counties! That probably explains why Katie wants those recipes...



START BY ...

Don't worry about adding a kitchen to your humble abode. Initiating the Cake Contest depends on making friends with Katie. After she mentions the contest, search the nooks and crannies inside your house.

4 A FISHY STORY

If you've been down to the lake recently, you probably know that Joe the apprentice is completely hooked on fishing. Get to know him better and he'll tell you about the rare fish roaming the depths of the lake.



START BY ...

Befriend Joe and he'll eventually give you his old fishing rod. This rod isn't a keeper, but if you manage to land three fish with it, you'll learn more about the legendary lunker from Joe and Katie.

5 THE BLUEBIRD

In the evenings Louis likes to play his flute and feed the birds at the lake. Once he saw a rare bluebird, a species Woody says is extinct. If bluebirds exist, the developers could never build here!



START BY ...

Spend some time befriending Louis. You'll need to make several visits and bring along a few gifts before he'll trust you enough to mention the bluebird. After all, who would believe such a thing?

6 THE AZURE SWALLOWTAIL

Kurt and Lyla know about an endangered butterfly that used to inhabit these parts. If you found the rare blue flower that attracts the butterfly, this endangered species would save the village from development!



START BY ...

It's important to establish a friendship with Kurt and Lyla in the spring. Befriending Parsley the botanist and Louis at the Tool Shop will help speed up the search for the Blue Mist flower.

7 THE GODDESS DRESS

While one glance in Dia's cluttered closet at Clove's Villa might leave you with the impression that she already has enough to wear, Gina wants to surprise her with a one-of-a-kind outfit for the upcoming Flower Festival.



START BY ...

Before you can help Gina and Dia, earn their trust by giving them their favorite items as presents (see page 9). Louis at the Tool Shop knows where to find a special thread used to sew the Goddess Dress.

8 THE ENDANGERED WEASEL

Something big and white is terrorizing the Harvest Sprites! Truthfully, everything seems rather big and scary when you're no bigger than a plump tomato. Luckily for you, Gwen is around to explain what's really going on.



START BY ...

Establish a friendship with Gwen, Woody the Carpenter's granddaughter (she likes berries). After the Harvest Sprites tell you about the weasel, go out with Gwen along the lake during the evenings.

9 THE HORSE RACE

Do Gwen and Bob really have the fastest horses in the entire countryside? If you think you can do better, perhaps you should take them on at the Brownie Farm Stable and horse track. Of course, you'll need a horse first.



START BY ...

The best way to make friends with Bob is to do part-time work at the Brownie Farm. If you do a good job and take care of your animals as well, you'll earn a horse. Make friends with Gwen, too.

HAPPY ENDINGS

Just because you saved the village doesn't mean the game is over! There are a total of nine endings, but you don't have to erase your game file to find them all. Just continue by starting a new year (you'll see an icon on your save file for each happy ending). You even get to keep your animals and renovations when you start over!



IMPORTANT TIPS

Perplexed? Perturbed? Don't start acting like a horse with a hornet under its saddle! Take a gander at these helpful hints instead. You'll find more helpful advice by tuning in to Farmer Fran's morning show on Channel 2.

BUY ANIMAL MEDICINE BEFORE YOU NEED IT



As soon as you purchase livestock, buy animal medicine for emergencies. This makes it easier to cure your animals immediately instead of foraging for cash.

STOP TIME—STAY INDOORS!



Don't stress about losing valuable time! It's important to remember that the game clock stops whenever you go inside a building or press the Start Button.

GUYS WHO ARE COOKIN' ARE BETTER LOOKIN'



Just like the real world, women around here appreciate a guy who knows his flan from his flambé. Buy a kitchen and give cooked treats as gifts ASAP.

WORKING AT NIGHT ISN'T RIGHT



Complete your most strenuous chores in the morning or in the afternoon. You consume more energy and get less done if you work during the evening hours.

OUTDOORS: THE CURE FOR THE COMMON DAY



If it's not raining, your livestock need to be outside or they'll end up ill. Just remember to check the daily weather report for changing conditions.

GIVE THE GIFT THAT GETS THEM MOTIVATED



Sometimes you need to be patient, but if you suspect that an event is stalled, try making social calls with favorite gifts. Avoid being predictable.

MOOOOVE IT, SLEEPY BESSY!



How do you wake and herd a sleepy cow? Not with the point of your sickle! Remove any equipped tool, stand behind the cow and press the Square Button.

WARRANTY

Natsume Inc. warrants to the original purchaser of this Natsume product that this disc is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Natsume product is sold "as is" without expressed or implied warranty of any kind, and Natsume is not liable for any losses or damages of any kind resulting from the use of this product. If a defect covered by this warranty occurs during this 90-day warranty period, Natsume will repair or replace the disc, at its option, free of charge. Send product postage paid, along with dated proof of purchase, to the address shown below.

This warranty shall not be applicable and shall be void if the defect in the Natsume product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE NATSUME. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL NATSUME BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions of limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

NATSUME®

Serious Fun™

1818 GILBRETH ROAD, SUITE 229
BURLINGAME, CA. 94010
PHONE : (650) 692-1941
www.natsume.com



NATSUME®

Serious Fun™

1818 Gilbreth Road, Suite 229
Burlingame, CA. 94010
Phone : (650) 692-1941
www.natsume.com

Harvest Moon and Natsume are registered trademarks of Natsume Inc. Serious Fun is a trademark of Natsume Inc.
© 2001 Natsume Inc. © 2001 Victor Interactive Software All rights reserved.

Licensed for play on the PlayStation 2 computer entertainment systems with the NTSC U/C designation only.
"PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. The ratings
icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS
SOFTWARE IS COMPATIBLE WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND
FOREIGN PATENTS PENDING.