

(advertisement)

# Dark Forces™... more Star Wars excitement for the PlayStation



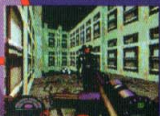
First-person, ground combat. Call on 10 weapons to fight twenty types of enemies.



Fully interactive environments - morphing walls and floors, moving platforms and conveyors; realistic lighting and atmospheric effects.



Climb catwalks, look and shoot up and down, jump off ledges, wade through garbage.



Explore the virtual Star Wars universe up close and personal.



LucasArts Entertainment Company, P.O. Box 10307, San Rafael, CA 94912 Rebel Assault II: The Hidden Empire game © 1995 Lucasfilm Ltd. All Rights Reserved. Used Under Authorization. Star Wars and the LucasArts logo are registered trademarks of Lucasfilm Ltd.

Licensed by Sony Computer Entertainment America for use with the PlayStation game console. PlayStation and the PlayStation Logos are trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.



NTSC U/C

# PlayStation™

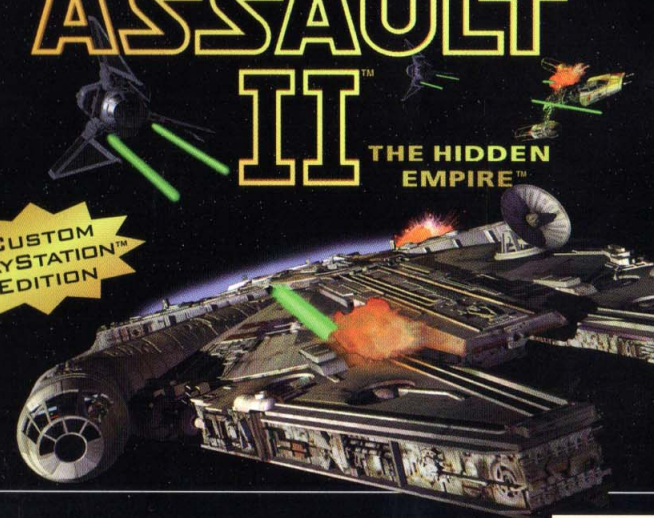
KIDS TO ADULTS



SLUS-00381 SLUS-00386  
3093602

# STAR WARS™ REBEL ASSAULT II™ THE HIDDEN EMPIRE™

CUSTOM  
PLAYSTATION™  
EDITION



## HOW TO CONTACT US

LucasArts has set up a variety of services to provide you with information regarding our latest games, hint & gameplay assistance, and technical support.

### HINT LINE

#### U. S.

If you need a hint, you may call our automated Hint Line. This service costs .95 cents per minute, requires a touch tone phone, and you must be at least 18 years old or have your parent's permission to call. The number is **1-900-740-JEDI (1-900-740-5334)**. The option to speak with a live Hint Operator is also available from this number.

#### Canada

Our Hint Line is also available to our Canadian customers. This service costs \$1.25 (U.S.) per minute, requires a touch tone phone, and you must be at least 18 years old or have your parent's permission to call. The number is **1-900 677-JEDI (1-900 677-5334)**.

### WHERE TO FIND US ON-LINE

There are a variety of ways to get in contact with LucasArts on-line.

**LucasArts Web Site**  
(www.lucasarts.com)

You can reach us through the Technical Support section of the LucasArts Web Site (www.lucasarts.com) by clicking on "In Your House Technical Support" which is listed on the bottom of each of the Technical Support areas.

#### CompuServe

You can send e-mail to ID# 75300,454 or post a message in the LucasArts section of the Game Publishers Forum A. To get there GO GAMAPUB

#### America Online

You can reach the LucasArts area by going to keyword 'LucasArts' or send e-mail to LUCASARTS3

#### Internet E-Mail

You can reach us through the internet by sending E-mail to one of the following addresses: 75300.454@compuserve.com LucasArts3@AOL.com

#### Technical Support BBS (File Source Only)

The LucasArts BBS is for file downloads only. Technical Support messages will not be answered here. 1-(415) 507-0400

### TECHNICAL SUPPORT PHONE NUMBER

This number is for Technical assistance only. Hints will not be given out over the Technical Support line.

You can reach our Technical Support department by calling 1-(415) 507-4545. We are available to help you Monday-Thursday from 8:30 AM-5:30 PM and on Friday from 8:30 AM-4:30 PM (Pacific Standard Time).

### TECHNICAL SUPPORT FAX

For your convenience, we also offer the option of faxing us with your Technical questions at 1-(415) 507-0300.

### TECHNICAL SUPPORT MAILING ADDRESS

LucasArts Entertainment  
P.O. Box 10307  
San Rafael, CA 94912  
Attn: Product Support

# REBEL ASSAULT II PlayStation Guide

## Table of Contents

Starting Up .....	2
Title Screen/Select Chapter Screen .....	3
Options Screen .....	4-6
Memory Card .....	7
Game Controls .....	7-8
Light Gun .....	9
Credits .....	10-12
Warranty .....	13

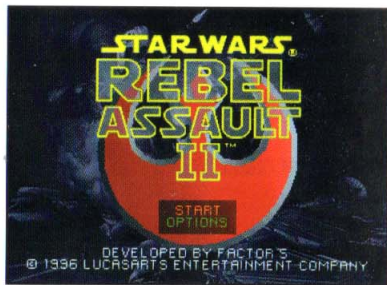
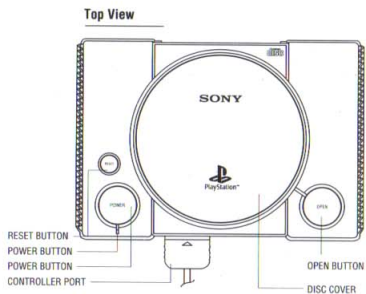
This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772



## STARTING UP

*Darth Vader means business. It's time to get started, Rookie One...*

1. Set up your PlayStation console according to the instructions in its Instruction Manual. Insert a memory card if you want to save your games and high scores.
2. Insert the Rebel Assault II™ DISC I and close the door. Note: Make sure the PlayStation console's power is off before inserting or removing a compact disc. When prompted to switch discs, you do not turn the power off. Open the disc cover on the console, switch to the appropriate Rebel Assault II disc and close the cover. The disc will boot automatically once the disc cover is closed.
3. Plug in one game controller and turn the PlayStation console ON. The opening story will begin, and then the title screen MAIN MENU will appear.
4. Press the Start button on the game controller at any time during the opening to reach the title screen MAIN MENU.



## TITLE SCREEN

From the Title Screen, you may select Start or Options. Use the up and down Directional buttons to highlight an option and press the **X** button to select it. To get back to the title screen MAIN MENU at any point during gameplay, choose ABORT when in the PAUSE screen.

## SELECT CHAPTER SCREEN

Upon selecting Start from the Title Screen, the Select Chapter Screen will appear. From this screen, you can select the chapter you would like to play, if available. The Select Chapter screen allows you to play where you left off from the previous game (if you have a memory card) or to replay a completed chapter. If you are playing for the first time, only Chapter 1 will be available. To play Chapter 2, you must first qualify for it by completing Chapter 1. Passcodes appear on the PAUSE and GAME OVER screens to allow access to the last chapter completed as well as all previous chapters completed. There is a different set of passcodes for each difficulty level. Use the up and down Directional buttons to highlight a level and press the **X** button to select it.



## OPTIONS SCREEN

Learn every vantage point, Rookie One...

Press the Direction button up or down to select an option. Press **X** to confirm your choice. Select EXIT to return to the Title Screen/Game Start Screen.



**ON ANY OPTION SUBMENU:** Press the Direction buttons left or right to change the setting. Press **X** to confirm your choice. Press **▲** to go back one menu and select EXIT to return to the Options screen.

**ENTER PASSCODE** Use the **■**, **●**, **\***, and **▲** keys to enter the passcode for the chapter you wish to access, then press START or select EXIT. If your passcode is accepted, the chapters associated with it will be available.

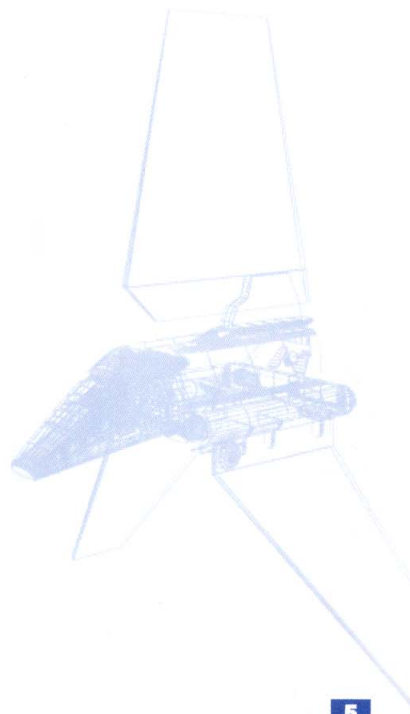


**SOUND ADJUSTMENT** This selection allows you to adjust the volume settings of the game.

**DIFFICULTY SETTINGS** This selection allows you to adjust the difficulty setting of the game between EASY, MEDIUM and HARD.

**MEMORY CARD** If you are playing with a memory card, you can select this option to turn auto save on/off, save a game or load a game.

**HIGH SCORES** This selection allows you to view the high scores of the Top Pilots. Note: High scores are saved only if you have a memory card.





**CONTROLS** This selection allows you to choose between 3 pre-determined control settings for the Sony PlayStation gamepad.

**RESET SETTINGS** This selection resets all **OPTIONS** to their default parameters.



## MEMORY CARD

If you have a Memory card, the option to save occurs on the PAUSE screen or the GAME OVER screen. You may also save **OPTIONS MENU** settings. Saving occurs automatically with **AUTO SAVE** set to ON. If you play without a memory card, you won't be able to save game data, but you will have the ability to use passcodes to access levels. Do not remove or insert a memory card during a save or load operation.

When the game is over, the system will retain all completed level information, so you can access any level you just completed. If you reset the system, you will lose the data, unless you saved it to a memory card.

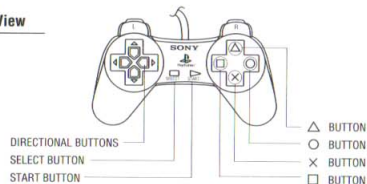


## GAME CONTROLS

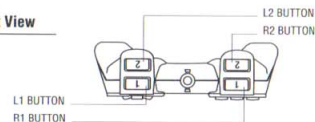
*Maneuver quickly and carefully, Rookie One...*

Controls for the gameplay are as follows:

**Top View**



**Front View**





### FLIGHT SEQUENCES

(Chapters 1,3,4,5,6,7,8,9,10,13,14, and 15)

**D -PAD**—Controls direction of cursor for laser firing and/or maneuvering ship through level.

**▲ BUTTON**—(or **Select** button)—toggles ship view (cockpit view/ outside ship view) Levels 1,5,8, and 14 only.

**\* BUTTON**—fire lasers.

**● BUTTON**—not used.

**■ BUTTON**—not used.

**L1 BUTTON**—rotate ship counter-clock-wise (hit twice quickly to do barrel roll).

**R1 BUTTON**—rotate ship clock-wise (hit twice quickly to do barrel roll).

**L2 BUTTON**—not used.

**R2 BUTTON**—not used.

**START BUTTON**—pauses gameplay.

**RESET GAME**—To reset the game at any point during gameplay, hold **SELECT** down, then, while holding it down, press **START**.



### GROUND COMBAT SEQUENCES

(Chapters 2, 11, and 12)

In chapter 2, stage 3; use the left and right Directional buttons, or the shoulder buttons on the game controller to choose which side of the screen to appear.

**D -PAD** Controls direction of cursor for blaster firing.

**▲ BUTTON**—not used.

**\* BUTTON**—fires blasters.

**● BUTTON**—hide.

**■ BUTTON**—hide.

**L1 BUTTON**—not used.

**R1 BUTTON**—not used.

**L2 BUTTON**—not used.

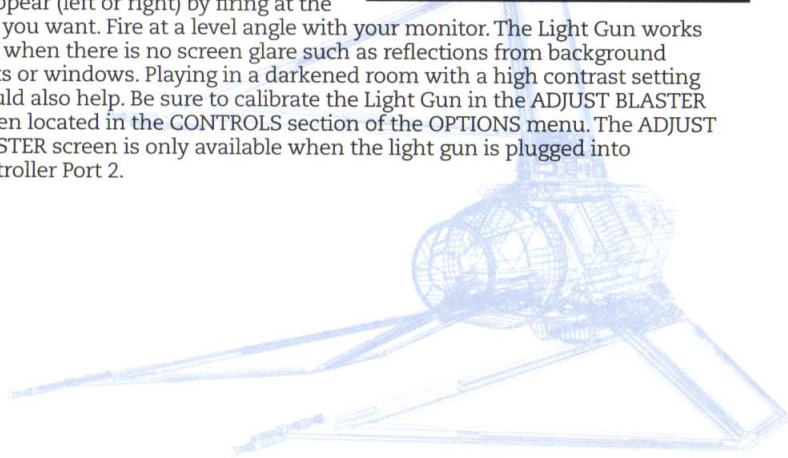
**R2 BUTTON**—not used.

**SELECT BUTTON**—not used.

**START BUTTON**—pauses gameplay.

## LIGHT GUN

Rebel Assault II supports a Light Gun in the Ground Combat Sequences. To activate, plug the Light Gun into Controller Port 2. Use the trigger to fire. To take cover, shoot off-screen or use the gun button. The gun button is activated by going to the CONTROLS section of the OPTIONS MENU (under ADJUST BLASTER). On level 2, stage 3 (last stage) you can choose which side to appear (left or right) by firing at the side you want. Fire at a level angle with your monitor. The Light Gun works best when there is no screen glare such as reflections from background lights or windows. Playing in a darkened room with a high contrast setting should also help. Be sure to calibrate the Light Gun in the ADJUST BLASTER screen located in the CONTROLS section of the OPTIONS menu. The ADJUST BLASTER screen is only available when the light gun is plugged into Controller Port 2.



NOTE: \* ▲ ● and ■ will vary depending on the control type (A,B or C) you choose.

## CREDITS

### Project Leader/ Programmer/Designer

Vince Lee

### Visual Design/Lead Artist

Richard Green

### Cast

Jamison Jones as Rookie One

Julie Eccles as Ru Murleen

Gary Martinez as Admiral Sarn

Howard Swain as Imperial Officer

Roy Conrad as Captain Merrick

Craig Lewis as Admiral Krane

Michael Aron as Ensign Till

Zachary Barton as Commander Jenn

Marc Bauman as Cargo Captain

Chopper Bernet as

Commander Kirby

Nicole Galland as Ina Rece

Carl Magruder as Darnell Reggs

Andrew Nelson as Darth Vader

Marc Bauman & Carl Magruder as

the Stormtroopers

Admiral Ackbar as Himself

### Rebels (extras)

Mark Christiansen

Laddia Holly

Garrett Griffin

Kathy McGinley

Howard Meehan

Marilyn Moeten

Ron Roggé

Greg Scott

Carolyn Taylor

Matthew Troncone

Blake Tucker

### Voice Overs

Denny Delk as Intercom and Red  
Shirt One

Nick Jameson as Emperor

Nick Jameson & Colin Michael

Kitchens as the Stormtroopers

Scott Lawrence as Darth Vader

### Art and Animation

Ron K. Lussier

Daniel Colon Jr.

Garry M. Gaber

Eric Ingerson

Craig Rundels

Clint Young

Seth Piezas

Jon Knoles

Bill Stoneham

Alan Iglesias

### Additional 3D Art provided by Mechadeus

Noah Kennedy

Goose

Thom Bishop

Marco Bertoldo

Bill Neimeyer

Cody Chancellor

Eric Chadwick

### Lead Video Effects Composer

Mark Christiansen

### Lead Art Technician

Aaron Muszalski

### Video Effects Composer

Chris Weakley

### Art Technician

Doug Shannon

### Storyboard Artist

Paul Topolos

### Director of Live Video

Hal Barwood

### Additional Video Production

#### Support

Laurie Blavin

George Young

Joyce Quan

Rick Wise

Jim Rolin

Patrick Sirk

Mike Dondero

Lisa Ginsburg

Blake Tucker

Nelson Hall

### Sound Designer

Larry The O

### Sound Quality Control

Peter McConnell

### Composer and Conductor of Music

John Williams

*Performed by the London Symphony  
Orchestra*

*Star Wars Trilogy: The Original  
Soundtrack Anthology*

© © 1993 Lucasfilm Ltd. Used Under  
Authorization. All Rights Reserved.

### Voice Producer/Director/Casting

Tamlynn Barra

### Voice Editor

Khrist Brown

### Assistant Voice Editors

Coya Elliott

Julian Kwasneski

### Voice Production Assistance

Peggy Bartlett

### Production Coordinator

Peggy Stok

### Quality Assurance Manager

Mark Cartwright

### Quality Assurance Supervisor

Dan Connors

### Quality Assurance Archivist

Wendy Kaplan



**Sony PlayStation Lead Tester**

Matthew Azeveda

**Quality Assurance**

Josef Richardson

Scott Douglas

Adam Pasztory

Ryan Kaufman

John Drake

Lynn Selk

Randy Tudor

**Key Accounts Manager**

Meredith Cahill

**Manufacturing Manager**

Jason Horstman

**Product Support Manager**

Dan Gossett

**Product Marketing Manager**

Barbara Gleason

**Public Relations Manager**

Tom Sarris

**Public Relations Specialist**

Heather Twist

**Internet Marketing Specialist**

Jason Deadrich

**Cover Art**

Richard Green

**Package Design**

Soo Hoo Design

Richard Green

**Manual Design**

Soo Hoo Design

**Documentation**

Barbara Gleason

**Thanks to**

Brett Tosti

Dave Harris

Julia Russo

Stacy Mollema

Howard Roffman

John Miller

Jill Uebel

**Special Thanks to George Lucas****PlayStation version developed  
by Factor 5:****Main Programmer**

Jens Petersam

**Additional Programming**

Holger Schmidt

Thomas Engel

**Graphics**

Mario Wagner

Andreas Escher

**Real-time 3D-models**

Tobias Richter

**Sound Design**

Rudolf Stember

**Produced by**

Julian Eggebrecht

**LIMITED WARRANTY**

Notice: LucasArts Entertainment Company ("LEC") reserves the right to make changes in the product described in this manual at any time and without notice.

The enclosed software product and this manual are copyrighted and all rights are reserved by LEC and Lucasfilm Ltd. No part of this manual or any of the accompanying materials may be copied, reproduced, or translated in any form or medium without the prior written consent of LEC and Lucasfilm Ltd.

THE ENCLOSED SOFTWARE, MEDIA AND DOCUMENTATION ARE PROVIDED "AS IS." LEC MAKES NO WARRANTIES WHATSOEVER REGARDING THE ENCLOSED SOFTWARE, MEDIA AND DOCUMENTATION, WHETHER WRITTEN OR ORAL, EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITING THE GENERALITY OF THE FOREGOING, WARRANTIES AND CONDITIONS OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, EVEN IF LEC HAS BEEN INFORMED OF SUCH A PURPOSE. ACCORDINGLY, THE ENTIRE RISK AS TO THE USE, RESULTS AND PERFORMANCE OF THE SOFTWARE, MEDIA AND DOCUMENTATION IS ASSUMED BY YOU. IN NO EVENT WILL LEC BE LIABLE TO YOU OR ANYONE ELSE FOR ANY CONSEQUENTIAL, SPECIAL, OR INDIRECT DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT, INCLUDING WITHOUT LIMITATION, DAMAGE TO PROPERTY AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURY, EVEN IF LEC HAS BEEN ADVISED OF THE POSSIBILITY OF ANY SUCH DAMAGES OR LOSS. SOME STATES DO NOT ALLOW LIMITATIONS ON THE DURATION OF IMPLIED WARRANTIES AND/OR THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, AND THUS THE PRECEDING LIMITATION AND/OR EXCLUSIONS AND LIMITATIONS MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY HAVE OTHER RIGHTS DEPENDING ON THE LAWS IN YOUR STATE. YOU AGREE THAT THE LIABILITY OF LEC ARISING OUT OF ANY KIND OF LEGAL CLAIM (WHETHER IN CONTRACT, TORT, OR OTHERWISE) WILL NOT EXCEED THE AMOUNT YOU ORIGINALLY PAID FOR THE USE OF THIS PRODUCT.

Rebel Assault II: The Hidden Empire™ and ©1995 Lucasfilm Ltd. All Rights Reserved. Used Under Authorization. Star Wars and the LucasArts logo are registered trademarks of Lucasfilm, Ltd.

LucasArts Entertainment Company, P.O. Box 10307, San Rafael, CA 94912