

⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepty. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- · eye or muscle twitches

- disorientation
- seizures
- any involuntary movement or convulsion

· loss of awareness

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- · Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation 2 system. Take a 15-minute break during each hour of play.
- · Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

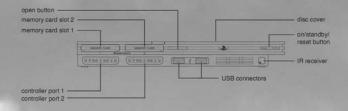
HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- · This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- · Do not bend it, crush it or submerge it in liquids.
- · Do not leave it in direct sunlight or near a radiator or other source of heat.
- · Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective
 case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines
 from center to outer edge. Never use solvents or abrasive cleaners.

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Getting Started



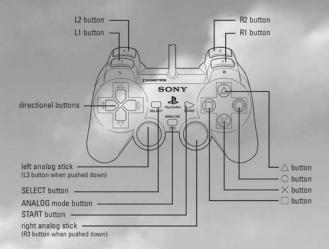
Set up your PlayStation[®]2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Press the OPEN button to open the disc cover. Insert the *SHReK the THIRD*[™] disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation*2) into MEMORY CARD slot 1 of your PlayStation*2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation*2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



Introduction

When Shrek[®] married Flona, the last thing he had in mind was becoming the next King. But when Shrek[®]'s father-in-law, King Harold, suddenly dies, that is exactly what he faces. With the help of his trusted companions, Donkey and Puss in Boots, Shrek[®] must find a suitable King for Far Far Away or be stuck with the job himself. And the most "promising" candidate, Fiona's cousin Arthur—an underachieving medieval high school slacker — proves to be more of a challenge than they bargained for.

Menu Navigation

Controls

Control Pad - Navigate menus.

S button - Press to accept.

O button – Press to go back to the previous menu or cancel.

Main Menu

Story Mode – Start a new game (changes to "Continue" when a game has been started or loaded).

Scene Select - Allows you to replay any scene whenever you like.

Multiplayer - See Game Modes.

Minigames - See Game Modes.

Load Data - Load a game save.

Options - Adjust the audio, difficulty level and other game options.

Gift Shop – Spend money you earned during the game to purchase new costumes, bonus difficulty modes and other goodies!

Pause Menu

Return to Game - Resumes gameplay.

Main Menu - Lets you exit to the Main Menu.

Restart Level - Restarts game from the beginning of the current level.

Saving the Game

Saving will occur automatically at the end of each level sequence as long as a Memory Card is inserted.

Gift Shop

Spend your Gold Coins on cool extras like costumes, audio commentaries and extra Multi-player maps.

Game Modes

Story

Join our good friends from Far Far Away as they follow Shrek® on his quest to find Fiona's cousin, Arthur, and convince him to take his rightful place on the throne.

Multiplayer

Here's the chance for you and your friends to compete against each other on the field of battle! Armed with catapults and giant crossbows, be the first to destroy your opponent's fortress and win!

Castle Capture – Use the catapult to knock down the castle walls. Try knocking out the balloons before they float away!

Mini-games

Enjoy special mini-games with Shrek[®] and friends, arcade-style. Play by yourself or with a friend.

Catacombs Leap – One by one, get Shrek[®] and his friends across to the gates at the other side as fast as you can. Whatever you do, don't look down! Pressing the $\bigotimes + \bigotimes$ button makes you double-jump, which you can use to get across the catacombs more quickly. If you fall, you will lose a life. Every 1,000 points earns you an extra life. Collect the stars and earn 100 points each!

Frog Herder – Chase all the frogs into the nearby ponds before the clock runs out. Keep an eye out for exploding obstacles! In 2 Player, you need to get the frogs to the pond with your character on it, to the left and right of the field. Power-ups can make the frogs swarm to you or reverse your opponent's controls. They can also change your speed.

Ships Ahoy – Use the cannon to protect the treasure from the incoming pirates. Don't let them near the beach! White ships are 100 points, red ships are 250 points and black ships are 600 points. The golden bonus ship is worth 1,000 points!

Shooting Gallery – Fling tomatoes at the moving enemy targets...but watch out for Donkey! Hitting the clock or hitting two targets at once will give you a 5-second time bonus. Hitting Donkey will give you a 10-second penalty.

Shrekleboard – Shoot pucks into the scoring zones. Beat Hook's score to advance to the next round! You get an extra puck when you get 1,000 and 2,000 points.

Gameplay Controls

Story Mode

staar button	Pause Menu
right analog stick 🕇 🖡	Toggle Camera Distance
directional buttons	Movement
left analog stick	Movement
😢 button	Jump
button	Basic Attack (multiple for combo)
log button	Special Move
• button	Strong Attack (hold and release)
& + ()	Jumping Mid-Air Attack
8 + 9	Jumping Ground Attack
L1 button	Fairy Dust Attack
R1 button	Block
L1 + R1 buttons	Ogre Power (Shrek® and Fiona only)
B1 + 🗞 buttons	Back-Dash

Multiplayer (Castle Capture)

start button	Pause Menu
directional buttons $\Leftarrow \Rightarrow$	Movement
directional buttons 1	Zoom in/Zoom out
left analog stick	Movement (Left and Right only)
S button	Fire (hold and release)
button	Bird's Eye View (Left)
log button	Bird's Eye View (Center)
button	Bird's Eye View (Right)
L1 or B1 button	Switch Weapons

Minigames

Data button	Pause Menu	
left analog stick	Movement	
S button	Fire or Jump	
button	Nudge Frogs (for Frog Herder only)	

Items

	Fairy Dust	Use it to fill your power meter for special power attacks.
-	Pester Fairy	Fills your power meter with fairy dust!
. 19	Gold Coins	Use them to purchase items in the gift shop.
	Treasure Chest	Yank open the lid to reveal a stash of Gold coins!
Ŵ	Souvenir Mugs	Collect them all and turn them in for more money!
	Thingies	Smash these to collect fairy dust. Smashing boxes and other random objects will also net you money at the end of the level.
	Food	Replenishes health and awards fairy dust.
2	Green Onion	Once Shrek [®] eats one of theseenemies beware!
	Sketches	Crayon-color drawings of Shrek®'s journey. Collect them all!

Tip: Are you stuck in a tough battle or position? Try using the Back-Dash maneuver to block and leap away safely! (**B10** + **X** buttons)

Note: Don't forget to keep an eye out for other items you can collect on the side. You can use them to complete additional quests and earn big bucks!

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> Music Produced by Winnie Waldron

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Mini-Game Music Courtesy of **APM Music**

> **Music Supervisor** Georgia Robertson

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Shrek, Announcer	Michael Gough
Donkey, Stage Hand, Bandit # 3	Mark Moseley
Puss in Boots, Jock Captain, Pirate #1, Evil Trees	
Artie, Prince Charming, Gnome	James Arnold Taylor
Fiona, Witch #3, Ogre Baby	Holly Fields
Sleeping Beauty, Witch #4, Dronkey	
Merlin, Evil Knight #3, Pirate #2	John Curry
Lady of the Lake, Witch #2, Ogre Baby	Natalie Lander
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Evil Queen, Witch #1, Dronkey	. Susanne Blakeslee
Cyclops, Attendant #3	Sean Bishop
Gingy, Evil Knight #1, Jock #1	Conrad Vernon
Lancelot, Peasant #2, Attendant #1	Phil LaMarr
Pirate Captain, Peasant Actor, Evil Knight #3	Jess Harnell
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