THUNDER TRUCK RALLY Manual

Contents

Introduction

Ever tried driving a monster truck across
landscapes that weren't built with the internal
combustion engine in mind?

Ever tried powering your way through sand storms.
blizzards and wide open deserts in a low-slung buggy
with just a compass for company.

              Nope?
          Thought not.

Well this is your chance to see what its like. So put
the pedal to the metal and hit the horizon hard.

Get ready to enter the world of truck versus nature.
Get ready to drive yourself into the dirt!

Starting The Game

To play Thunder Truck Rally on your PlayStation
game Console:

1. Set up your PlayStation game Console in

accordance with the instruction manual supplied
with the system.

2. Follow your system directions to open the Disc
   cover and place the CD onto the bed of the drive.
   ensuring the printed side faces upwards.

3. Close the Disc cover. If the unit is switched off,
   press the POWER button to begin play. If the unit
   is already on. press the RESET button.

Skip through intro screens by pressing the X button
on the Controller.

WARNING! It is advised that you do not insert or
remove peripherals or Memory cards once the power
has been turned on.

Make sure you have enough free blocks on your V
Memory card before commencing play.

Controlling The Game

Front View
L2 button   Fast Left
R2 button   Fast Right
L1 and R1 buttons   Change View

Top View
Left   Left
Right   Right
Down   Rear View while Reversing
Triangle   Rescue Helicopter (Endurance Mode Only)
Circle   Horn
X   Accelerate
Square   Brake/Reverse

Game Screens

ENDURANCE
[Screen]

Position   Elapsed Time

Rev Counter   Speed   Direction To Nearest Checkpoint
          Damage Meter

CIRCUIT RACING
[Screen]
Position   Lap   Current Lap Time

                                   Best Lap Time

Revs Counter   Speed
          Damage Meter

CAR CRUSHING
[Screen]
Points Total   Countdown Timer   Opponent's Points Total

Menus

Navigate through the menu screens using the Up and
Down Directional buttons to highlight choices, then
press the X button to confirm your selection. Press
the Triangle button to return to the previous menu.

MAIN MENU
Takes you to the Select Race Menu.

GAME SET UP
Takes you to the Game Set Up Menu.

SELECT TRUCK
Takes you to the Select Truck Menu.

OPTIONS

Takes you to the Options Menu.

GO
Starts your chosen game.

Select Race Menu

Selects the Circuit Racing competition. You will be
able to select the circuit you wish to race on use
the Up and Down Directional buttons to move the
pointer to the circuit you want. Press the U button
to confirm your choice.

NOTE: If you are playing the game in Championship
mode, you race the circuits in a pro-set order,
therefore you wont be able to choose which circuit
to race on.

ENDURANCE
Selects the Endurance competition. You will be able
to select the course you wish to race on-use the
Left and Right Directional buttons to cycle through
the available courses until the one you want is
displayed, then use the Up and Down Directional
buttons to cycle through the available courses at
that location. Press the U button to confirm your
choice.

NOTE: If you are playing the game in Championship V
mode, you race the courses in a pro-set order.
therefore you won't be able to choose which course
to drive on.

CAR CRUSHING
Selects the Car Crushing competition.

CHAMPIONSHIP
Selects Championship mode.

NOTE: This mode is not available in conjunction with
the Car Crushing competition.

MULTIPLAYER
Selects the Multiplayer game. When selected, this
option allows you to choose the number of players
involved in the game. Use the Left and Right
directional buttons to move the indicator between
players and 9 players. Press the X button when the
correct number of players is indicated. Then use the
Left and Right Directional buttons to choose a
vehicle for each player - press the X button to
confirm your choice. The first vehicle chosen will be
driven by Player 1, the second will be driven by
Player 2, etc.

NOTE: This mode is not available in conjunction with
the Car Crushing competition. It should also be
noted that 1 Controller is used for all players, with
each player taking their go in turn.

PRACTICE
Selects a Practice session.

TIME TRIALS
Selects a Time Trial session. Once selected, you will
need to use the Up and Down Directional buttons to
select the circuit required. Press the X button to
confirm your choice.

NOTE: This mode is only available in conjunction with
the Circuit Racing competition.

Select Truck Menu

Use the Left and Right Directional buttons to cycle
through all the available vehicles. When the one you
want is displayed, press the X button to confirm
your choice.

Enzo
Enzo drives a big solid truck and ties back his
flowing locks with the fan belt plucked from
his favorite engine. He pretends to be

vegetarian when chatting with the ladies, but
really his favorite food is BLOOD!

Nadia
Nod is likes reading philosophy books and
looking at things through her stylish
spectacles. She speaks 14 languages and
drives like a maniac - some say she isn't
really a woman, but a cyborg!

Karl
Karl grows interesting facial hair and spends
his spare time cultivating a sculptured.
muscular physique. His stomach resembles
granite - just like his brain.

Lean
Lean is mean. She only ever wears green and
gray, and frankly, she's a vicious little minx.
Out at least her mother loves her.

Aaron
Aaron suffered a bad hair day in July 1985,
then the wind changed and he stayed like that
forever! He enjoys toting firearms because he
thinks it makes him look hard, we won't tell
him otherwise.

Miyuhu
Miyuhi sleeps by day and parties by night. Her
hedonistic cyber-lifestyle entails no fond and
lots of herbal remedies served in a test tube.
Her vehicle is small and cute. just like her!

Nail
Nail is just like a nail. Hard and pointed. His
rush is made from an old armored car which
means Aaron can't take pot shots at him,
much as he'd like to. (It all dates back to a
disagreement over a parking space. Just don't
ask.)

Bear

Bear's biceps are bigger than his vehicle
which makes you wonder how he gets inside.
Its all done with mirrors, says Bear as he
picks the seeds out of a pomegranate with the
glistening blade of his bowls knife.

Michelle
All the fellas have tried their luck with
Michelle... but all have failed. She makes her
cash modeling for the covers of House music
compilations and spends what she earns on
pleasure. The guys can only sit back, relax
and watch.

Options

DIFFICULTY
Select from Easy, Medium or Hard.

CONTROLS
Allows you to choose a different Controller
configuration. Use the Left and Right Directional
buttons to cycle through the 3 available
configurations, then press the U button when the
correct one is displayed. Controller mode 1 is the
default setting.

AUDIO
Takes you to the Audio Menu. Use the Up and Down
Directional buttons to highlight Music or SFX, then
use the Left and Right Directional buttons to
decrease or increase the volume.

CENTER SCREEN
Allows you to center the screen image on your TV.
Use the Directional buttons to move the image until 00
it's centered on your screen then press the
U button to confirm.

MEMORY CARD OPTIONS
If you want to load a previously saved game or 00
configuration, select Loading. This takes you to the

Load screen.

If you want to save the current configuration, select
Save Config. This takes you to the Save Config screen.

Load Screen

Before attempting to load a game, you must have a
Memory card inserted correctly according to the
system instructions, Remember that you are advised
against inserting or removing Memory cards once
the power has been turned on.

Use the Left and Right Directional buttons to switch
between Load File or Delete File. Once your choice
is displayed, press the X button to select it.

Use the Directional buttons to select the Memory
card slot you wish to load or delete, Once the
chosen slot is highlighted, press the x button to
confirm. If you have chosen to delete a file, you will
be prompted to make sure you wish to continue. Use
the Left and Right Directional buttons to choose
between the check (for yes) or X (for no) then
press the X button to confirm.

Before Config Screen

Before attempting to save a configuration, you must
have a Memory card inserted correctly according to
the system instructions. Remember that you are
advised against inserting or removing Memory cards
once the power has been turned on.

Use the Left and Right Directional buttons to switch
between Save File or Delete File. Once your choice,
is displayed, press the X button to select it.

Use the Directional buttons to select the Memory
card slot you wish to delete or to which you wish to
save. Once the chosen slot is highlighted, press the

U button to confirm.

If you have chosen to save, you will need to enter a
file name. Use the Directional buttons to select a
letter, pressing the X button to confirm each letter.
Highlight the left facing arrow icon and press the X
button to delete a letter. Highlight the check icon
and press the X button when the file name is
entered correctly. The configuration will then be
saved.

If you have chosen to delete a file, you will be
prompted to make sure you wish to continue. Use
the Left and Right Directional buttons to choose
between the check icon (for yes) or the X icon (for
no) then press the X button to confirm.

It is possible to overwrite a previously saved
Thunder Truck Rally file. When selecting the slot to
which you want to save the configuration, highlight
the Thunder Truck Rally slot you wish to overwrite,
then press the X button to confirm. You will see the
"Overwrite File" prompt. Use the Directional buttons
to highlight the check (for yes) and press the X
button. Enter a file name as described above. Select
the check icon again to confirm. The new
configuration will be saved over the old one.

Championship Menu

When you finish a race in Championship or
Multiplayer mode, you will see the Championship
menu.

RESULTS
Shows you the results of the last race.

LEAGUE
Shows the current league standings taking into
account the last race. Use the Left and Right
Directional buttons to cycle through the 3 divisions

MEMORY CARD
Allows you to save current league standings, Takes
you to the Save Game screen.

NEXT RACE
Continue with the championship.

Save Screen

Before attempting to save a game, make sure you
have a Memory card inserted according to the
system instructions. Remember that you are advised
not to insert or remove Memory cards or other
peripherals once the power has been turned on.

Use the Left and Right Directional to switch
between Save File or Delete File. Once your choice is
displayed, press the X button to select it,

Use the Directional buttons to select the Memory
card slot you wish to save to or delete. Once the
chosen slot is highlighted, press the X button to

If you have chosen to save, you will need to enter a
file name. Use the Directional buttons to move round
the letters, pressing the X button to confirm each
letter. Highlight the left facing arrow icon and press
the X button to delete a letter. Highlight the check
icon and press the X button when the file name is
entered correctly. The game will then be saved.

It is possible to overwrite a previously saved
Thunder Truck Rally file. When selecting the slot to
which you want to save the game, highlight the
Thunder Truck Rally slot you wish to overwrite, then
press the X button to confirm. You will see the
'Overwrite File' prompt. Use the Directional buttons
to highlight the check (for yes) and press the X
button. Enter a file name as described above Select I'll
the check icon again to confirm. The new
configuration will be saved over the old one.

Pause Game Menu

Press the START button during a game to pause it
and see the Pause Game Menu.

QUIT
Abandon the current game.

CONTINUE
Return to the current game at the point where it
was paused.

MUSIC VOLUME
Use the Left and Right Directional buttons to
decrease or increase the volume of the in-game
music.

SFX VOLUME
Use the Left and Right Directional buttons to
decrease or increase the volume of the in-game
sound effects.

Playing The Game

The basic vehicle controls can be found at the
beginning of the manual.

CIRCUIT RACING
Circuit Racing consists of powering around a marked
circuit over 3 laps.

You're free to take short cuts if you think you can
make it... but watch out. It's tough out there and
that landscape doesn't want to make friends with
you...

ENDURANCE
In the Endurance competition, you compete against a
field of 8 rival vehicles.

A number of checkpoints are distributed across the

reach all checkpoints. There is a rough track
landscape. The aim is to be the first vehicle to
marked out, but if you think your vehicle can hack
it, why not try and find a short cut?

There is an arrow in the bottom right corner of the
game screen which shows you the direction of the
nearest checkpoint. The number in the middle of this
arrow indicates how many checkpoints are
remaining. When the arrow is pointing upwards, you
are driving towards the checkpoint.

If your vehicle gets stuck while you're playing in
Endurance mode, pressing the A button will call out
the rescue helicopter. This will pick up your vehicle
and place it on the course somewhere close to the
last checkpoint you passed.

CAR CRUSHING
The Car Crushing competition takes place in a
stadium. Two vehicles compete at once - one
controlled by you, the other by your PlayStations
game Console. The aim is to drive over the rows of
cars, crushing them as you go and causing as much
damage as possible. Points are awarded for damage
caused, although each time you crush the same car,
the points gained will be reduced. Once you have
crushed a car, you should try and go for undamaged
ones in order to win as many points as you can.

There is a limited amount of time available.

CHAMPIONSHIPS
In Championship mode, you are pitted against the
other 8 drivers in a league competition which takes
place over a number of rounds. You can choose
either a Circuit Racing championship or an
Endurance championship. In either case, you begin
the championship in Division 3. You will need to win
the division to get promotion to Division 2 and
ultimately to Division 1.

Drive through the circuits or courses in the pro-set

order - points are awarded dependent on your
finishing position. At the end of each race, you will
be able to see the current league table (see section
headed Championship Menu).

Championship competitions are divided into seasons.
At the end of each season you get the chance to
boost your score by taking part in a Car Crushing
showdown. Your final score is then calculated - if
you finish first in the division you'll be promoted
ready for the next season. But if you finish bottom...
down you go. Will you manage to bounce back?

MULTIPLAYER
Multiplayer games can include between 2 and 9
players-this can be selected when you choose
Multiplayer from the Game Type Menu.

Players take it in turns to drive the chosen course
or circuit. Once all players have had
their turn, you will be able to see the current league table (see
section headed Championship Menu) before moving
on to the next track or circuit.

PRACTICE SESSIONS
Practice sessions are single contests on the course
or circuit of your choice. They include a full field of
B other vehicles competing against you, but they
also give you the chance to get used to the lay of
the land ready for a no-holds-barred Championship
competition.

TIME TRIALS
Race against the clock on your chosen course. No
other drivers appear - it's just between you and your
heartbeat.

BRAKING/REVERSING YOUR VEHICLE
It's possible to reverse your vehicle out of trouble
using the Square button - this is the same button you
use as the brake. If you press the button quickly
your vehicle will be slowed down sharply, coming to
a complete halt if it's held down longer. If you

continue to hold the button down once the vehicle
has stopped, it will begin to reverse.   . .

While you're reversing, you might find it useful to
flip the camera round so that you can see behind
your vehicle. Do this by pressing the Down
Directional button as you reverse. The camera will
return to its usual view when you stop reversing or
when you release the Down Directional button.

SUSTAINING DAMAGE
While playing in either the Endurance or Circuit
Racing modes, you will see a Damage Meter in the
bottom left corner of the screen. It is located next
to the speedometer and revs counter. It consists of
a colored bar which reduces in size each time your
vehicle sustains damage. When the colored bar on
the Damage Meter disappears, it means your vehicle
is wrecked and your current race is over.

USING THE HORN
If you make a maneuver you're particularly proud of,
why not let the world know you're ace by giving a
quick blast on the horn? Press the Circle button to do
this. Best used when screeching past a helpless rival
as you pluck victory from their grasp.