PlayStation
NTSC U/C
PlayStation
DIGITAL MONSTERS
DIGIMON
Exclusive Digi-Battle™ Card Included!
DIGITAL CARD BATTLE™
TEEN
T
CONTENT RATED BY ESRB
SLUS-01328
18001
BANDAI

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION FORMAT DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

DIGITAL CARD BATTLE™

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WELCOME TO DIGITAL CARD BATTLE

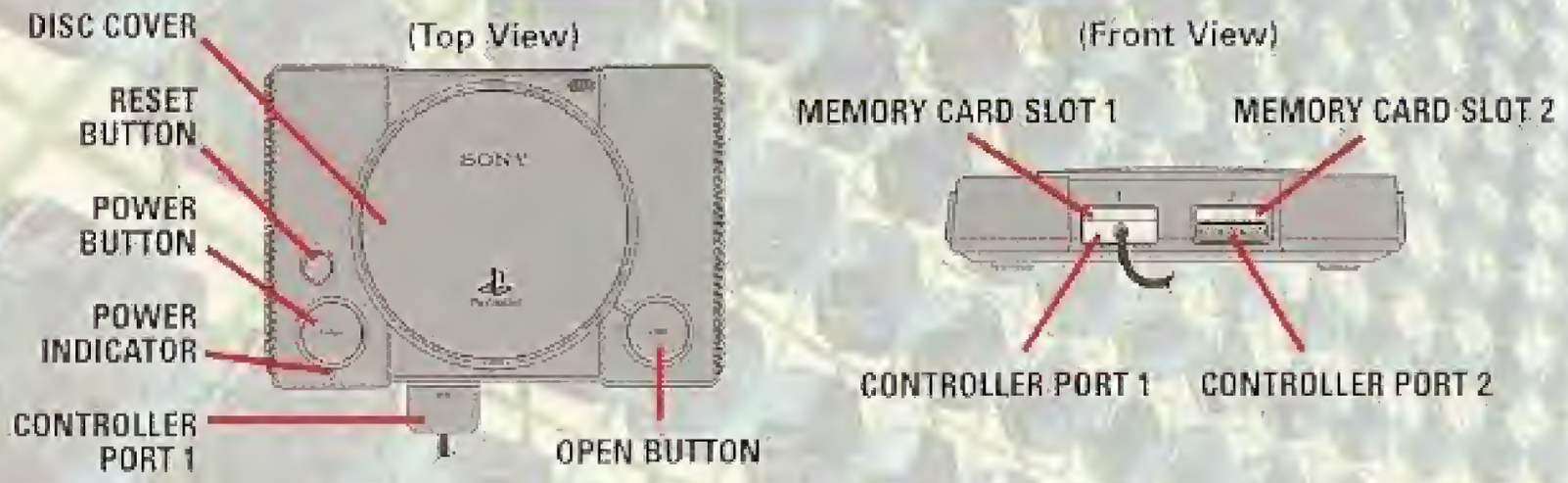
In this Cyber World, everything revolves around Digital Card Battles. People from all over the world log-in to collect Cards and challenge each other to Card Battles.

To play, Card Tamers create Decks of 30 Cards, using Digimon and special Option Cards that match their personal strategies. The winner of a Card Battle earns new Cards.

As a Card Tamer, you should create a Deck that suits your playing style and use it to challenge your friends.

SYSTEM STARTUP

PlayStation® game console



Press the OPEN button on the console to open the cover, then place the CD-ROM into the drive. Turn the unit ON. You will see an opening demo, then a title screen. On the TITLE screen you will be offered three modes to choose from. Use the left and right directional buttons to select, then press ⊗ button to confirm.

TO START A NEW GAME: Select "NEW GAME," press ⊗ button to confirm.
TO CONTINUE A GAME: Select "CONTINUE," press ⊗ button to confirm.
TO BATTLE YOUR FRIEND: Select "BATTLE WITH FRIEND" and press ⊗ button to confirm.
TO DELETE AN ADVENTURE: Please consult your PlayStation game console manual for instructions on HOW TO DELETE A FILE, or simply save over your previous game.

Don't forget to insert a MEMORY CARD. If you don't use a MEMORY CARD, you will not be able to save your game. Do not attempt to remove a MEMORY CARD from the console during a game.

CONTROLS

	Basic Menu Screen	Battle Screen	Card Screen
DIRECTIONAL buttons	Move Cursor, Select Command	Move Cursor, Select Command	Select Card
button	N/A	Skip Phase	Edit Decks
button	Execute	Execute	Execute, Display Card
button	Cancel, Leave City	Cancel	Cancel
button	N/A	View Cards	N/A
L1 button	N/A	N/A	Switch Specialty Screen
L2 button	N/A	N/A	Scroll Card List Backward
R1 button	N/A	N/A	Switch Specialty Screen
R2 button	N/A	N/A	Scroll Card List Forward
START button	N/A	Display Battle Menu (p. 13)	N/A
SELECT button	N/A	N/A	Display Sort Menu (p. 21)
Left Analog Stick	N/A	N/A	N/A
Right Analog Stick	N/A	N/A	N/A

START the GAME

Place the disk correctly into the PlayStation main unit and push the POWER button. By pressing the START button on the Title Screen, the Menu Screen will appear. Select the Menu with the directional buttons and press the ⊗ button.

MEMORY CARDS

You can save a game in progress onto a MEMORY CARD. When you want to save a game, insert the MEMORY CARD into MEMORY CARD slot 1. Remember: You can play the game without a MEMORY CARD, but you will not be able to save your game data. Also, never pull out a MEMORY CARD while you are playing the game.

TO PLAY ON A PLAYSTATION®2

When playing on the PlayStation 2 computer entertainment system, use the MEMORY CARD for the PlayStation.

NEW GAME

REGISTER YOUR NAME

First, register your name here. Use the directional buttons to move to a letter and press ✕ button to select. Press ✕ button to insert a letter and △ button to delete a letter.

DIGIMON PARTNER CARD

Next, pick a Partner Card. Each partner comes with a different Starter Deck, so choose well.

SAVE REGISTRATION

Now, save your Registration information. Okay, you're ready to play the game!

CONTINUE GAME

Continue play from your last save. Use the directional buttons to select saved data and press ✕ button.

BATTLE FRIENDS

You can do Versus Battle with your friends. (See p. 22)

SCREEN & MENU

DISPLAY SCREEN

City Name

City Menu

Message

Area Name

World Map

Present Location

MENU

CARDS

You can look at the Cards you have collected and rearrange them here. To look at a Card, move the cursor with the directional buttons and choose with ⊗ button. Use the L2 or R2 buttons to fast forward or fast reverse. Press the SELECT button to sort your Cards. (See p. 21)

Push the SELECT button to sort your Cards. Choose the order you want with the directional buttons and press ⊗ button.

PARTNER CARDS

You can look at your Partner Cards and increase their power with Digi-Parts. Choose your Partner and press ⊗ button.

SAVE

Save your game data. When you get the "Write over data" message, press "Yes."

CITY

BATTLE CAFE

Gather information here. When you arrive in a City, visit here first.

BATTLE ARENA

This is where Card Battle Tournaments take place. You battle against multiple opponents here. Be sure to win the tournament before leaving the Arena, or you'll have to start over from the first opponent!

FUSION SHOP

This is where you Fuse your Cards.

CARD FUSION: Fuse two Cards to make a new one. There are some Cards you can only get with Card Fusion, so keep experimenting!

PARTNER CARD FUSION: Fuse a Card with a Partner Card to boost your Partner's Experience Points.

PLAYER'S ROOM

Take a look at your statistics here.

Battle Cafe

Battle Arena

Fusion Shop

MEGA AREA

BEGINNER CITY (1)

This is where you begin the game. Betamon will teach you how to play the Card Game.

FLAME CITY (2)

Fire Specialty Digimon battle in this Arena. Davis senses something strange in Digi-land.

JUNGLE CITY (3)

Nature Specialty Digimon battle in this Arena. Veedramon, the Battle Master of this Arena, seems a bit odd lately...

IGLOO CITY (4)

Ice Specialty Digimon battle in this Arena. Rescue Garurumon from an evil spell!

JUNK CITY (5)

Rare Specialty Digimon battle in this Arena. King Sukamon rules this Arena. He will ask for your help, but...

CARDS

There are two types of Cards in this game: Digimon Cards and Option Cards. You can collect up to 6 of each Card.

DIGIMON CARDS

SPECIALTIES: There are 5 Specialties and each have their own characteristics.

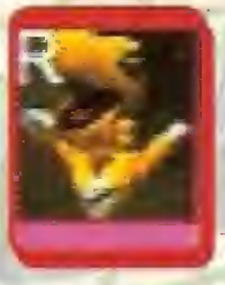
Specialty	HP	Attack Power	Digivolve Power	Support Features
Fire	weak	strong	average	Offensive
Ice	strong	weak	average	Defensive
Nature	average	average	strong	Easy to Digivolve
Dark	average	strong	weak	Risky, but Very Strong
Rare	weak	weak	weak	Very Disruptive

LEVELS

There are three Digimon Card Levels in this game: R, C, and U. You get the most power out of your Cards by digivolving them in the order of R, C, then U.

LEVEL R

A Rookie Digimon Card. Digivolve Power: High



LEVEL C

A Champion Digimon Card. Digivolve Power: Normal

LEVEL U

Ultimate and Mega Digimon Cards. Digivolve Power: Low

PARTNER CARDS

Unlike regular Digimon Cards, Partner Cards grow with you. That's why they are called Partner Cards. You pick your Partner Card at the beginning of the game. You may receive other Partner Cards as you progress.

Armor Digivolve

You can Armor digivolve your Partner Card after you receive Digi-Eggs.

Rank Up

Your Partner goes up in Rank with Experience Points.

Power Up with Digi-Parts

You can change the parameters of your Partner with Digi-Parts.

OPTION CARDS

BATTLE TYPE

These Cards support you in Battle.

DIGIVOLVE TYPE

These Cards help you digivolve, but you can't use them during the Battle Phase.

BATTLE

First, pick your Battle Deck. You can hold up to three Decks in your inventory. Next, pick a Card to decide Turns.

DISPLAY SCREEN

When you select "Look at Hand," you'll see this screen:

CARD TYPES

There are two types of Cards. (See p. 10)

DIGIMON CARDS

These Cards are used in main battle. You use them to battle, rack-up DP, digivolve, and support.

OPTION CARDS

These Cards are used to support battle and digivolution. They have many different effects.

BATTLE MENU

Press the START button to change settings during battle.

Sound	Switch Stereo/Mono
Polygon Battle	View Polygon Battles Yes / No
⊗ Button Info Special Effects	View the Special Effects Info
Give Up	Give Up and End Battle

BATTLE FLOW

The battle will proceed like this. (When you attack first.)

YOUR TURN	Preparation Phase	Prepare Cards	Draw 4 Cards.
		Battling Digimon	Choose your Battle Digimon.
		Armor Digivolve	If your Partner has Digi-Eggs, you can have him Armor digivolve.
	Digivolve Phase	Digivolve Points	Collect Digivolve Points (DP) using Digimon Cards.
		Digivolve Options	If you have Digivolve Option Cards in your Hand, you can use them here.
		Digivolution	Digivolve your Digimon when you have enough Digivolve Points.
	Battle Phase		Both you and your opponent select an attack.
		Support Cards	Opponent chooses his Support Card.
			You choose your Support Card.
			Support Cards take effect.
			POLYGON BATTLE

OPPONENT'S TURN	Preparation Phase	Prepare Cards	Opponent draws 4 Cards.
		Battling Digimon	Opponent chooses Battle Digimon.
		Armor Digivolve	If opponent's Partner has Digi-Eggs, opponent can have him Armor digivolve.
	Digivolve Phase	Digivolve Points	Opponent collects Digivolve Points (DP) using Digimon Cards.
		Digivolve Options	If opponent has Digivolve Option Cards in his Hand, he can use them here.
		Digivolution	Opponent digivolves his Digimon if there are enough Digivolve Points.
	Battle Phase		Both you and your opponent select an attack.
		Support Cards	You choose your Support Card.
			Opponent chooses his Support Card.
			Support Cards take effect.
			POLYGON BATTLE

PREPARATION PHASE

PREPARE YOUR HAND

Draw 4 Cards.

CHOOSE YOUR BATTLE DIGIMON

Choose Digimon for battle. Press ✕ button to select a highlighted Digimon Card. Start with a Level R Digimon and work your way up to Level U by accumulating DP.

CONFIRM YOUR HAND OR DRAW AGAIN

You can check your Hand by pressing ■ button. Use the directional buttons to scroll through the Cards.

If you don't like your Hand, discard and draw again by pressing ▲ button.

ARMOR DIGIVOLVE

If your Partner has Digi-Eggs, you have the option to Armor digivolve him. (See p. 11)

It is possible to begin with a Level C or U Digimon, but the HP and Attack Power of a Level C Digimon would be cut to half and a Level U Digimon to a quarter.

THIS ENDS THE PREPARATION PHASE. SELECT "YES" AT "FINISH PREPARATION PHASE?" TO GO TO THE NEXT PHASE.

DIGIVOLVE PHASE

Next, prepare your Battle Digimon for Digivolution. By collecting enough Digivolve Points (DP), you can digivolve your Battle Digimon to stronger Levels.

DIGIVOLVE POINTS (DP)

Press ⊗ button to select any card marked "OK." The Card you pick adds Digivolve Points to the DP Slot, and cannot be used in battle. Press ◯ button to skip this step.

DIGIVOLUTION

When you collect enough DP, an "OK" icon appears over Cards you can digivolve to. Remember, even with enough DP, you can only digivolve to a Digimon of the same Specialty (Color).

DIGIVOLVE OPTION CARDS

Some Option Cards help digivolve your Battle Digimon. If there is a Digivolve Option Card in your Hand, you can use it here. Select the Digivolve Option Card and press ⊗ button. Press ◯ button to skip this step.

Note: If you successfully digivolve a 1/2 power Level C Digimon to a Level U Digimon with a Digivolve Option Card, you will regain full Attack Power and HP.

THIS ENDS THE DIGIVOLVE PHASE. SELECT "YES" AT "END DIGIVOLVE PHASE?" TO GO TO BATTLE PHASE.

BATTLE PHASE

Choose an attack with ●, ▲, or ✕ button. Each Digimon uses different attacks.

BUTTON

This is usually the strongest attack. It can be blocked sometimes, so be careful!

BUTTON

While this attack is less powerful than ● button, it is easy to use and harder to block.

BUTTON

This attack usually contains Special Effects like Counterattack and Crash.

(●, ▲, ✕ button) Counter	If you are attacked with this button, you can counter.
Jamming	This blocks the effect of Support Card.
Eat-up HP	This eats up your opponent's HP and adds to your own HP.
Crash	You crash into and give heavy damage to an enemy.
1st Attack	You attack first.
Specialty x 3	Triple your Attack Power against a certain Specialty.
(●, ▲, ✕ button) to 0	When your enemy uses that button, their attack goes to 0.

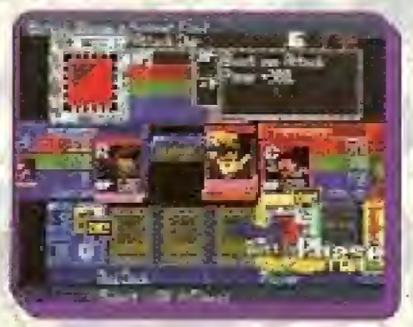
FOR DETAILS DURING BATTLE, PRESS THE START BUTTON AND THEN PRESS ✕ BUTTON TO SEE "SPECIAL EFFECTS INFO."

SUPPORT CARD PHASE

Support Cards enhance your Card's battle performance, but they are discarded after battle. The player attacking second chooses his Support Card first. When it is your turn to choose, select a Digimon or Option Card marked "OK" with the ✕ button. Press the ○ button to skip this step. Remember that Digimon Cards can also be used to collect DP, so choose your Support Card carefully.

If there is no Support Card you want to use in your Hand, you can take an All-or-Nothing gamble and draw from your Online Deck. You may end up with a useless Card, but it is worth a try. Select the Online Deck and press the ✕ button to draw a Support Card.

READING EACH CARD'S SUPPORT EFFECT



You can check the Support Effects of your own or your opponent's Cards by selecting Cards in either your own or your opponent's Hand. Knowing what Support Effect your opponent might choose will help you strategically select your own Support Card.

SUPPORT EFFECT / ⊗ BUTTON SPECIAL EFFECT SPEED

The arrow for each Effect shows you how quickly the Effect will activate. Faster Effects activate first.

If two Effects have the same speed, 1st Attack player's Effect will activate first.

WINNING

When preparations are done, the battle begins! Both players get one attack each. You win a round when your opponent's HP is reduced to 0. The first player to win 3 rounds wins the match! You will keep alternating turns until the winner is decided.

When you win a match, your Partner Cards earn Experience Points and you receive Prize Card Packs. You may receive a lot of Experience Points depending on how you battle. Your Partner Cards go up in rank when they earn enough Experience Points.

POLYGON BATTLE

If the Polygon Battle option is on, you get to see your Digimon in cool 3D Polygon Battles!

DECK EDIT

Each Deck contains 30 Cards. You should keep editing new Cards into your Deck to build a stronger Deck. Keep the following rules in mind when editing your Deck.

HOW TO EDIT YOUR DECK

Choose "Card" from Menu screen and press ✕ button. Next, select the Deck you want to edit with the directional buttons and press ✕ button to begin editing.

LOOKING AT YOUR CARD INFO

Take a look at the Card Info window to see how many Cards of specific types are in your Deck.

FIRE

ICE

NATURE

DARKNESS

RARE

DIGIVOLVE

OPTION

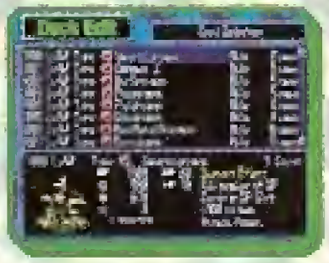
PIEDMON

VIEW CARDS

Select Cards with the directional button and view stats on the highlighted Card.

REPLACING CARDS

Select the Card you want to remove from your Deck and press ⊗ button. This takes you to the Card List Screen. Now, choose a Card you want to edit into your Deck and press ⊗ button to switch the two Cards.



SORTING YOUR CARDS

Press the SELECT button to bring up the Sort Menu. This function allows you to change the order of your Card List to view it as you like. Press the SELECT button again to exit Sort Menu.

EXITING DECK EDIT

Press △ button to exit the Deck Edit menu.

NEW DECK

To make a new Deck, select an open slot on the Deck Select screen and press ⊗ button.

Name your Deck and press OK to go to the Deck Edit screen. Press ⊗ button to edit the Cards of your choice into your Deck. You can put up to four of the same Card into a Deck. When you finish selecting 30 Cards, press △ button to exit the Deck Edit screen.

AUTO DECK

Disable	**Choose your own Cards.**
Enable	**Enter your choice for Specialty and number of Option Cards to create a Deck automatically.**

VERSUS BATTLE

Select "Battle with Friend" on the Title Screen to play Versus Battle with a friend.

First, insert each player's MEMORY CARD into MEMORY CARD slots 1 and 2. Take turns loading the data, and you're ready to begin!

BATTLE

Start the Battle! (See p. 12)

TRADE

Use this option to trade Cards with a friend. First, each player selects the Cards he or she wants to trade.

Press ⊗ button to exchange the selected Cards.
Press ○ button to return to the main menu.

Note: You must first unlock the Trade function in the story mode.

EDIT 1P DECK

Use this option to edit Player 1's Card List and Decks. See p. 20 for details.

EDIT 2P DECK

Use this option to edit Player 2's Card List and Decks. See p. 20 for details.

P1 PARTNER

Player 1 can use this option to switch his or her Partner's Digi-Parts and Digi-Eggs. Choose a Digi-Part and press ⊗ button to switch. Use L1/R1 buttons to switch Digi-Eggs.

P2 PARTNER

Player 2 can use this option to switch his or her Partner's Digi-Parts and Digi-Eggs. Choose a Digi-Part and press ⊗ button to switch. Use L1/R1 buttons to switch Digi-Eggs.

QUIT GAME

Use this option to end the game and return to the title screen. To save data, select "Yes" at the prompt.

CARD LIST

There are many Cards in this game. Here is a sneak peak. Can you collect all the Cards?

VEEMON
Level R
Specialty: FIRE
Partner Cards Armor digivolve with Digi-Eggs!

IMPERIALDRAMON
Level U
Specialty: FIRE
Veemon's highest Level. Check out his button attack!

OMNIMON
Level U
Specialty: FIRE
Try Fusing WarGreymon and MetalGarurumon!

APOKARIMON
Level U
Specialty: DARKNESS
This Card has the highest HP and Attack Power.

BLUE DIGIVICE
Battle Option Card
This Card boosts the parameters of Ice Digimon.

WARP DIGIVOLVE
Digivolve Option Card
Use this Card to Warp Digivolve from Level R to Level U.

HINTS

DECIDE ON YOUR COLOR

Limit yourself to 1 or 2 colors (Specialties). If you have 3 or more colors, it becomes harder to digivolve.

HAVE A BALANCE OF LEVELS

Having Level R Cards in your Deck is key! 10 or more Level R Cards, 5-9 Level C Cards, and 0-6 Level U Cards make up a well-balanced Deck.

DON'T OVERLOAD YOUR DECK WITH OPTION CARDS

Limit yourself to 5-8 Option Cards per Deck. Having too many Option Cards will hinder your ability to battle.

MESSAGE FROM WIZARDMON

"I hid some magic spells somewhere in this manual! Find the spells and recite them to me! I'll give you something in exchange."

BONUS EXPERIENCE POINTS

In addition to receiving experience points, you may also receive bonus experience points if any of the following conditions apply.

WIN

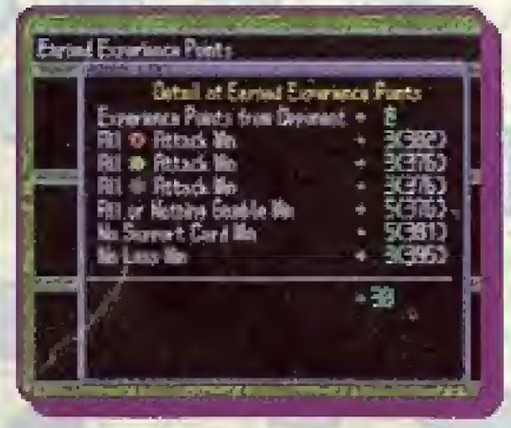
NAME	POINTS	CONDITION
All ● Button Attack Win	3	You only used ● button attacks.
All ▲ Button Win	3	You only used ▲ button attacks.
All ✕ Button Attack Win	3	You only used ✕ button attacks.
All Gamble Win	5	You used an All-or-Nothing gamble in every battle.
All-or-Nothing Gamble Win	2	You used an All-or-Nothing gamble to win the third Round.
No Support Card Win	5	You didn't use any Support Cards.
No Digivolve Win	3	You didn't digivolve.
No Discard Win	1	You didn't discard your Hand.
4-of-a-Kind Win	5	You drew 4 of the same card in 1 Hand.
0 Online Card Left Win	2	You won with more than 1 Card in your Online Deck and 0 Cards in opponent's Online Deck.
Partner Win	1	You won a Round with your Partner Card.
No Loss Win	3	You didn't lose any Rounds.
Comeback Win	3	You came back from 0-2 to win match.
Desperate Win	7	You won 3-2. Both players had no Cards left in their Hands or Online Decks.
All Gone Win	2	You won with no Cards left in your Hand or Online Deck.
Ultimate Level Win	3	You defeated an Ultimate Level Card.
Option Maniac Win	5	You won using a Deck with more than 25 Option Cards.
8-DP Card Win	8	You won with 8 Cards in your DP Slot.
Lucky Seven Win	1	You won with 7 Cards left in your Online Deck.
Just Enough Attack Win	3	Your final attack matched opponent's HP exactly.
12 S-Jewel Cards Win	10	You won using a Deck containing all 12 S-Jewel Cards.

LOSS

NAME	POINTS	CONDITION
Choke Loss	2	You lost after being ahead 2-0.
Loss by Gamble	2	Your opponent used All-or-Nothing gamble to win the third Round.
Total Loss	1	You lost match 0-3.

WIN OR LOSE

Rainbow	2	You entered all 5 Specialties as your Battle Digimon.
Mega Damage	10	Your Attack Power contained 3 of the same number. (Example: 1110)
Mega HP	7	Your HP contained 3 of the same number. (Example: 1110)
3 Partners	2	You drew all 3 Partner Cards in the same Hand.
3 Partners Plus	2	You entered all 3 Partner Cards as your Battle Digimon.
Partner Normal Digivolve	2	Your Partner digivolved to Level U without using Digivolve Option Cards.
Super Bonus	10	You received more than 7 bonuses.



BANDAI®

PlayStation

Get off my Planet!

- 200 DIGITAL MONSTERS!
- 120 More Digimon than Digimon World!
- FIGHT FOR YOUR OWN TEAM!
- Defeat Digimon in battle and they are added to your team!
- DNA Digivolve® to become a Mega!

DIGIMON

DIGIMON WORLD 2

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To receive this warranty service:

1. DO NOT return your defective Game Pak to the retailer.
2. Notify the Bandai Consumer Service Department of the problem requiring warranty service by calling: 1-714-816-9500. Our Customer Service Department is in operation from 9:00 A.M. to 5:00 P.M. Pacific Standard Time, Monday through Friday.
3. If the Bandai Service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective PAK, and return your PAK freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within the 90-day warranty period to:

   Bandai America Incorporated.
   Consumer Service Department
   5551 Katella Avenue
   Cypress, CA. 90630

This warranty shall not apply if the PAK has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

REPAIRS AFTER EXPIRATION OF WARRANTY

If the PAK develops a problem after the 90-day warranty period, you may contact the Bandai Consumer Service Department at the phone number noted. If the Bandai Service technician is unable to solve the problem by phone, he may provide you with a Return Authorization number. You may then record this number on the outside packaging of the defective PAK and return the defective PAK freight prepaid to Bandai, enclosing a money order for $15.00 payable to Bandai America Incorporated. Bandai will, at its option, subject to the conditions above, repair the PAK or replace it with a new or repaired PAK. If replacement PAKS are not available, the defective PAK will be returned and the $15.00 payment refunded.

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PlayStation®

BANDAI®