

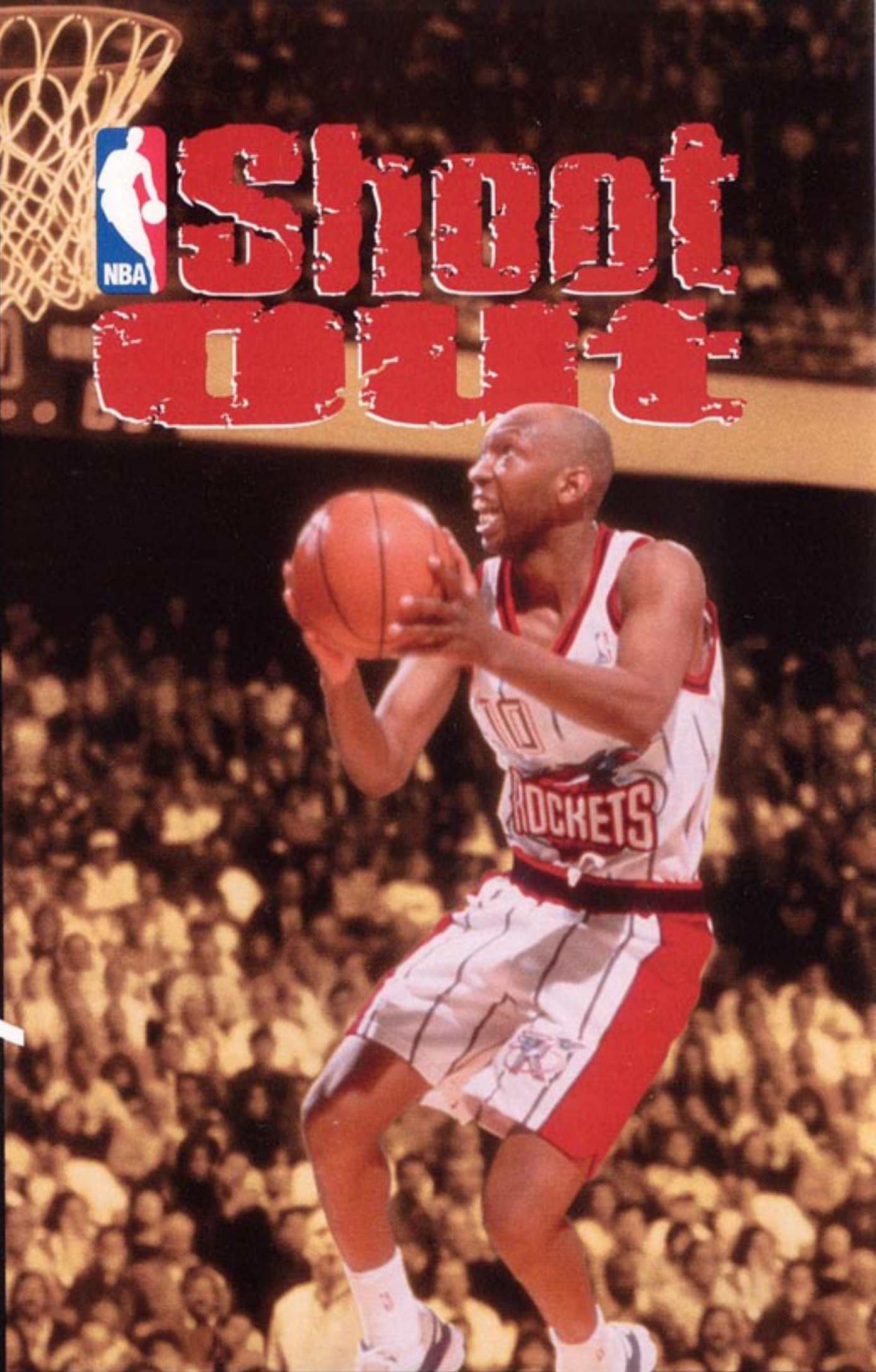


NTSC U/C

PlayStation™



# Shoot On Fire



SCUS-94500  
94500

SONY



COMPUTER  
ENTERTAINMENT™

## WARNING

### READ BEFORE USING YOUR PLAYSTATION™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures of epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

### WARNING TO OWNERS OF PROJECTION TELEVISIONS

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

### HANDLING YOUR PLAYSTATION DISC

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use.
- Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from the outer edge. Never use solvents or abrasive cleaners.

### HINT LINE

Hints are available:

Within the US: 1-900-933-SONY (1-900-933-7669)  
\$0.95 per minute pre-recorded information  
\$1.15 per minute live representative assistance  
\$4.95 for mailed out tips

Within Canada: 1-900-451-5757  
\$1.25 per minute (US dollars)

For U.S. callers, game counselors are available Monday-Friday, 8AM-6PM, Pacific Standard Time. Automated support is available 24 hours a day, 7 days a week.

In Canada, automated support is available 24 hours a day, 7 days a week. Live support is not available at this time.

This hint line supports games produced by Sony Computer Entertainment America and Psygnosis Limited. No hints will be given on our Consumer Service Line. Callers under 18 years of age must obtain permission from a parent or guardian before calling. The service requires a touch-tone phone.

### CONSUMER SERVICE/TECHNICAL SUPPORT/ORDER LINE

1-800-345-SONY  
(1-800-345-7669)

Call this number for help with technical support, installation or general questions regarding the PlayStation game console and its peripherals. Representatives are available Monday-Friday, 8AM-6PM Pacific Standard Time.

### SONY ONLINE

<http://www.sony.com>

Our news is always hot! Visit our website and find out what's happening at Sony — new titles, new products and fresh tidbits about the PlayStation game console.

## **NBA SHOOT OUT**

NBA SHOOT OUT

**PLAYSTATION SET UP**

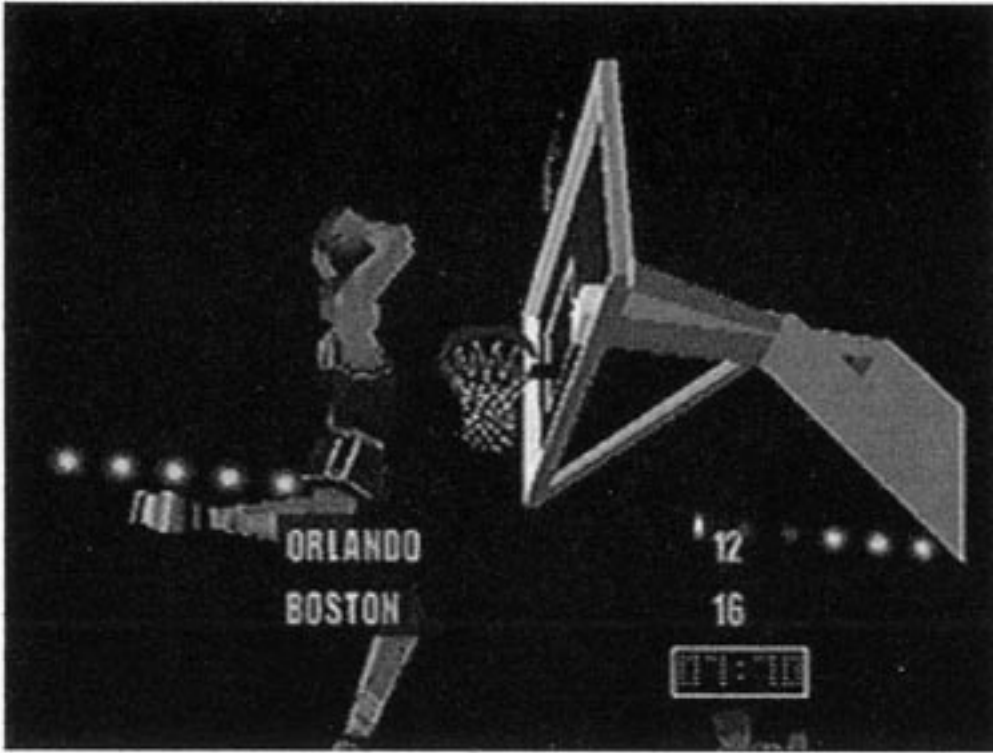
Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the PlayStation power is off before inserting or removing a compact disc. Insert the NBA SHOOT OUT disc and close the CD door. Insert game controllers and turn on the PlayStation. Follow on-screen instructions to start

# TABLE OF CONTENTS

TAKE THE ROCK TO THE RACK.....	5
THE CONTROLLER.....	5
CONTROL SUMMARY.....	6
OPTIONS.....	7
GAME OPTIONS.....	7
SELECT TEAMS (EXHIBITION).....	9
SELECT TEAMS (NBA PLAYOFFS/SEASON).....	9
CONTROLLERS.....	10
STARTING LINEUPS.....	10
ON THE HARDWOOD.....	11
CALLING TIME-OUT.....	14
GAME PAUSED.....	15
PLAYER STATS.....	16
NBA SEASON.....	16
NBA PLAYOFFS.....	17
TRADE PLAYERS.....	18
THE PLAY SETS.....	19
NBA ROSTERS.....	23
CREDITS.....	33

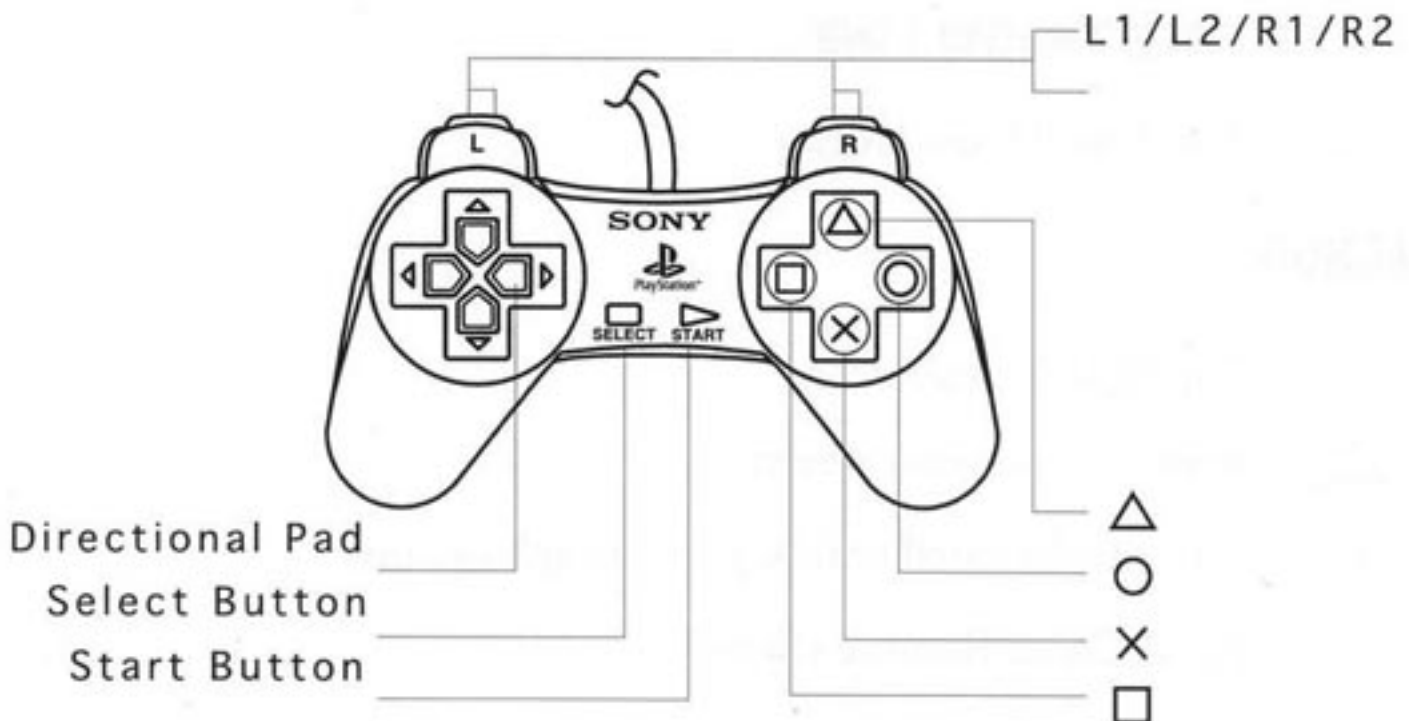


## TAKE THE ROCK TO THE RACK



*NBA Shoot Out* takes off from the free throw line and dunks over all other basketball video games with a thunderous two-handed jam. Nowhere will you find such realistic animations and crisp player control, not to mention offensive and defensive play sets and accurate play-by-play commentary. Add to that the actual NBA player rosters, team schedules, player stats, several playoff modes and numerous replay cameras. . . and you've got the complete package. All games claim to be the best, but *NBA Shoot Out* takes the rock to the rack and doesn't look back.







## THE CONTROLLER








# CONTROL SUMMARY

With Multi tap you can play with up to eight players.


## OFFENSE

- D-PAD Move Highlighted Player
-  Dunk/Shoot
  -  Pass
  -  Jump/Release to Shoot
  -  Pass to Man Closest to Basket
- SELECT Call Time-out/Change Strategy
-  Turbo Boost
  -  Select Play



## DEFENSE

-  Check/Attempt Steal
  -  Jump to Block Shot
  -  Activate Closest Defender
-  Turbo Boost
  -  Select Play

## AT THE FREE THROW LINE

-  Aim Free Throw Cursor

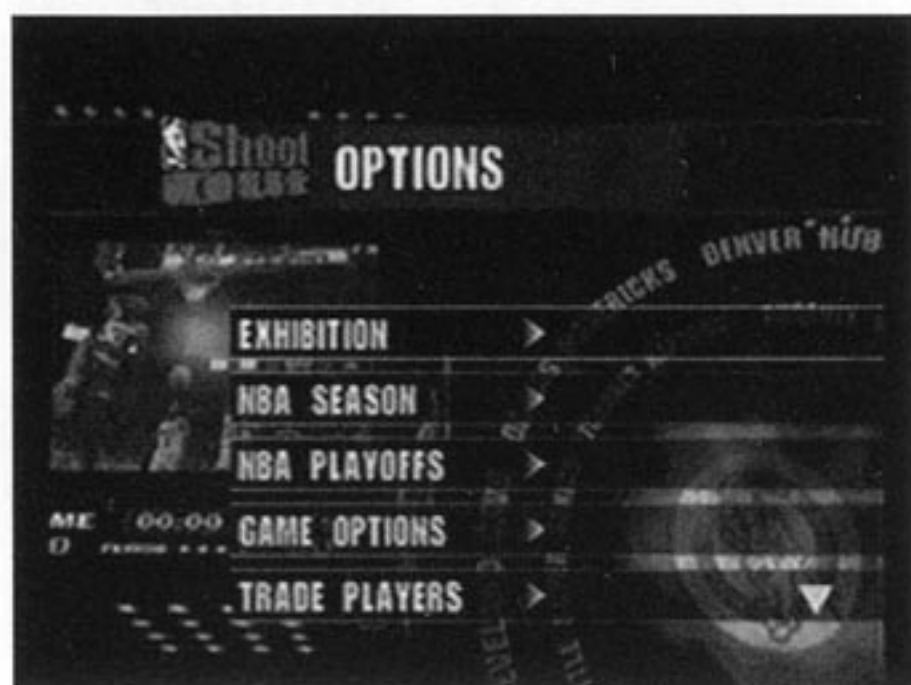
## MENUS

- D-PAD Highlight items/teams
-  Return to previous screen
  -  Select highlighted item/Cycle through options
- START Pause Game/Resume Game

See page 12 for instructions on the Alley-Oop and Mid-Air pass.



## OPTIONS

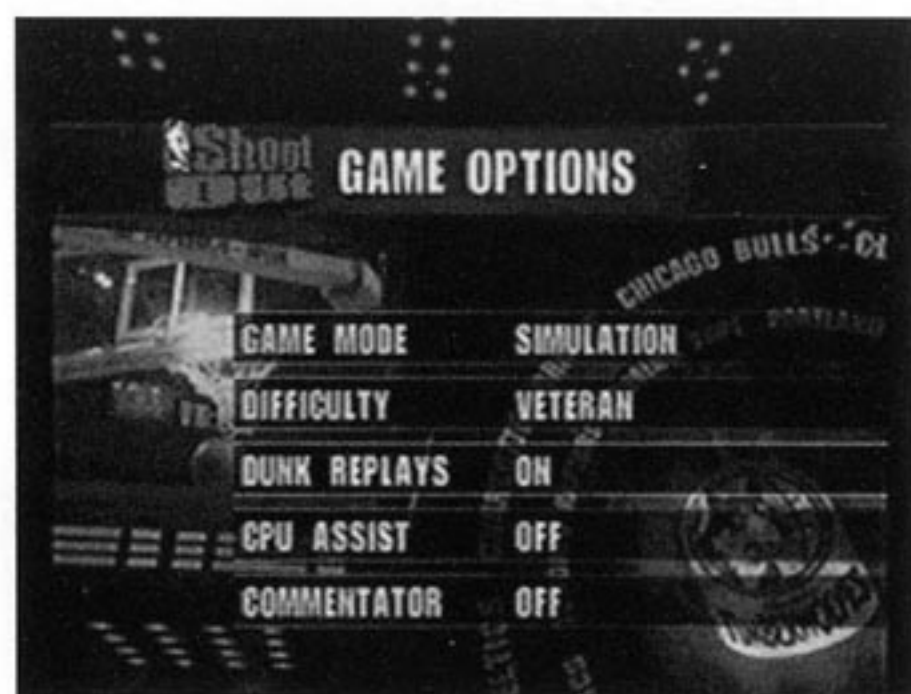


You begin at the Options screen every time you play. There are three basic game modes: Exhibition, NBA Season, and Playoffs. NBA Seasons and Playoffs can be saved onto memory cards—Exhibition games cannot be saved.

The Game Options screen is explained below. The Trade Players screen is explained on page 18.

Press the D-Pad **up/down** to highlight your choice, and then press **(X)**.

## GAME OPTIONS



The Game Options screen allows you to tailor the game to suit your preferences and skill level.

- Press the D-Pad **up/down** to highlight your choice, and then press **(X)** to change the setting.
- When you're finished with the Game Options screen, press **(A)** to return to the setup screen

## **Game Mode**

The two modes — Simulation and Arcade — determine the style of play. In Simulation mode, the game closely follows the NBA rules. In Arcade mode, the players don't suffer fatigue, they can't foul out of the game, and there are no substitutions.

## **Difficulty**

We recommend that you start out on Rookie level and work up to All-Star. In the unlikely event that you master All-Star, you can set up games between the weaker teams and the tougher teams, or you make trades to strengthen your opponent or weaken your team.

## **Dunk Replays**

It's hard to imagine anyone not wanting to see the awesome dunk replays, but if you want to get through the game without delay, you can turn off the Dunk Replays.

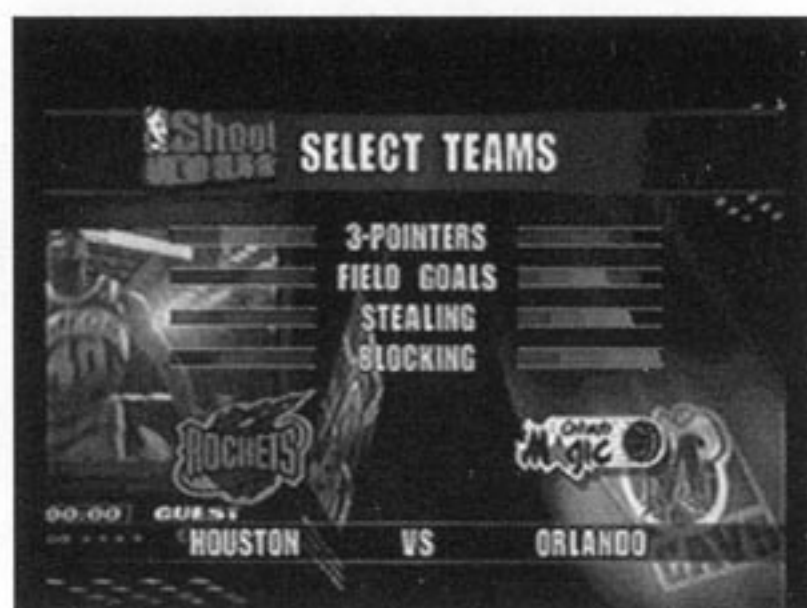
## **CPU Assist**

The CPU Assist feature allows you to keep the game close. With CPU Assist ON, your shots are more likely to fall when you're behind by a few baskets.

## **Commentator**

The commentator setting controls the game commentary. If you turn it OFF, the commentary will not play during the game.

## SELECT TEAMS (EXHIBITION)



In Exhibition play, the Select Teams screen shows a comparison between the two selected teams in four important categories. The longer the bar, the stronger the team is in that category. The team with the green bar is superior in that category.




NOTE: for 3-Pointer and Field Goals, your best player's ability is indicated by the length of the shaded portion of the bar.

- To select a team, press the D-Pad left/right to highlight the home/visiting team, and then press up/down to cycle through the teams.

## SELECT TEAMS (NBA PLAYOFFS/SEASON)



In Playoff and Season play, you use the Select Teams screen to select the teams you're going to control. All the games between teams that are not tagged will be played by the computer, and the results will appear in the standings.

- To select a team, press the D-Pad to highlight the team, and then press . Press  to un-tag the team.
- Press  to continue.

## CONTROLLERS



After you've selected your teams and settings, you need to assign the controller(s) to the appropriate teams. All the controllers plugged into the PlayStation appear on the screen.

- Press the D-Pad **left/right** to assign that controller to either the home or visiting team.

For a computer controlled game, do not assign any controllers.

- Press **⊗** to continue.

## STARTING LINEUPS



Before you take the floor, you have the opportunity to modify your starting lineup. Every player on the bench is available for every position, so you're not limited as to who can play center, guard, or forward. It's wise, though, not to put a six-foot guard in at center or forward.

Notice that the highlighted player's stats appear in the box at the bottom of the screen.

- To see a player's complete stats, press **□**.
- To replace a player, press the D-Pad **left/right** to highlight the player, and then press the D-Pad **up/down** to cycle through the available replacements.
- To begin the game, press **⊗**.

## ON THE HARDWOOD



The controls, explained below, allow you to maneuver the players and execute offensive and defensive plays. Make sure to use the player attribute boxes at the top of the screen for a quick reference to the particular strengths and weaknesses of the player controlling the ball.



- The Red bar indicates the player's 3-Pointer accuracy.
- The Green bar indicates the player's Field Goal accuracy.
- The Blue bar indicates the player's energy level. Pressing R1 gives the player a brief Turbo Boost, indicated by the blue bar.
- The top letter indicates the offensive play.
- The bottom letter indicates the defensive play.

### Running the Court

Whether you have the ball or not, you need to guide the player under your manual control. The player you control is marked with a circle. Controller One has a green circle, controller Two a red circle. To move your player, press the D-Pad.

Pressing R1 gives the player you are controlling a brief turbo boost. The light blue bar at the top of the screen indicates how much turbo he has left.

## Passing

○ and ⊗ pass the ball. The player with the ball always passes in the direction he is facing. ○ executes a short pass, and ⊗ executes a pass to the player closest to the basket. In general, the ⊗ pass is a more dangerous pass, but even the ○ pass can be intercepted.

HINT: Before you pass the ball, make sure there's a clear path to the man you're passing to.

## Alley-Oop

When you see your power forward raise his hand, and you hear the announcer say "alley-oop," press ○ to try an alley-oop.

## Scoring

Use △ and □ to score. △ executes a jump shot. Hold the button down to jump, and then release the button to shoot. Your chances of hitting the shot are better when you release the ball at the height of your jump. The □ button attempts a dunk. Be careful with the dunk, though; the chances of committing an offensive foul are greatly increased when you lunge toward the basket with defenders in your way. If you press □ when you're not close to the basket, the player will attempt a jump shot.

## Mid-Air Pass

When you go up for a shot, you can change your mind and pass the ball off instead of taking the shot. While still holding down △, press ○ or ⊗ to pass off to the nearest player.


## Defending

Defense is man-to-man, and the computer controls the defenders not under your immediate control. To take manual control of the defender closest to the player that has the ball, press ⊗.

## Shot Blocking

△ attempts a shot block. Of course, the defensive player must be in the proper position, and you must time the jump accurately, to succeed in blocking the shot.

## Stealing

The  button checks the opponent and reaches for the ball. If the opponent has the ball, and the ball is within reach, this can result in a steal.


## Play Calling

There are a variety of offensive and defensive sets available on the Time-out screen, accessed by pressing the Select button. At any given time, you can switch between offensive sets A and B, and defensive sets A and B. You need to go to the Time-out screen to change the sets. For more on the Time-out screen, see page 14.

When you're on offense, pressing R2 switches between offensive sets A and B. When you're on defense, R2 performs the same function for your defensive sets.

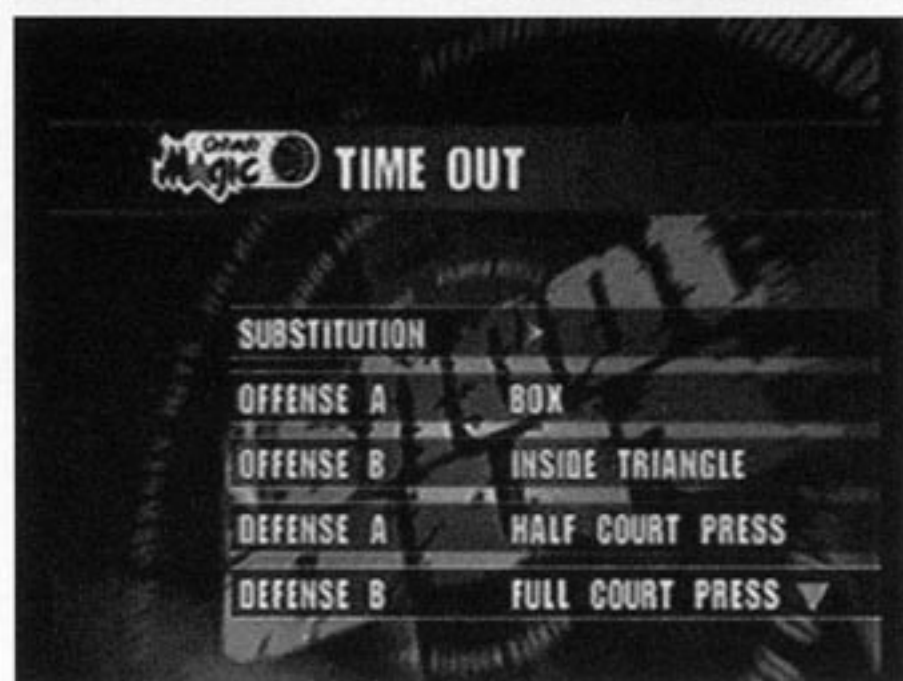
## At the Free Throw Line

When you get fouled in the act of shooting, the computer takes you directly to the line. A cross appears on the screen to help you aim the shot. A cursor moves back and forth along the horizontal bar of the cross. Your goal is to stop the cursor directly in the center of the cross.

Press  to stop the cursor. If you wait more than ten seconds the computer will take over and attempt a shot, aiming at random.

When you stop the horizontal cursor, the vertical cursor begins moving. Stop the vertical cursor in the center of the cross, just as you did the horizontal cursor. If you succeed in stopping both cursors at or very near the center of the cross, the free throw will go in.

## CALLING TIME-OUT



The Time-out screen and its subsequent options are available only in Simulation mode. During a time-out, you can substitute players, assign offensive and defensive sets to the A and B commands, and toggle on/off the three strategies explained below. For more on the offensive and defensive sets, see The Play Sets on page 19.

### Double Team

With double team ON, two players cover the man with the ball. With double team off, it's strictly man-to-man defense.

### Auto Switch

With Auto Switch ON, a computer-controlled player automatically covers the ball-handler when your player happens to lose his man or get "picked off." With Auto Switch OFF, you have to make defensive switches manually.

### Crash Boards

With Crash Boards ON, your team is more aggressive in getting rebounds under the boards. One possible drawback to this is that some players might not get back on defense, or start their fast break, as quickly as they would with Crash Boards OFF.



## GAME PAUSED



- To pause the game, press Start.

The pause game menu allows you to make changes to the game or to exit it altogether.

## CONTROLLERS

The controllers screen functions just as explained on page 10.

## CAMERA VIEW

There are six camera views, plus a manual camera view. You'll want to explore all the different views and decide which ones you like best.

## GAME OPTIONS

The Game Options screen functions as explained on page 7.

## REPLAY

The Replay option shows you the last few seconds of the action. You can even select a different camera view by pressing start. Press ⊗ for a list of Replay Camera options.

- Press R2/ L2 to play/rewind the replay.

## EXIT GAME

Select Exit Game to return to the Main Menu without finishing the contest.

## PLAYER STATS

HARDAWAY		BARROS	
27	TOTAL POINTS	9	
3/4 (.750)	FIELD GOALS	0/2 (.000)	
7/16 (.437)	3-POINTERS	3/8 (.375)	
0/0 (.000)	FREE THROWS	0/0 (.000)	

At the end of a game, each player's stats are available on the Player Stats screen.

- To cycle through the players, press the D-Pad left/right.
- To scroll through the stats, press the D-pad up/down.

## NBA SEASON

	PID	WON	LOST	PCT
PHOENIX	3	2	1	0.666
SACRAMENTO	3	2	1	0.666
L.A. LAKERS	2	1	1	0.500
SEATTLE	2	1	1	0.500

The NBA Season replicates the 82-game 1995-96 schedule. At the beginning of the season, you're prompted to select a team to follow or control. Note that you need not actually play every game on the schedule — the computer will generate results for the games you choose not to play.

## PLAY GAME

Select Play Game to move to the Team Match-Up screen, on your way to the arena.

## SEASON STANDINGS

The Season Standings screen shows the win/loss records of all the teams, separated by Conference and Division.

- Press  $\otimes$  to switch between divisions.
- Press the D-Pad left/right to switch between conferences.
- Press the D-Pad up/down to scroll through the standings.

## SEASON CALENDAR

The Season Calendar displays the daily match-ups around the league.

- Press the D-Pad left/right to cycle through the dates.
- Press the D-Pad up/down to scroll through the games.

## NBA PLAYOFFS



You can set-up the playoffs in a variety of different ways. Once you select the settings and begin, the computer keeps those settings until the playoffs are finished.

### QUARTER LENGTH

Just as in Exhibition mode, choose between 2, 3, 4, 6, 9, and 12 minute quarters.

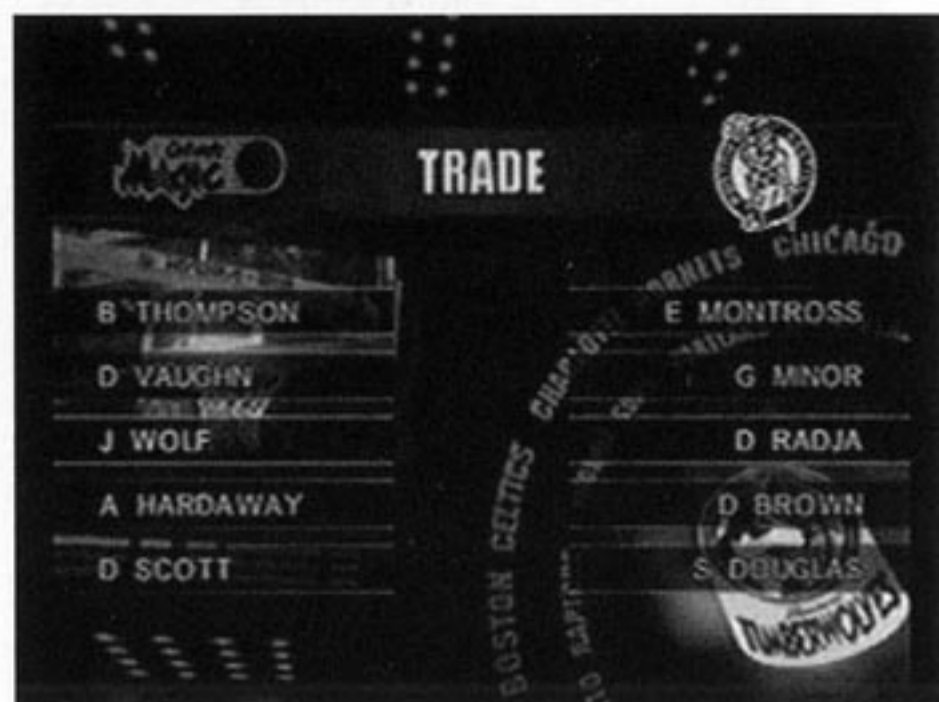
### NUMBER OF TEAMS IN PLAYOFFS

Here you're essentially determining how many playoff rounds there will be by selecting the number of playoff teams. If you choose only 4 teams, the first round is the semi-finals, and the second round is the finals. 8 team playoffs starts with the quarter finals, and 16 team playoffs (the actual NBA number) starts with an abbreviated first round series.

### SERIES LENGTH

There are three different series length choices: Single Game, 3,5,5 and 5, 7,7. The abbreviated first round series does not apply to Playoffs that start with four teams.

## TRADE PLAYERS



Trades are conducted on a one-for-one basis. At the beginning of the trade, you must select a player to be traded. After you select the player, you're prompted to select the player he'll be traded for.

- Press the D-pad **left/right** to cycle through the teams.
- Press the D-Pad **up/down** to scroll through the player roster.
- Press **(X)** to select the highlighted player.

Once you select a player to be traded, the league rosters appear on the right side of the screen. Find the player you want to trade for just as you found the player to be traded, and then press **(X)** again. The two players switch rosters.

## SAVE SEASON

You'll need to save your season onto a memory card if you want to return to it. Follow the on-screen prompts to save your season, and make sure you write down the number of the saved season if there is more than one saved season on the card.

## QUIT SEASON

Select this option to return to the Season menu.

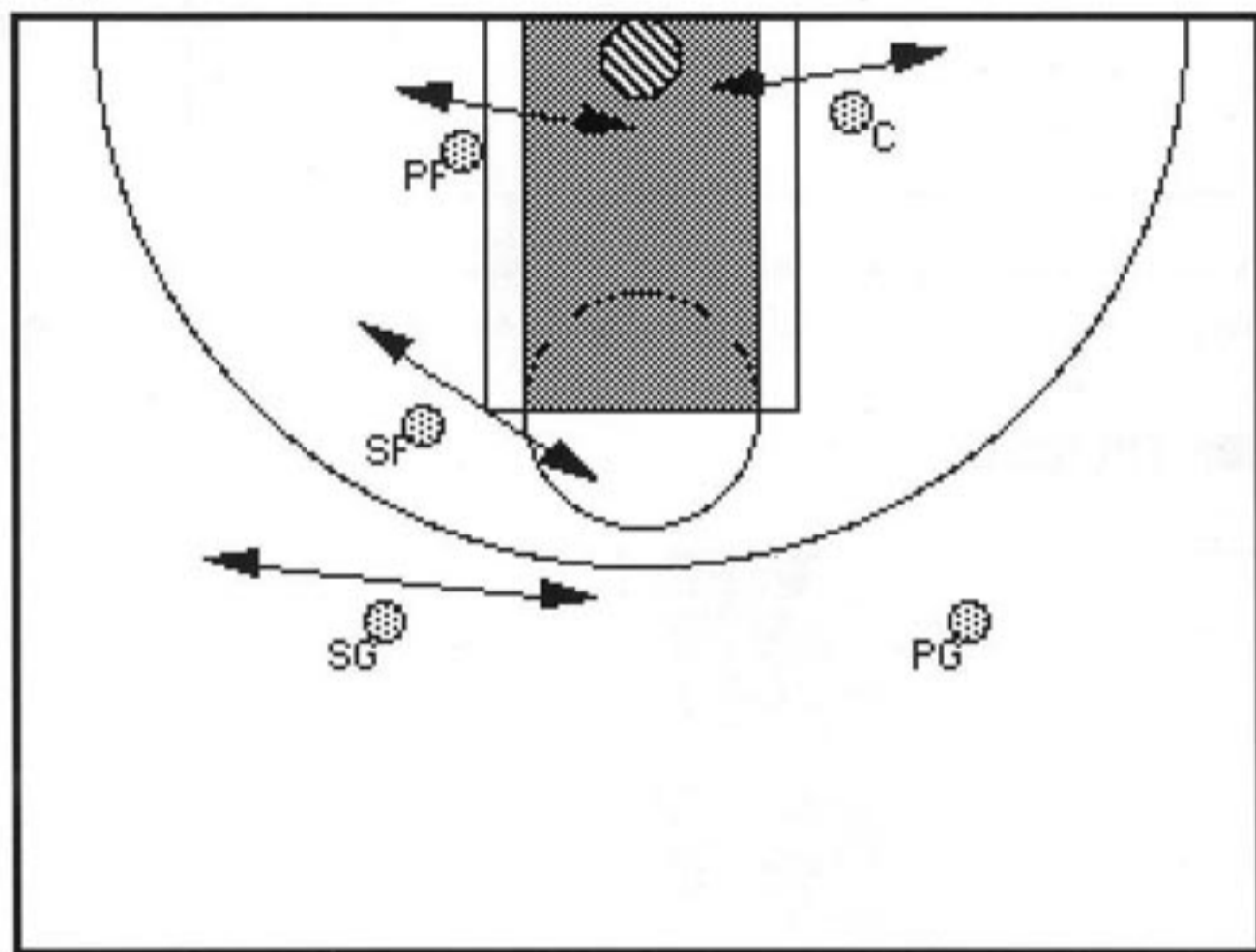
# THE PLAY SETS

The following sets can be selected in Simulation mode by calling Timeout.

## Offensive Sets

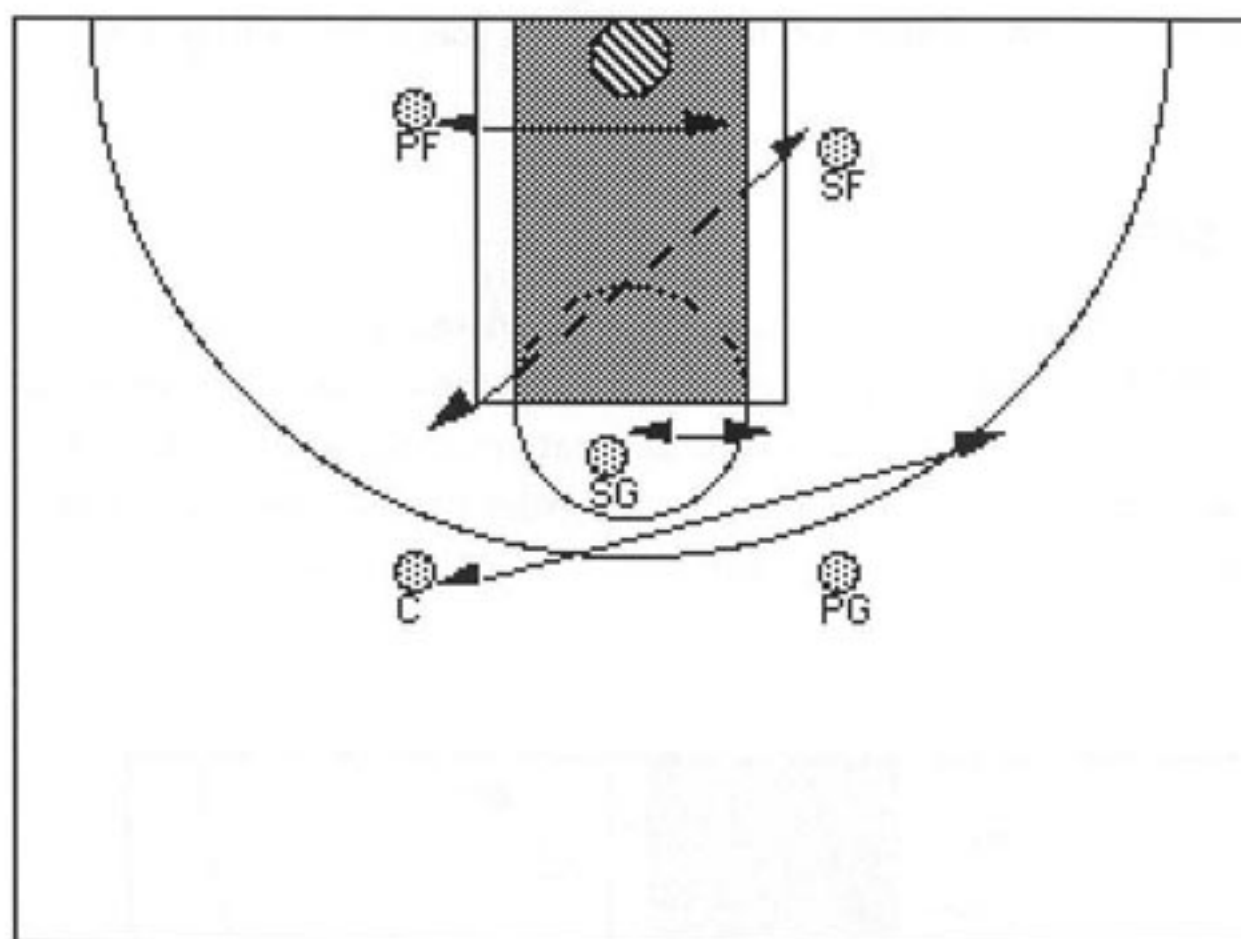
The five offensive sets are common to most NBA teams. When you're running an offensive set, the players run through established routines, but it's up to you to execute the plays with accurate passing and ball-handler control. The effectiveness of each set is dependent in part on the speed and skills of individuals on your team.

### BOX



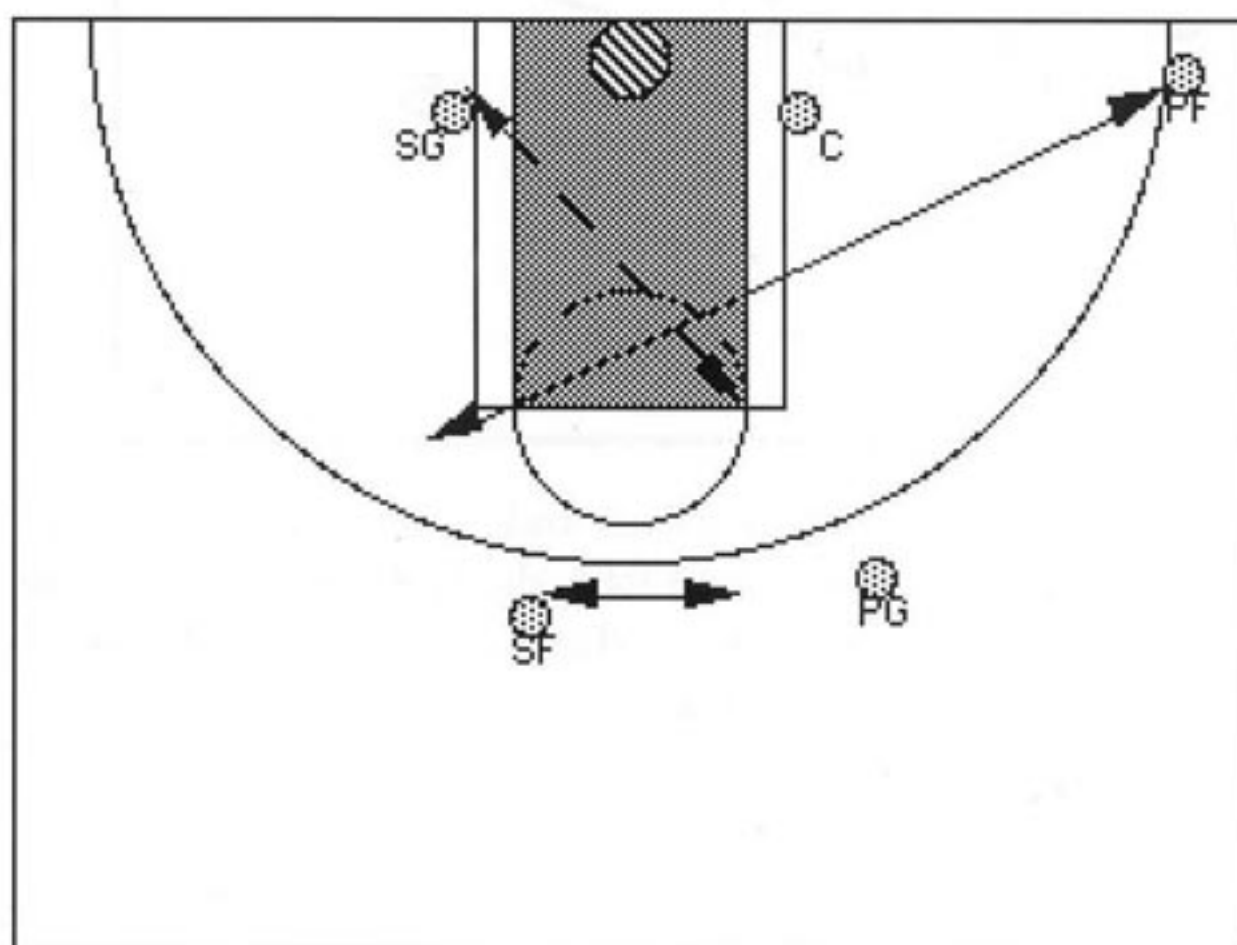
This is your basic NBA offense. The center and power forward post up under the board, and the small forward takes the high post. Here, you're looking for an easy field goal with good offensive rebound possibilities and the freedom to get back on defense.

## INSIDE TRIANGLE



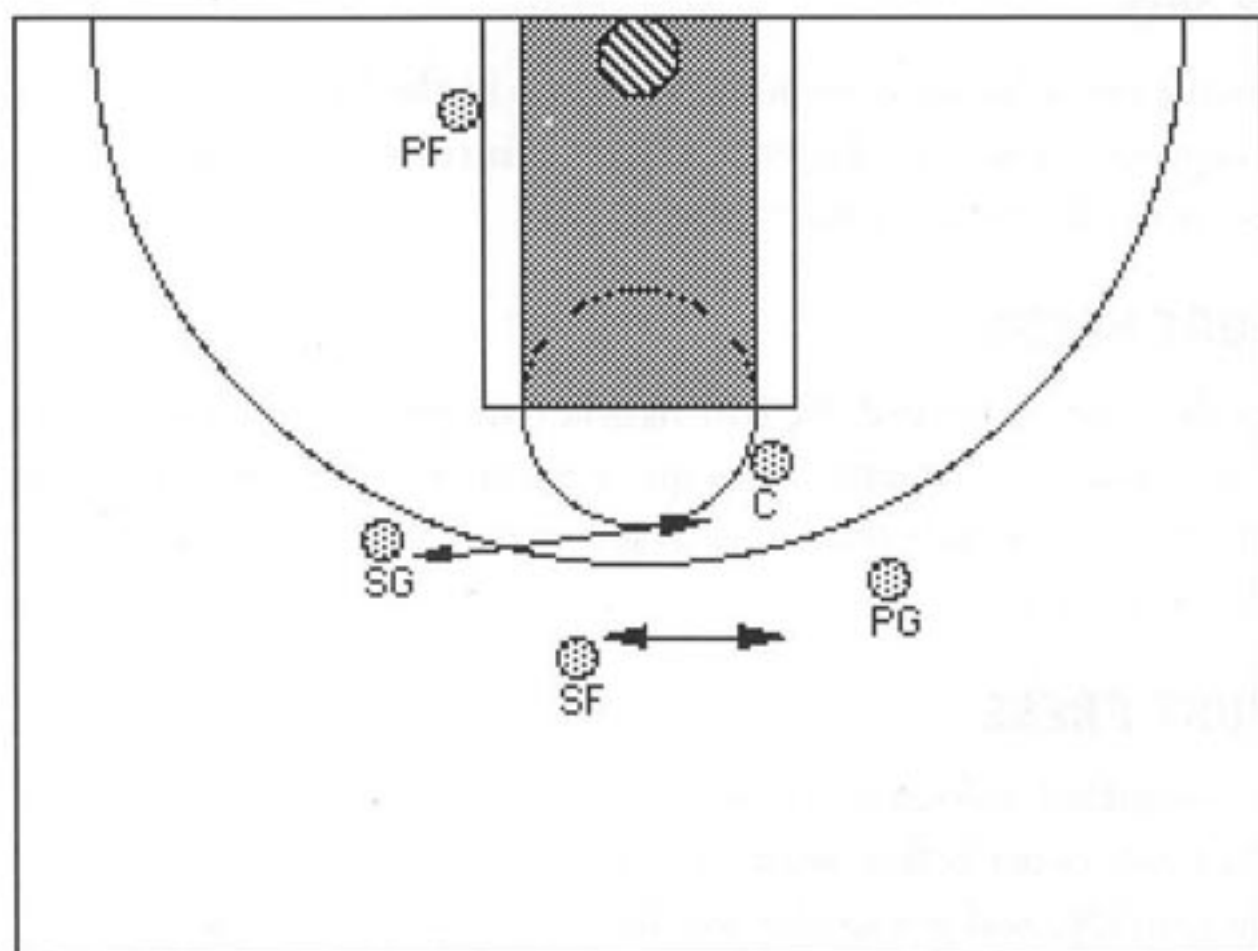
Here the center and the point guard play the perimeter, while the other three guys set screens for each other in the key to free up an open shot or a dunk.

## OUTSIDE TRIANGLE



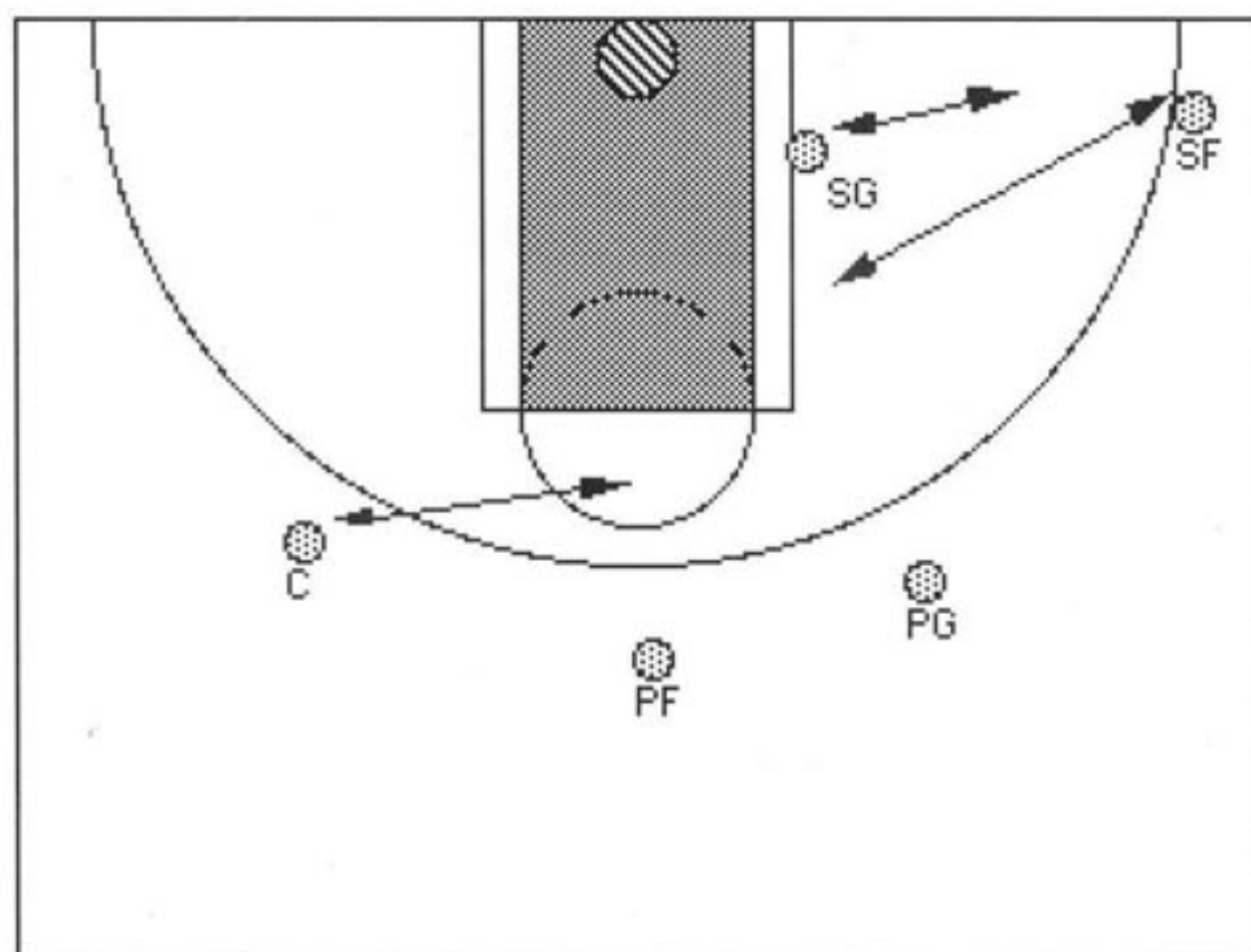
More open than the Inside Triangle, here you have three players rotating on the perimeter and the shooting guard criss-crossing the paint for improved chances of an open jumper.

## HI-LO POST



A standard perimeter offense, the Hi-Lo post positions the center hi and the power forward lo, with the other three men moving back and forth along the perimeter. This creates a wide area for ball movement and, ideally, a lot of good passing and shot opportunities.

## 3 POINT PLAY



Best used when you have a team with good three point shooters, this set creates wide-open spacing, with three to four players on the perimeter. This is perfect for draining three-pointers and getting back quickly on defense, but not for offensive rebounds.

## **Defensive Sets**

Both sets make use of man-to-man ball pressure in the hopes of making a steal, intercepting a pass, or otherwise forcing a turnover. The key difference comes in the coverage of the inbound pass.

### **FULL COURT PRESS**

Here, both the inbounder and the ball-handler are pressured. You might get a five- or ten-second violation or a quick turnover. Coaches often use a full-court press when their team is losing and they want to force a change in momentum.

### **HALF COURT PRESS**

This is your standard defensive set, which allows the offense to take the ball into the front court before man-to-man pressure is applied. Players don't tire as quickly, and it's harder for the offense to get a cheap basket...but you won't come up with many backcourt steals.



# 1995-96 NBA Rosters

As of January 24, 1996

## Mid-West Division

### Dallas Mavericks

#### Starters

Lorenzo Williams (44)	C	6'9"	200	Stetson	3 yrs
Jason Kidd (5)	PG	6'4"	205lbs	California	1 yr
Jim Jackson (24)	SG	6'6"	220lbs	Ohio State	3 yrs
Jamal Mashburn (32)	SF	6'8"	240lbs	Kentucky	2 yrs
Popeye Jones (54)	PF	6'8"	250lbs	Murray State	2 yrs

#### Reserves

Scott Brooks (1)	PG	5'11"	165lbs	Cal-Irvine	7 yrs
Cherokee Parks (4)	C/PF	6'11"	275lbs	Duke	Rookie
Tony Dumas (7)	SG	6'6"	190lbs	Missouri-K.C.	1 yr
George McCloud (21)	SF/SG	6'8"	215lbs	Florida State	5 yrs
Lucious Harris (30)	SG	6'5"	190lbs	Long Beach St.	2 yrs
Loren Meyer (40)	C/PF	6'10"	260lbs	Iowa State	Rookie
Terry Davis (43)	PF	6'10"	250lbs	Virginia State	6 yrs

### Denver Nuggets

#### Starters

Dikembe Mutombo (55)	C	7'2"	250lbs	Georgetown	4 yrs
Antonio McDyess (24)	PF	6'9"	220lbs	Alabama	Rookie
Reggie Williams (34)	SF	6'7"	195lbs	Georgetown	8 yrs
Mahmoud Abdul-Rauf (1)	PG/SG	6'1"	162lbs	Louisiana State	5 yrs
Jalen Rose (5)	PG	6'8"	210lbs	Michigan	1 yr

#### Reserves

Dale Ellis (3)	SF	6'9"	215lbs	Tennessee	12 yrs
Don MacLean (7)	SF/PF	6'10"	235lbs	UCLA	3 yrs
Rastko Cvetkovic (8)	C	7'1"	260lbs	none	Rookie
Doug Overton (11)	SG	6'3"	190lbs	La Salle	3 yrs
LaPhonso Ellis (20)	PF/SF	6'8"	240lbs	Notre Dame	3 yrs
Tom Hammonds (21)	PF	6'9"	225lbs	Georgia Tech	6 yrs
Bryant Stith (23)	SG	6'5"	208lbs	Virginia	3 yrs

## Houston Rockets

### Starters

Hakeem Olajuwon (34)	C	7'0"	255lbs	Houston	11 yrs
Chucky Brown (52)	PF	6'8"	215lbs	North Carolina State	6 yrs
Robert Horry (25)	SF	6'10"	220lbs	Alabama	3 yrs
Clyde Drexler (22)	SG	6'7"	222lbs	Houston	12 yrs
Kenny Smith (30)	PG	6'3"	170lbs	North Carolina	8 yrs

### Reserves

Mark Bryant (2)	C/PF	6'9"	245lbs	Seton Hall	7 yrs
Eldridge Recasner (3)	PG	6'3"	190lbs	Washington	1 yr
Sam Cassell (10)	PG	6'3"	195lbs	Florida State	2 yrs
Tim Breaux (15)	SF	6'7"	215lbs	Wyoming	1 yr
Mario Elie (17)	SF/SG	6'5"	210lbs	Amer. International	5 yrs
Charles Jones (27)	C	6'9"	215lbs	Albany State	12 yrs
Pete Chilcutt (32)	PF/SF	6'11"	235lbs	North Carolina	4 yrs

## Minnesota Timberwolves

### Starters

Sean Rooks (45)	C	6'10"	250lbs	Arizona	2 yrs
Christian Laettner (32)	PF	6'11"	245lbs	Duke	2 yrs
Tom Gugliotta (24)	SF	6'10"	240lbs	North Carolina State	3 yrs
Isiah Rider (34)	SG	6'5"	215lbs	Nevada-Las Vegas	1 yr
Terry Porter (30)	PG	6'3"	195lbs	Wisconsin-Stevens Pt.	11 yrs

### Reserves

Michael Williams (4)	PG	6'2"	175lbs	Baylor	7 yrs
Doug West (5)	SG	6'6"	220lbs	Villanova	6 yrs
Mark Davis (7)	SG	6'7"	210lbs	Texas Tech.	Rookie
Kevin Garnett (21)	C/PF	6'11"	220lbs	Farragut Academy	Rookie
Marquess Bragg (33)	SF	6'8"	230lbs	Providence	Rookie
Sam Mitchell (42)	SF	6'7"	215lbs	Mercer	6 yrs
Jerome Allen (53)	SG	6'4"	184lbs	Pennsylvania	Rookie

## San Antonio Spurs

### Starters

David Robinson (50)	C	7'1"	250lbs	Navy	6 yrs
Sean Elliot (32)	SF	6'8"	220lbs	Arizona	6 yrs
J.R. Reid (7)	PF	6'9"	255lbs	North Carolina	6 yrs
Avery Johnson (6)	PG	5'11"	180lbs	Southern	7 yrs
Vinny Del Negro (15)	SG	6'4"	200lbs	North Carolina State	5 yrs

### Reserves

Cory Alexander (1)	PG	6'1"	185lbs	Virginia	Rookie
Carl Herrera (11)	PF/SF	6'9"	225lbs	Houston	4 yrs
Doc Rivers (25)	PG	6'4"	210lbs	Marquette	12 yrs
Greg Anderson (33)	PF	6'10"	250lbs	Houston	7 yrs
Will Purdue (41)	C	7'1"	240lbs	Purdue	7 yrs
Chuck Person (45)	SF	6'8"	230lbs	Auburn	9 yrs
Brad Lohaus (54)	C/PF	6'11"	230lbs	Iowa	8 yrs

## Utah Jazz

### Starters

Felton Spencer (50)	C	7'0"	265lbs	Louisville	5 yrs
Chris Morris (43)	SF	6'8"	220lbs	Auburn	7 yrs
Karl Malone (32)	PF	6'9"	256lbs	Louisiana Tech	10 yrs
Jeff Hornacek (14)	SG	6'4"	190lbs	Iowa State	8 yrs
John Stockton (12)	PG	6'1"	175lbs	Gonzaga	11 yrs

### Reserves

Greg Ostertag (0)	C	7'2"	280lbs	Kansas	Rookie
Jamie Watson (15)	C	6'7"	190lbs	South Carolina	1 yr
David Benoit (21)	SF	6'8"	220lbs	Alabama	4 yrs
Adam Keefe (31)	PF/SF	6'9"	241lbs	Stanford	3 yrs
Bryon Russell (34)	SF	6'7"	225lbs	Long Beach State	2 yrs
Greg Foster (44)	C	6'1"	240lbs	Texas-El Paso	5 yrs
Antoine Carr (55)	C/PF	6'9"	255lbs	Wichita State	11 yrs

## Vancouver Grizzlies

### Starters

Bryant Reeves (50)	C	7'0"	292lbs	Oklahoma State	Rookie
Kenny Gattison (44)	PF	6'8"	256lbs	Old Dominion	8 yrs
Chris King (17)	SF	6'8"	215lbs	Wake Forest	1 yr
Byron Scott (4)	SG	6'4"	200lbs	Arizona State	12 yrs
Greg Anthony (2)	PG	6'2"	185lbs	Nevada-Las Vegas	4 yrs

### Reserves

Eric Murdock (14)	PG	6'1"	191lbs	Providence	4 yrs
Lawrence Moten (7)	SG	6'5"	185lbs	Syracuse	Rookie
Ashraf Amaya (18)	SF	6'8"	250lbs	Southern Illinois	Rookie
Gerald Wilkins (21)	SG	6'6"	218lbs	Tenn-Chattanooga	9 yrs
Blue Edwards (30)	SF/SG	6'4"	228lbs	East Carolina	6 yrs
Anthony Avent (34)	PF/SF	6'9"	235lbs	Seton Hall	3 yrs
Eric Mobley (52)	C	6'11"	257lbs	Pittsburgh	1 yr

## Pacific Division

### Golden State Warriors

#### Starters

Rony Seikaly (4)	C	6'11"	253lbs	Syracuse	7 yrs
Joe Smith (32)	PF	6'10"	225lbs	Maryland	Rookie
Jerome Kersey (7)	PF/SF	6'7"	225lbs	Longwood	11 yrs
Latrell Sprewell (15)	SG	6'5"	190lbs	Alabama	3 yrs
B.J. Armstrong (11)	PG	6'2"	185lbs	Iowa	6 yrs

#### Reserves

Chris Gatling (25)	C/PF	6'10"	230lbs	Old Dominion	4 yrs
Tim Hardaway (10)	PG	6'0"	195lbs	Texas-El Paso	6 yrs
Chris Mullin (17)	SF	6'7"	215lbs	St. John's	10 yrs
Clifford Rozier (44)	C/PF	6'10"	255lbs	Louisville	1 yr
Donyell Marshall (3)	SF	6'9"	218lbs	Connecticut	1 yr
Jon Barry (20)	SG	6'4"	194lbs	Georgia Tech	3 yrs
Andrew DeClerq (55)	PF/SF	6'10"	230lbs	Florida	Rookie

## L.A. Clippers

### Starters

Brian Williams (8)	C	6'11"	260lbs	Arizona	4 yrs
Loy Vaught (35)	PF	6'9"	240lbs	Michigan	5 yrs
Lamond Murray (7)	SF	6'7"	236lbs	California	1 year
Malik Sealy (21)	SF	6'8"	190lbs	St. John's	3 yrs
Brent Barry (31)	SG	6'6"	185lbs	Oregon	Rookie

### Reserves

Terry Dehere (24)	SG	6'4"	190lbs	Seton Hall	2 yrs
Charles Outlaw (45)	C/PF	6'8"	210lbs	Houston	2 yrs
Rodney Rogers (54)	PF	6'7"	255lbs	Wake Forest	3 yrs
Stanley Roberts (53)	C	7'0"	290lbs	Louisiana State	4 yrs
Erie Piatkowski (52)	SG	6'7"	215lbs	Nebraska	1 yrs
Pooh Richardson (2)	PG	6'1"	180lbs	UCLA	6 yrs
Antonio Harvey (40)	PF	6'11"	225lbs	Pfeiffer	2 yrs

## L.A. Lakers

### Starters

Vlade Divac (12)	C	7'0"	250lbs	Serbia	6 yrs
Elden Campbell (41)	PF	6'1"	250lbs	Clemson	4 yrs
Cedric Ceballos (23)	SF	6'7"	225lbs	Cal. State Fullerton	5 yrs
Anthony Peeler (1)	SG	6'4"	212lbs	Missouri	3 yrs
Nick Van Exel (9)	PG	6'1"	183lbs	Cincinnati	2 yrs

### Reserves

Eddie Jones (25)	SG	6'6"	190lbs	Temple	1 yr
George Lynch (34)	SF	6'8"	223lbs	North Carolina	2 yrs
Cory Blount (43)	PF	6'10"	242lbs	Cincinnati	2 yrs
Derek Strong (7)	PF	6'8"	250lbs	Xavier (Ohio)	4 yrs
Sedale Threatt (3)	PG	6'2"	185lbs	West Virginia Tech	12 yrs
Anthony Miller (2)	SF	6'9"	255lbs	Michigan State	1 yr
Fred Roberts (24)	C/PF	6'10"	218lbs	Brigham State	11 yrs

## Phoenix Suns

### Starters

John Williams (18)	C	6'11"	245lbs	Tulane	10 yrs
A.C. Green (45)	PF	6'9"	225lbs	Oregon State	10 yrs
Michael Finley (4)	SF	6'7"	215lbs	Wisconsin	Rookie
Wesley Person (11)	SG	6'6"	195lbs	Auburn	1 yr
Kevin Johnson (7)	PG	6'1"	190lbs	California	8 yrs

### Reserves

Elliot Perry (2)	PG	6'0"	160lbs	Memphis State	3 yrs
Joe Klein (35)	C	7'0"	271lbs	Arkansas	9 yrs
Wayman Tisdale (23)	C/PF	6'9"	260lbs	Oklahoma	10 yrs
Roster Foward (99)	PF				
Chris Carr (43)	SG	6'5"	207lbs	Southern Illinois	Rookie
Tony Smith (14)	SG	6'4"	204lbs	Marquette	5 yrs
Danny Manning (15)	C/PF	6'10"	234lbs	Kansas	7 yrs

## Portland Trailblazers

### Starters

Chris Dudley (24)	C	6'11"	240lbs	Yale	9 yrs
Gary Trent (33)	PF	6'8"	250lbs	Ohio	Rookie
Clifford Robinson (3)	SF	6'10"	225lbs	Connecticut	5 yrs
Aaron McKie (23)	SG	6'5"	209lbs	Temple	1 yr
Rod Strickland (1)	PG	6'3"	185lbs	DePaul	7 yrs

### Reserves

James Robinson (26)	SG	6'2"	180lbs	Alabama	2 yrs
Buck Williams (52)	PF	6'8"	225lbs	Maryland	14 yrs
Harvey Grant (44)	SF	6'9"	235lbs	Oklahoma	7 yrs
Arvydas Sabonis (11)	C	7'3"	292lbs	Lithuania	Rookie
Dontonio Winfield (10)	PF	6'8"	256lbs	Cincinnati	1 yr
Randolph Childress (12)	PG	6'2"	188lbs	Wake Forest	Rookie
Elmore Spencer (27)	C	7'0"	270lbs	Nevada-Las Vegas	3 yrs

## Sacramento Kings

### Starters

Olden Polynice (0)	C	7'0"	250lbs	Virginia	8 yrs
Brian Grant (33)	PF	6'9"	254lbs	Xavier (Ohio)	1 yr
Walt Williams (42)	SF	6'8"	230lbs	Maryland	3 yrs
Mitch Richmond (2)	SG	6'5"	215lbs	Kansas State	7 yrs
Tyus Edney (5)	PG	5'10"	152lbs	UCLA	Rookie

### Reserves

Bobby Hurley (7)	PG	6'0"	165lbs	Duke	2 yrs
Michael Smith (34)	PF	6'8"	230lbs	Providence	1 yr
Sarunas Marciulonis (13)	SG	6'5"	215lbs	Lithuania	6 yrs
Duane Causewell (31)	C	7'0"	240lbs	Temple	5 yrs
Corliss Williamson (4)	PF/SF	6'7"	245lbs	Arkansas	Rookie
Tyrone Corbin (23)	SF	6'6"	225lbs	DePaul	10 yrs
Byron Houston (35)	PF	6'5"	250lbs	Oklahoma State	3 yrs

## Seattle Supersonics

### Starters

Sam Perkins (14)	C/PF	6'9"	255lbs	North Carolina	11 yrs
Shawn Kemp (40)	PF	6'10"	245lbs	Trinity J.C.	6 yrs
Detlef Schrempf (11)	SF	6'10"	235lbs	Washington	10 yrs
Hersey Hawkins (33)	SG	6'3"	190lbs	Bradley	7 yrs
Gary Payton (20)	PG	6'4"	190lbs	Oregon State	5 yrs

### Reserves

Ervin Johnson (50)	C	6'11"	245lbs	New Orleans	2 yrs
Vincent Askew (2)	SG	6'6"	235lbs	Memphis State	6 yrs
Sherell Ford (1)	SF/SG	6'7"	210lbs	Illinois-State	Rookie
Eric Snow (3)	PG	6'3"	200lbs	Michigan State	Rookie
Frank Brickowski (34)	PF	6'9"	248lbs	Penn State	11 yrs
David Wingate (25)	SF	6'5"	185lbs	Georgetown	9 yrs
Nate McMillan (10)	SF	6'5"	200lbs	North Carolina State	9 yrs

## Central Division

### Atlanta Hawks

#### Starters

Andrew Lang (28)	C	6'11"	250lbs	Arkansas	7 yrs
Ken Norman (5)	SF	6'8"	228lbs	Illinois	8 yrs
Grant Long (43)	PF	6'9"	248lbs	Eastern Michigan	7 yrs
Steve Smith (8)	SF	6'8"	215lbs	Michigan State	8 yrs
Mookie Blaylock (10)	PG	6'1"	185lbs	Oklahoma	7 yrs

#### Reserves

Craig Ehlo (3)	SF/SG	6'7"	205lbs	Washington State	12 yrs
Anthony Webb (4)	PG	5'7"	133lbs	North Carolina State	10 yrs
Stacey Augmon (2)	SF	6'8"	205lbs	Nevada-Las Vegas	4 yrs
Ronnie Grandison (35)	SF	6'8"	220lbs	New Orleans	3 yrs
Alan Henderson (44)	SF	6'9"	235lbs	Indiana	Rookie
Matt Bullard (50)	PF/SF	6'10"	235lbs	Iowa	4 yrs
Todd Mundt (51)	C	7'0"	255lbs	Delta State	Rookie

### Charlotte Hornets

#### Starters

Matt Geiger (52)	C	7'0"	243lbs	Georgia Tech.	3 yrs
Glen Rice (41)	SF	6'8"	220lbs	Michigan	5 yrs
Larry Johnson (2)	PF	6'7"	263lbs	Nevada-Las Vegas	4 yrs
Scott Burrell (24)	SG	6'7"	226lbs	Connecticut	1 yr
Kenny Anderson (12)	PG	6'1"	168lbs	Georgia Tech.	4 yrs

#### Reserves

Robert Parrish (0)	C	7'11"	244lbs	Centenary	19 yrs
Tyrone Bogue (1)	PG	5'3"	136lbs	Wake Forest	8 yrs
Darrin Hancock (4)	SF/SG	6'7"	208lbs	Kansas	1 yr
Rafael Addison (7)	SF	6'8"	233lbs	Syracuse	4 yrs
Michael Adams (23)	PG	5'10"	162lbs	Boston College	9 yrs
George Zidek (25)	C	7'0"	250lbs	UCLA	Rookie
Dell Curry (30)	SG	6'5"	210lbs	Virginia Tech.	9 yrs

### Chicago Bulls

#### Starters

Luc Longley (13)	C	7'2"	265lbs	New Mexico	4 yrs
Dennis Rodman (91)	PF	6'8"	210lbs	So. Oklahoma State	9 yrs
Scottie Pippen (33)	SF	6'7"	225lbs	Central Arkansas	8 yrs
Steve Kerr (25)	PG	6'3"	180lbs	Arizona	7 yrs
Ron Harper (9)	SG	6'6"	198lbs	Miami (Ohio)	9 yrs

#### Reserves

Randy Brown (0)	PG	6'2"	190lbs	New Mexico State	5 yrs
Toni Kukoc (7)	SF/PG	6'11"	230lbs	Croatia	2 yrs
Dickey Simpkins (8)	PF	6'10"	248lbs	Providence	1 yr
Roster Guard (99)	SG				
Jud Buechler (30)	SF	6'6"	220lbs	Arizona	5 yrs
Bill Wennington (34)	C	7'0"	260lbs	St. John's	8 yrs
Jason Caffey (35)	PF	6'8"	255lbs	Alabama	Rookie

## Cleveland Cavaliers

### Starters

Michael Cage (44)	C	6'9"	248lbs	San Diego State	11 yrs
Chris Mills (24)	SF	6'6"	216lbs	Arizona	2 yrs
Tyrone Hill (32)	PF	6'9"	245lbs	Xavier (Ohio)	5 yrs
Dan Majerle (9)	SG	6'6"	220lbs	Central Michigan	7 yrs
Terrell Brandon (1)	PG	5'11"	180lbs	Oregon	4 yrs

### Reserves

Bob Sura (3)	SG	6'5"	200lbs	Florida State	Rookie
Harold Miner (4)	SG	6'5"	214lbs	Southern California	3 yrs
John Crotty (11)	PG	6'1"	185lbs	Virginia	3 yrs
John Amaechi (13)	PF	6'10"	270lbs	Penn State	Rookie
Bobby Phills (14)	SG	6'5"	220lbs	Southern	4 yrs
Donny Marshall (33)	SF	6'7"	230lbs	Connecticut	Rookie
Danny Ferry (35)	SF	6'10"	235lbs	Duke	5 yrs

## Detroit Pistons

### Starters

Don Reid (52)	C	6'8"	250lbs	Georgetown	Rookie
Otis Thorpe (50)	PF	6'10"	246lbs	Providence	11 yrs
Grant Hill (33)	SF	6'8"	225lbs	Duke	1 yr
Allan Houston (20)	SG	6'6"	200lbs	Tennessee	2 yrs
Lindsay Hunter (1)	PG	6'2"	195lbs	Jackson State	2 yrs

### Reserves

Mark Macon (2)	SG	6'5"	200lbs	Temple	4 yrs
Lou Roe (3)	SF	6'7"	220lbs	Massachusetts	Rookie
Joe Dumars (4)	SG	6'3"	195lbs	McNeese State	10 yrs
Terry Mills (6)	PF	6'10"	250lbs	Michigan	5 yrs
Mark West (41)	C/PF	6'10"	246lbs	Old Dominion	12 yrs
Theo Ratliff (42)	C/PF	6'10"	225lbs	Wyoming	Rookie
Eric Leckner (45)	C	6'11"	265lbs	Wyoming	6 yrs

## Indiana Pacers

### Starters

Rik Smits (45)	C	7'4"	265lbs	Marist	7 yrs
Dale Davis (32)	PF	6'11"	230lbs	Clemson	4 yrs
Derrick Mckey (9)	SF	6'10"	225lbs	Alabama	8 yrs
Reggie Miller (31)	SG	6'7"	185lbs	UCLA	8 yrs
Mark Jackson (13)	PG	6'1"	180lbs	St. John's	8 yrs

### Reserves

Haywoode Workman (3)	PG	6'3"	180lbs	Oral Roberts	4 yrs
Travis Best (4)	PG	5'11"	182lbs	Georgia Tech.	Rookie
Eddie Johnson (8)	SF/SG	6'7"	215lbs	Illinois	13 yrs
Ricky Pierce (22)	SF/SG	6'4"	215lbs	Rice	13 yrs
Duane Ferrell (27)	SF	6'7"	215lbs	Georgia Tech.	7 yrs
Antonio Davis (33)	C/PF	6'9"	230lbs	Texas-El Paso	2 yrs
Dwayne Schintzius (55)	C	7'2"	285lbs	Florida	5 yrs

## Milwaukee Bucks

### Starters

Benoit Benjamin (7)	C	7'0"	264lbs	Creighton	10 yrs
Shawn Respert (3)	SG	6'2"	195lbs	Michigan State	Rookie
Sherman Douglas (20)	PG	6'1"	198lbs	Syracuse	6 yrs
Glenn Robinson (13)	SF	6'7"	240lbs	Purdue	1 yr
Vin Baker (42)	PF	6'11"	250lbs	Hartford	2 yrs

### Reserves

Kevin Duckworth (0)	C	7'0"	290lbs	Eastern Illinois	9 yrs
Lee Mayberry (11)	PG	6'1"	172lbs	Arkansas	3 yrs
Johnny Newman (22)	SF	6'7"	205lbs	Richmond	9 yrs
Marty Conlon (30)	PF	6'11"	245lbs	Providence	4 yrs
Randolph Keys (31)	SF	6'7"	210lbs	Southern Mississippi	4 yrs
Terry Cummings (34)	SF	6'9"	245lbs	DePaul	13 yrs
Jerry Reynolds (44)	SG/SF	6'8"	210lbs	Louisiana State	8 yrs

## Toronto Raptors

### Starters

Oliver Miller (30)	C	6'9"	290lbs	Arkansas	3 yrs
Alvin Robertson (7)	SG	6'4"	208lbs	Arkansas	10 yrs
Damon Stoudamire (20)	PG	5'10"	171lbs	Arizona	Rookie
Ed Pinckney (54)	PF/SF	6'9"	240lbs	Villanova	10 yrs
Tracy Murray (35)	SF	6'7"	228lbs	UCLA	2 yrs

### Reserves

B.J. Tyler (1)	PG	6'1"	185lbs	Texas	1 yr
Zan Tabak (3)	C/PF	7'0"	245lbs	Croatia	1 yr
Jimmy King (24)	SG	6'5"	210lbs	Michigan	Rookie
Carlos Rogers (33)	C/PF	6'11"	220lbs	Tennessee State	1 yr
Willie Anderson (40)	SG	6'8"	200lbs	Georgia	7 yrs
John Salley (22)	PF	6'11"	255lbs	Georgia Tech.	9 yrs
Acie Earl (55)	C	6'10"	240lbs	Iowa	2 yrs

## Atlantic Division

## Boston Celtics

### Starters

Eric Montross (0)	C	7'0"	275lbs	North Carolina	1 yr
Dino Radja (40)	PF	6'11"	263lbs	Croatia	2 yrs
Rick Fox (44)	SF	6'7"	250lbs	North Carolina	4 yrs
Todd Day (13)	SG	6'6"	188lbs	Arkansas	3 yrs
Dana Barros (11)	PG	5'11"	163lbs	Boston College	6 yrs

### Reserves

Pervis Ellison (29)	C/PF	6'11"	235lbs	Louisville	6 yrs
David Wesley (4)	PG	6'0"	190lbs	Baylor	2 yrs
Dee Brown (7)	SG	6'1"	175lbs	Jacksonville	5 yrs
Alton Lister (53)	C	7'0"	245lbs	Arizona State	14 yrs
Greg Minor (9)	SF/SG	6'6"	210lbs	Louisville	1 yr
Junior Burrough (5)	SF	6'8"	242lbs	Virginia	Rookie
Eric Williams (55)	PF	6'8"	220lbs	Providence	Rookie



## Miami Heat

### Starters

Alonzo Mourning (33)	C	6'10"	262lbs	Georgetown	2 yrs
Kevin Willis (42)	PF	7'0"	240lbs	Michigan State	11 yrs
Billy Owens (30)	SF	6'10"	225lbs	Syracuse	4 yrs
Rex Chapman (7)	SG	6'4"	195lbs	Kentucky	7 yrs
Bimbo Coles (12)	PG	6'2"	182lbs	Virginia Tech.	5 yrs

### Reserves

Kurt Thomas (40)	PF	6'9"	230lbs	Texas Christian	Rookie
Terrence Rencher (15)	PG	6'3"	185lbs	Texas	Rookie
Keith Askins (2)	SG/SF	6'8"	224lbs	Alabama	5 yrs
Pete Myers (20)	SG	6'6"	180lbs	Arkansas-Little Rock	7 yrs
Kevin Gamble (35)	SF	6'6"	225lbs	Iowa	8 yrs
Sasha Danilovic (5)	SG	6'6"	200lbs	Serbia	Rookie
LeRon Ellis (28)	C/PF	6'10"	240lbs	Syracuse	2 yrs

## New Jersey Nets

### Starters

Shawn Bradley (45)	C	7'6"	248lbs	Brigham Young	2 yrs
Armon Gilliam (43)	PF	6'9"	250lbs	Nevada-Las Vegas	8 yrs
P.J. Brown (42)	C/PF	6'11"	240lbs	Louisiana Tech.	2 yrs
Kendall Gill (13)	SG	6'5"	200lbs	Illinois	5 yrs
Chris Childs (1)	PG	6'3"	195lbs	Boise State	1 yr

### Reserves

Vern Fleming (10)	PG	6'5"	185lbs	Georgia	11 yrs
Yinka Dare (33)	C	7'0"	265lbs	George Washington	1 yr
Khalid Reeves (3)	PG	6'3"	201lbs	Arizona	1 yr
Ed O'Bannon (31)	SF	6'8"	222lbs	UCLA	Rookie
Jayson Williams (55)	SF	6'10"	245lbs	St. John's	5 yrs
Rick Mahorn (4)	PF	6'10"	260lbs	Hampton Institute	14 yrs
Kevin Edwards (21)	SG	6'3"	210lbs	DePaul	7 yrs

## New York Knicks

### Starters

Patrick Ewing (33)	C	7'0"	240lbs	Georgetown	10 yrs
Charles Oakley (34)	PF	6'9"	245lbs	Virginia Union	10 yrs
Anthony Mason (14)	SF	6'7"	250lbs	Tennessee State	6 yrs
John Starks (3)	SG	6'5"	185lbs	Oklahoma State	6 yrs
Derek Harper (11)	PG	6'4"	206lbs	Illinois	12 yrs

### Reserves

Charles Smith (6)	SF	6'10"	244lbs	Pittsburgh	7 yrs
Herb Williams (32)	C/PF	6'11"	260lbs	Ohio State	14 yrs
Charlie Ward (21)	PG	6'2"	190lbs	Florida State	1 yr
Monty Williams (2)	SF	6'8"	225lbs	Notre Dame	1 yr
Doug Christie (35)	SG	6'6"	205lbs	Pepperdine	3 yrs
Gary Grant (23)	PG	6'3"	185lbs	Michigan	7 yrs
Hubert Davis (44)	SG	6'5"	183lbs	North Carolina	3 yrs

## Orlando Magic

### Starters

Roster Center (99)	C				
Horace Grant (54)	PF	6'10"	235lbs	Clemson	8 yrs
Dennis Scott (3)	SF	6'8"	229lbs	Georgia Tech.	5 yrs
Nick Anderson (25)	SG	6'6"	220lbs	Illinois	6 yrs
Anfernee Hardaway (1)	PG	6'7"	207lbs	Memphis State	2 yrs

### Reserves

Donald Royal (5)	SF	6'8"	210lbs	Notre Dame	5 yrs
Anthony Bowie (14)	SG	6'6"	200lbs	Oklahoma	7 yrs
Brian Shaw (20)	PG	6'6"	194lbs	U.C. Santa Barbara	6 yrs
David Vaughn (42)	C/PF	6'9"	240lbs	Memphis State	Rookie
Jon Koncak (45)	C	7'0"	250lbs	Southern Methodist	10 yrs
Joe Wolf (12)	C/PF	6'11"	230lbs	North Carolina	6 yrs
Jeff Turner (31)	PF/SF	6'9"	244lbs	Vanderbilt	9 yrs

## Philadelphia 76ers

### Starters

Sharone Wright (4)	C	6'11"	260lbs	Clemson	1 yr
Derrick Coleman (44)	PF	6'10"	258lbs	Syracuse	5 yrs
C. Weatherspoon (35)	SF	6'7"	240lbs	Southern Mississippi	3 yrs
Jerry Stackhouse (42)	SG	6'8"	218lbs	North Carolina	Rookie
Vernon Maxwell (11)	PG	6'4"	190lbs	Florida	8 yrs

### Reserves

Richard Dumas (7)	SF	6'7"	225lbs	Oklahoma State	3 yrs
Trevor Ruffin (8)	PG	6'1"	199lbs	Hawaii	1 yr
Sean Higgins (9)	SF	6'9"	215lbs	Michigan	4 yrs
Derrick Alston (21)	PF	6'11"	225lbs	Duquesne	1 yr
Rex Walters (23)	SG	6'4"	190lbs	Kansas	2 yrs
Scott Williams (55)	C/PF	6'10"	230lbs	North Carolina	5 yrs
Greg Sutton (12)	PG	6'2"	170lbs	Oral Roberts	2 yrs

## Washington Bullets

### Starters

Gheorghe Muresan (77)	C	7'7"	303lbs	Cluj (Rumania)	2 yrs
Chris Webber (4)	PF	6'10"	250lbs	Michigan	2 yrs
Juwan Howard (5)	SF	6'9"	250lbs	Michigan	1 yr
Calbert Cheaney (40)	SG	6'7"	215lbs	Indiana	2 yrs
Mark Price (15)	PG	6'0"	180lbs	Georgia Tech.	9 yrs

### Reserves

Brent Price (20)	PG	6'1"	185lbs	Oklahoma	2 yrs
Jim McIlvaine (22)	C	7'1"	240lbs	Marquette	1 yr
Tim Legler (23)	SG	6'4"	200lbs	Le Salle	5 yrs
Rasheed Wallace (30)	C/PF	6'10"	245lbs	North Carolina	Rookie
Mitchell Butler (32)	SG	6'5"	210lbs	UCLA	2 yrs
Bob McCann (55)	SF	6'7"	245lbs	Morehead State	2 yrs
Robert Pack (14)	PG	6'2"	190lbs	Southern California	4 yrs

# Credits

## Sony Interactive Studios America Staff

SENIOR PRODUCER

Perry Rodgers

ASSISTANT PRODUCER

Peter Clark

AUDIO MANAGER

Buzz Burrowes

LEAD ANALYST

Scott Morris

ASSISTANT LEAD ANALYST

Alben Pedroso

ANALYSTS

Tomasi Akimeta, Jr., Steve Thompson

P.A. ANNOUNCER

Dick Callahan

COMMENTATOR

Mark Van Gelder

MARKETING

Craig Ostrander, Peter Dille

MANUAL

T.S. Flanagan

THANKS TO

Greg Lassen, David Hatfield, Andrew Zaffron, Kevin Horn, Howard Liebeskind, Nemer Velasquez, Susan Nourai, Tom Boyd, Dan Burnash

## Sony Computer Entertainment Europe Staff

### PROGRAMMERS

Richard Lee, Mark Green, Paul Nath, Jules Burt

### LEAD ARTIST

Jason Millson

### ARTISTS

Nikki Bridgman, Paul Mulliner

### SOUND AND MUSIC DESIGN

Harry Holmwood

### PRODUCT TESTING

Mark Bush, Dave Kinsella, Brad Davey, Phil Green,  
Andy Roberts, Gillian Higgins

### PRODUCED BY

Jules Burt, Jason Perkins, John Roberts

### INITIAL CONCEPT

Phil Harrison

### ADDITIONAL THANKS TO

James Dillon, Patrick Kinnucane, Laura Smith, Nadim  
Othman, Andy Fitter

## **SOFTWARE WARRANTY**

Sony Computer Entertainment of America (SCEA) warrants to the original purchaser of this SCEA product that this Game Pak is free from defects in material and workmanship for a period of ninety (90) days from the original date of purchase. SCEA agrees for a period of ninety (90) days to either repair or replace, at its option, the SCEA product. You must call 1-800-345-SONY to receive instructions to obtain repair/replacement services.

This warranty shall not be applicable and shall be void if the defect in the SCEA product has arisen through abuse, unreasonable use, mistreatment, or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE SCEA. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL SCEA BE LIABLE FOR INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE SCEA SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific legal rights, any you may also have other rights which vary from state to state.



# NHL FACE OFF



## You're Not Ready!

- All 26 NHL® Teams
- Messier, Bourque, Roenick, Bure, Mogilny, Fedorov...  
Over 650 Real NHL® Players!



- Official Team Logos
- Full Season Play
- Real Player Attributes
- Complete Statistical Tracking



Officially Licensed Product of the National Hockey League Players Association. ©1995 NHLPA. TM and © designate trademarks of licensor and are used under license. All NHL and team logos and other marks depicted are the properties of the NHL and their respective teams and may not be reproduced without the prior consent of NHL Enterprises, Inc. ©1995 NHL. Officially Licensed Product of the National Hockey League®. NHL is a registered trademark and FaceOff is a trademark of the NHL.

SONY



COMPUTER ENTERTAINMENT

# MORE PLAYERS, MORE PLAY!



**Shoot  
Out**

**NEW  
QUARTERBACK  
CLUBS  
96**

**\$IN THE  
ZONE**

**COLLEGE  
SLAM**



**Tap into true team play with the Multi tap add-on for your PlayStation game console! Plug-in one Multi tap for four players, or plug-in two Multi taps and you can jump, jam, sack and slam with up to eight players at once! It's quick. It's easy. It's the most intense competitive sports experience you can have short of the pros. Get yours today!**



SONY



The Sony Computer Entertainment logo is a trademark of Sony Corporation. PlayStation and the PlayStation logos are trademarks of Sony Computer Entertainment Inc. The NBA and individual NBA identifications use on or in this product are trademarks, copyrighted designs and other form of intellectual property of NBA Properties, Inc. and the respective member teams and may not be used, in whole or in part, without the prior written consent of NBA Properties, Inc. © 1996 NBA Properties, Inc. All other titles shown are trademarks of and © 1995, 1996 their respective publishers and/or their licensors. © 1996 Sony Interactive Entertainment Inc.

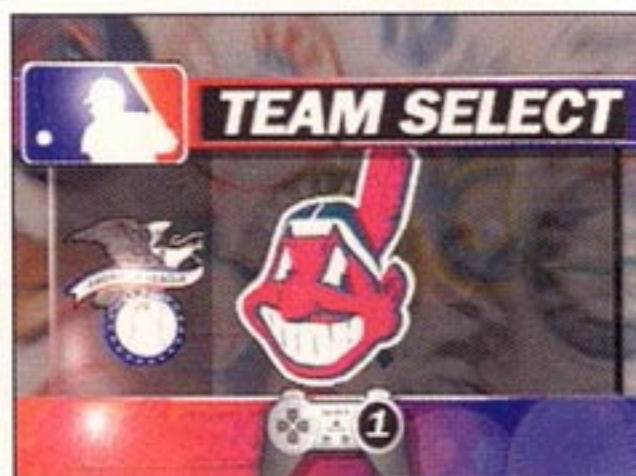
# MLB™ PENNANT RACE™



- All 28 Major League Baseball™ teams
- MLBPA license - Over 700 real MLBPA players
- All 28 stadiums fully texture mapped in 3-D

## You Are Not Ready!

- Home Run Derby™, Exhibition, Season, Playoffs, All-Star Game™ & the World Series™
- All the Real Uniforms, home & away, with the real team logos
- Simulation mode for the baseball fanatic & Arcade mode for quick game play



Trade Players & Sign Free Agents •  
or Create your own player & put  
yourself or your friends in the game!

Complete Strategy Control •  
allows you to shift infield  
& outfield and change depths

Real MLB announcer, player photos, •  
and real player attributes create  
a new Major League™ experience



You Are Not Ready and Pennant Race are trademarks of Sony Interactive Entertainment Inc. The Major League Club insignias depicted on this product are trademarks which are the exclusive property of the respective Major League Clubs and may not be reproduced without their written consent. MLB trademarks and copyrights are used with permission of MLB Properties, Inc. Official Licensee - Major League Baseball Players Association. Logo © MLBPA MSA. Developed by Sony Interactive Studios America. © 1996 Sony Interactive Entertainment Inc.

Be sure to visit Major League Baseball's Official Web Site, MLB@BAT: [www.majorleaguebaseball.com](http://www.majorleaguebaseball.com)  
Sony Computer Entertainment logo is a trademark of Sony Corporation. PlayStation and the PlayStation logos are trademarks of Sony Computer Entertainment Inc. NBA Shoot Out is a trademark of NBA Properties, Inc. The NBA and individual NBA Team identifications used on or in this product are trademarks, copyrighted designs and other forms of intellectual property of NBA Properties, Inc. and the respective member Teams and may not be used, in whole or in part without the prior written consent of NBA Properties, Inc. © 1996 NBA Properties, Inc. All rights reserved. © 1996 Sony Computer Entertainment Europe (a division of Sony

Electronic Publishing Limited). The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A.



SONY

